





**Figure 1.** Typical off-road ruts created by manned vehicles (a) along a low-curvature trail and (b) at the bottom of a side slope.

Initial research on rut detection (Laurent, Talbot, & Doucet, 1997; Ping, Yang, Gan, & Dietrich, 2000) focused on surface inspection for paved roads. In particular, Laurent et al. (1997) presented a system to measure the depth of ruts in the pavement, and Ping et al. (2000) introduced a methodology to reduce the size of rut data sets in pavement management applications. A rut detection method for mobile robots traversing on soft dirt was presented in Ordonez and Collins (2008). The approaches of Laurent et al. (1997) and Ordonez and Collins (2008) were based on the detection of ruts using single laser scans without considering the spatial continuity of the ruts and did not address the rut following problem. An improved rut detection and following system that incorporated the spatial continuity of the ruts by modeling the ruts locally using second-order polynomials was presented in Ordonez et al. (2009a). However, the approach of Ordonez et al. (2009a) did not make use of the spatiotemporal coherence that exists between the detections from consecutive laser scans while the vehicle is in motion. The research of Ordonez, Chuy, Collins, and Liu (2009b) incorporates the spatiotemporal coherence between measurements by using a rut detection and tracking module based on an extended Kalman filter (EKF) that recursively estimates the parameters of the ruts (tracking) and uses these estimates to improve the detection of the ruts for subsequent laser scans. In addition, the EKF generates smooth state estimates of the relative position and orientation (i.e., the ego state) of the vehicle with respect to the ruts, which are the inputs to the steering control system used to follow the ruts. However, the work presented in Ordonez et al. (2009b) included only simulation results.

Work related to the recursive estimation of the rut model parameters involves the estimation of road centerlines and road lanes. The vast majority of road tracking approaches rely on vision systems that detect the lane markings in the roads and then utilize techniques such as Kalman or particle filtering to recursively estimate the parameters of the road centerlines (Dickmanns

& Mysliwetz, 1992; Khosla, 2002; Kim, 2006; Redmill, Upadhyaya, Krishnamurthy, & Ozguner, 2001; Zhou, Xu, Hu, & Ye, 2006). Because vision-based systems are easily affected by illumination changes and road appearance (e.g., changes from paved surfaces to dirt), other researchers have used laser range finders as the main sensor to detect and track road boundaries (Cremean & Murray, 2006; Kirchner & Heinrich, 1998; Wijesoma, Kodagoda, & Balasuriya, 2004).

Additional research that is related to rut detection is the development of a seed row localization method using machine vision to assist in the guidance of a seed drill (Leemand & Destain, 2006). This system was tested in agricultural environments and was limited to straight seed rows. In Reina, Ishigami, Nagatani, and Yoshida (2008) a vision-based system is designed to detect the rut (i.e., the trace) left by a robot during its traverse on sandy terrain. The system utilizes the orientation of the detected rut to estimate the robot slip angle.

Furthermore, an evaluation of different models to predict rut formation is presented in Saarilahti and Anttila (1999). The different models show that there is a correlation between rut depth and rolling resistance. However, this work did not present a methodology for actually detecting the ruts.

The main contributions of this paper are the inclusion of a new rut detection method based on a path planner, which is used to detect a set of ruts (from multiple candidates) that point in the general direction of the goal and to provide the initial state estimates required by the rut tracking and the steering control system. In addition, the paper presents an experimental evaluation of the rut tracking module and steering controller originally proposed and simulated in Ordonez et al. (2009b).

The remainder of the paper is organized as follows. Section 2 contains a series of motivational experiments with two different robotic platforms and two different terrains. In addition, it outlines the proposed approach. Sections 3

and 4, respectively, present detailed descriptions of the proposed approaches for rut detection and rut following. Section 5 introduces the experimental setup and shows experimental results. Finally, Section 6 presents concluding remarks, including a discussion of future research. A Nomenclature appears at the end of the paper.

## 2. MOTIVATIONAL EXPERIMENTS AND PROPOSED APPROACH

This section begins with a series of experiments on two robotic platforms of different scales and operating on different terrains that provide quantitative verification of two of the benefits of rut following: increased energy efficiency and increased traction. The section concludes with a brief outline of the proposed approach for rut detection and following.

### 2.1. Experiments Illustrating the Importance of Rut Detection and Following

To show the increase in energy efficiency and traction obtained by rut following, three controlled experiments were performed using the Pioneer 3-AT traversing sand and the eXperimental Unmanned Vehicle (XUV) moving in mud (see Figure 2). In these experiments, energy efficiency is measured by power consumption. Traction is assumed to be proportional to the absence of sliding and slipping and is measured by the velocity tracking error, which is small when no slipping or sliding occurs. The main objective was to compare the two robot performance metrics (power consumption and velocity tracking) when the robot traverses a predetermined path where ruts are not present against subsequent traversals of the same path following the created ruts. It is important to note that these motivational experiments show the relevance of rut following for off-road robot navigation but did not use the proposed

rut detection and following algorithm. Instead the robots achieved rut following by following a set of preassigned waypoints. Because the Pioneer 3-AT used only odometry for localization, the experiments involving this vehicle were performed on short and straight ruts (approximately 6 m in length), and the vehicle was carefully placed and aligned at the starting point of the ruts. In contrast, the XUV employed more accurate localization based on differential global positioning system (GPS) and a high-cost inertial measurement unit (IMU). Hence, the XUV experiments were performed with substantially longer ruts (over 40 m in length).

In the motivational experiments, power consumption and velocity tracking were used as the primary performance metrics. The power consumption was computed as the rms value of the power  $p_c = f_r v_v$ , where  $f_r$  is the force required to overcome the rolling resistance when the vehicle is moving at constant velocity  $v_v$ . The velocity tracking performance was computed as the rms value of the velocity error  $e_v(t) = v_v(t) - v_c(t)$ , where  $v_v$  is the robot velocity and  $v_c$  is the commanded velocity.

First, a Pioneer 3-AT robotic platform was commanded to follow a set of ruts over sandy terrain at 0.8 m/s. Six trials were performed; the first run was used as a baseline because it corresponds to the no-rut case (i.e., the robot is beginning the first creation of ruts). Figure 3 shows a comparison of the power consumption for the first (no ruts) pass and the sixth pass. Notice that by following the ruts, there is an average reduction in power consumption of 18.3%. Furthermore, the experiments revealed that as early as the second pass, there is an average reduction in power consumption of 17.9%.

A second experiment was performed on mud with the XUV robotic platform. The robot was commanded to follow a set of waypoints along a straight line at a speed of 2.23 m/s. This experiment showed that by following the



(a)



(b)

**Figure 2.** (a) Pioneer 3-AT robotic platform on sand; (b) XUV robotic platform on mud.

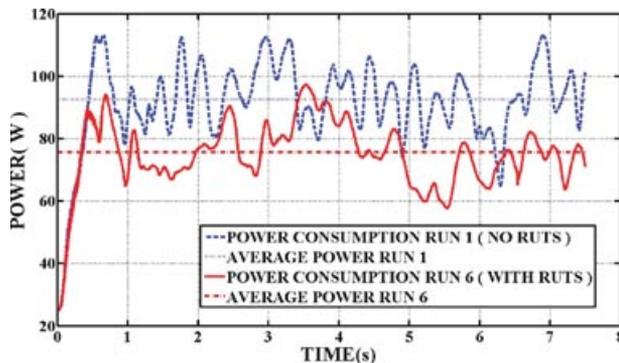


Figure 3. Decrease in power consumption by following ruts (Pioneer 3-AT on sand).

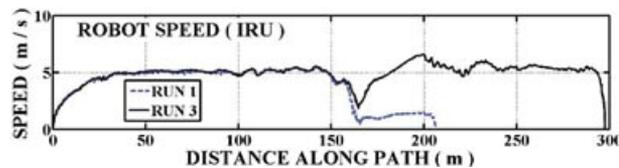


Figure 4. Velocity tracking improvement by following ruts (XUV on mud).

ruts, there was a reduction in power consumption of 12.6% for the second pass.

A third experiment was performed on mud with the XUV robotic platform. The robot was commanded to follow a set of waypoints along a curved path at 4.92 m/s, and three trials were performed. Figure 4 shows the robot velocity profiles for the first and third runs. Notice how on the first run, when there were no ruts, the vehicle was not capable of generating enough torque to track the commanded speed. This caused the motor to stall, and the vehicle was not able to complete its mission. On the contrary, in the third trial the robot was able to complete its mission by using the ruts created during the first two passes. The velocity tracking error was reduced from 46.2% for the first run to 19.3% for the third run. It is also worth mentioning that the robot finished the mission successfully on the second pass and exhibited a velocity tracking error of 20%.

In the above experimental results, it is clear that rut following improved the vehicle performance. This is important from a practical standpoint because it means that a robot in the field can benefit from detecting and following ruts, even those that are freshly formed.

## 2.2. Outline of the Proposed Approach

Figure 5 presents a schematic of the proposed approach. Notice that the system is divided into two primary subsystems: (1) a reactive control system to generate low-level control commands needed to place the robot wheels in the

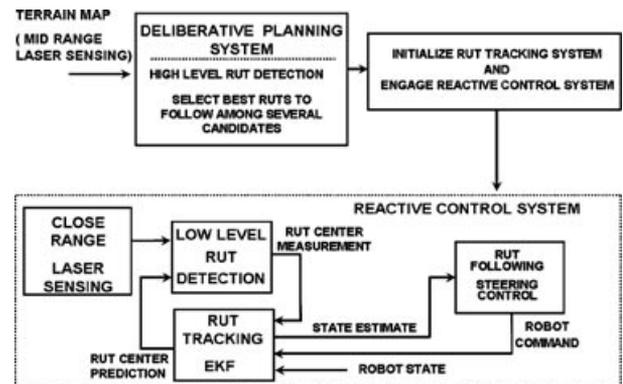


Figure 5. Schematic of the proposed approach to rut detection and following.

ruts and (2) a deliberative planning system that selects the best rut to follow among a set of possible candidates based on a predefined cost function. Note that the optimal rut determined by the deliberative system is the primary information needed to initialize the reactive system. Sections 3 and 4 detail the components and subcomponents of the proposed approach.

## 3. RUT DETECTION FOR THE REACTIVE AND DELIBERATIVE SYSTEMS

This section describes in detail the proposed approach for rut detection, which is performed at different levels of abstraction depending on whether it is being used by the reactive or by the deliberative system. As shown in Figure 5, the reactive system takes as inputs laser readings at short range (<1 m) and is in charge of generating fine control commands to place the robot wheels in the ruts. Therefore, it requires an efficient rut detection method to determine the center of the rut being followed, which is achieved by performing rut detection using short-range sensing in conjunction with a rut tracking module. On the other hand, the deliberative system takes as its input a map of the terrain surrounding the robot (for the Pioneer 3-AT experiments, a 6 × 6 m area), which is generated using midrange laser sensing; it also requires a more elaborate rut detection method to provide the system with the ability to determine the optimal rut to follow and decide whether this rut deserves to be followed. This section starts with a description of the low-level rut detection module for the reactive system and then builds upon this result to develop a high-level rut detection module for the deliberative system.

### 3.1. Low-Level Rut Detection for the Reactive System

This section describes the low-level rut detection system in detail. However, it is important to remember that, as shown

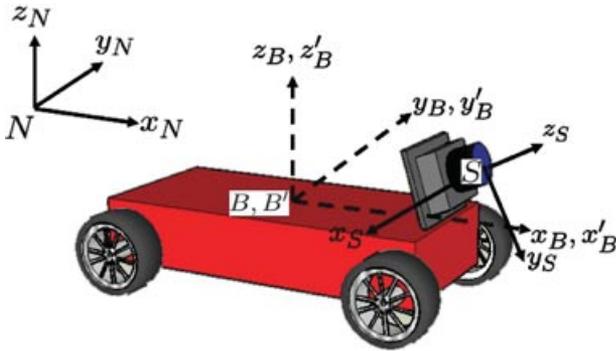


Figure 6. Coordinate systems.

in Figure 5, this system works in parallel with the rut tracking module described later in Section 4.1.

In this research, it is assumed that the AGV is equipped with a laser range finder that observes the terrain in front of the vehicle and relies on the coordinate systems illustrated in Figure 6: the inertial system  $N$ , the sensor frame  $S$ , the vehicle frame  $B$ , and the rut detection frame  $B'$ , which is coincident with the vehicle kinematic center  $B$  and has the  $x'_B$  axis oriented with the robot and the  $z'_B$  axis perpendicular to the terrain. For rut detection, the algorithm starts by transforming the laser scans from sensor coordinates to the  $B'$  frame, which is a convenient transformation because it compensates for the vehicle roll and pitch. In addition, the laser scans are sampled at equally spaced points along the  $y'_B$  axis.

Because rut shapes are terrain and vehicle dependent, it is desired to develop experimental models of traversable ruts (ruts that do not violate body clearance and that have a width similar to that of the vehicle tire) that can be used for rut detection. Notice that these models can be generated offline on the terrains of interest and/or they can be updated online by using a laser sensor to observe the ruts being created by the robot as it traverses the terrain. In this paper, we obtain the experimental models offline, using laser data from ruts created by a vehicle prior to the mission. The vehicle used to conduct experiments in this research is a Pioneer 3-AT robot with a body clearance  $b_c$  of 8 cm and a tire width  $t_w$  of 10 cm. In the following discussion, we assume that ruts with depths in the range  $[0.4b_c, 0.8b_c]$  and widths in the range  $[t_w, 1.5t_w]$  are traversable and form what is referred to here as the *acceptable region*, shown in Figure 7.

To generate the experimental models of the ruts, a set  $S_1$  of 100 rut cross sections was manually selected with the vehicle having relative orientations with respect to the ruts. In particular, 20 rut cross sections were chosen for each of the following orientations:  $-20, -10, 0, 10,$  and  $20$  deg. Different orientations were used because the shape of the rut changes depending on the relative angle between the vehicle and the rut. Each rut sample in  $S_1$  contains 31 points

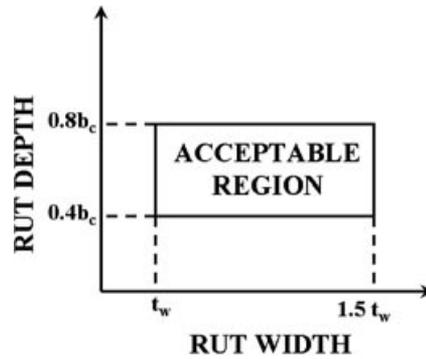


Figure 7. Assumed range of rut widths and depths for traversable ruts (the *acceptable region*).

equally spaced in their horizontal coordinates with 1-cm resolution and is chosen such that the center of the rut corresponds with the center of the sample. Figure 8 describes the depth and width of each of the rut samples in  $S_1$ .

One could use all of the rut samples in  $S_1$  as the rut templates for rut detection. However, this number is large, which can lead to slow online implementation. Hence, this data set was used to construct a small set of rut templates for rut detection. The acceptable region for the Pioneer 3-AT was divided uniformly into four quadrants as shown in Figure 8. Then a set of average templates  $\{\bar{T}_i : i = 1, 2, 3, 4\}$  was constructed for the quadrants as shown in Figure 9. However, it is expected that a larger vehicle may encounter a wider variety of rut shapes and therefore may require a larger number of templates, which can be generated by using a template scaling procedure such as the one used in Ordonez et al. (2009b).

In the rut detection process, the closeness between the 31 laser points in a window of 30 cm (which is the width

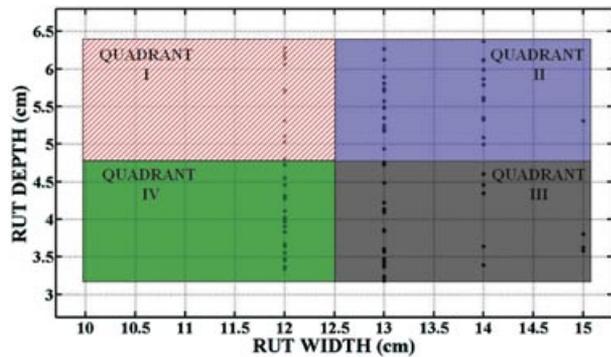
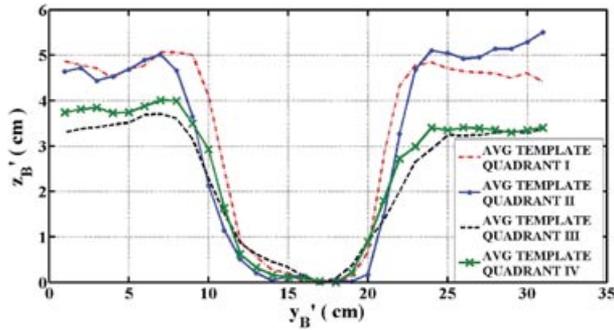


Figure 8. The depth and width of each of the rut samples (indicated by a dot) used to generate the average rut templates for each of the four quadrants of the acceptable region for the Pioneer 3-AT.



**Figure 9.** Rut templates for the quadrants of the acceptable region for the Pioneer 3-AT.

of the templates) and each rut template  $\bar{T}_i$  is determined by computing the sum of the squared error  $e_i^2$ . Then,  $e_{\min}^2 = \min\{e_1^2, e_2^2, e_3^2, e_4^2\}$  is used as the feature to estimate the posterior probabilities  $P(w_j | e_{\min}^2)$  for  $j = 1, 2$ , where  $w_1$  corresponds to the class “no rut” and  $w_2$  corresponds to the class “rut.” Bayes’ theorem yields

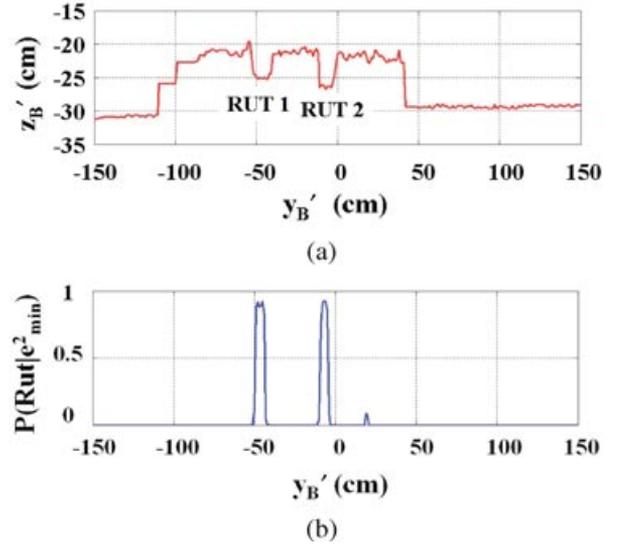
$$P(w_j | e_{\min}^2) = \frac{p(e_{\min}^2 | w_j) P(w_j)}{\sum_{j=1}^2 p(e_{\min}^2 | w_j) P(w_j)}, \quad j = 1, 2, \quad (1)$$

where  $P(w_j)$  is the prior probability of each class and it is assumed that  $P(w_1) = P(w_2) = 0.5$ ; the likelihoods  $p(e_{\min}^2 | w_j)$  are estimated using the maximum likelihood approach (Duda, Hart, & Stork, 2001) and a training set  $\mathbb{S}_{\text{train}}$  that consists of the 100 positive rut samples of  $\mathbb{S}_1$  and a set  $\mathbb{S}_2$  of 100 negative samples obtained from terrain surrounding the ruts (i.e.,  $\mathbb{S}_{\text{train}} = \mathbb{S}_1 \cup \mathbb{S}_2$ ). A separate testing set  $\mathbb{S}_{\text{test}}$  containing 100 rut samples from the *acceptable region* and 100 negative samples was used to test the rut detection approach, yielding a detection rate of 87% and a false alarm rate of 9%.

To better illustrate the rut detection process, Figure 10 shows the posterior probability  $P(\text{Rut} | e_{\min}^2)$  estimation for each point of a laser scan obtained from a set of ruts in front of the vehicle. The two probability peaks in Figure 10(b) coincide with the locations of the ruts.

### 3.2. High-Level Rut Detection for the Deliberative System

The high-level rut detection module builds upon the probabilistic method employed by the low-level rut detection described in Section 3.1. However, the high-level rut detection adds the following features to provide the system with the ability to engage the reactive control system in case a suitable rut is found: (1) gridding of the local map that contains the ruts, (2) determination of the rut with the minimum cost, (3) evaluation of the suitability of the optimal rut for traversal, and (4) initialization of the reactive system for rut following. These features are detailed below.

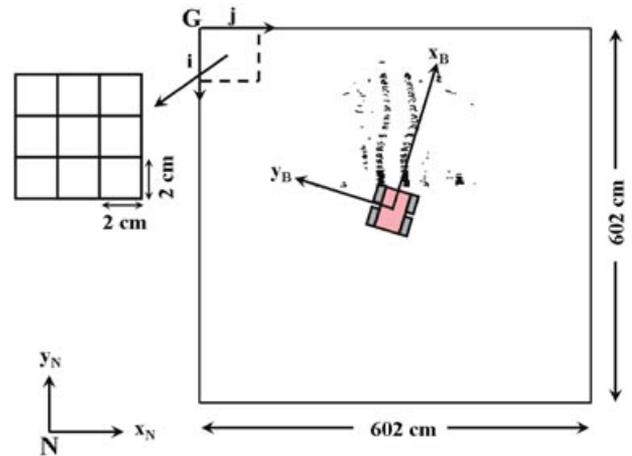


**Figure 10.** (a) Laser data containing two ruts; (b) the corresponding probability estimates of  $P(\text{Rut} | e_{\min}^2)$ .

#### 3.2.1. Map Gridding for Rut Detection

A rut grid  $\mathcal{G}$  with a size of  $602 \times 602$  cm and a resolution  $r$  of 2 cm is constructed around the robot. As shown in Figure 11, the rut grid is aligned with the inertial coordinate system  $N$  and has its own reference frame  $G$  attached at the top left corner.  $\mathcal{G}(\mathbf{n})$  represents the value of the grid cell  $\mathbf{n}$  with coordinates  $(i, j)$ .

In the current setup, it is possible to restrict the rut grid to the front portion of the robot’s workspace, which would reduce the computational load of the high-level rut detection algorithm. However, here we choose to include the back area of the workspace because, as mentioned in Section 6, future research involves the incorporation of



**Figure 11.** Rut grid and coordinate systems.

**Algorithm 1** Rut grid update

*Input:* A grid  $\mathcal{G}$  with resolution  $r$  and width  $g_w$ , the robot position  $\mathbf{p}_v = (x_v, y_v)$  with respect to the inertial frame  $N$ , the set  $\mathbb{S} = \{(x_j, y_j, P_j) : j = 1, \dots, n\}$  of laser points  $(x_j, y_j)$  with corresponding posterior probabilities  $P_j$ , a probability threshold  $\gamma_1$ , and a minimum grid cost value  $\underline{c}$ .  
*Output:* Updated Rut Grid  $\mathcal{G}$

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for  $j = 1$  to  $n$  do
  if  $P_j \geq \gamma_1$  then
     $i \leftarrow \text{int}(\frac{y_v + \frac{g_w}{2} - y_j}{r})$ , where  $\text{int}(x)$  approximates  $x$  to the nearest integer.
     $j \leftarrow \text{int}(\frac{-x_v + \frac{g_w}{2} + x_j}{r})$ 
     $\mathbf{n} \leftarrow (i, j)$ 
     $\mathcal{G}(\mathbf{n}) \leftarrow \underline{c}$ 
  end if
end for
return  $\mathcal{G}$ 

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replanning strategies that can benefit from rut information contained in this part of the workspace (e.g., the location of a section of the optimal rut).

The rut grid is used to define a traversability cost map and is constructed as follows. First, each laser scan is passed through the low-level rut detection module, which returns a set  $\mathbb{S} = \{(x_j, y_j, P_j) : j = 1, \dots, n\}$ , where  $n$  is the number of laser points in a scan,  $x_j$  and  $y_j$  correspond to the  $x_N$  and  $y_N$  coordinates of a laser point in inertial coordinates, and  $P_j = P(\text{Rut} | e_{\min}^2)$  is the corresponding posterior probability computed using Eq. (1). Finally, the terrain points  $(x_j, y_j)$  are mapped onto the rut grid and their corresponding probabilities  $P_j$  are used to update the cost of the corresponding grid cell using Algorithm 1.

Once the grid has been updated, a filter is employed to eliminate some outliers and join narrow breaks in the ruts. The filter consists of a set of morphological operations applied to the grid  $\mathcal{G}$  employing  $(2m + 1) \times (2m + 1)$  squared structuring elements  $\mathbf{S}^{(m)}$  with ones in all of their components (Gonzalez & Woods, 2002; Wilson, 1996). First a closing operation ( $\bullet$ ) using a  $5 \times 5$  structuring element  $\mathbf{S}^{(2)}$  is employed to join narrow breaks that may exist in the ruts. Then an opening operation ( $\circ$ ) using a  $3 \times 3$  structuring element  $\mathbf{S}^{(1)}$  is conducted on the resultant grid to eliminate small outliers. The filtering process can be summarized as follows:

$$\bar{\mathcal{G}} = (\mathcal{G} \bullet \mathbf{S}^{(2)}) \circ \mathbf{S}^{(1)}. \quad (2)$$

### 3.2.2. Determination of the Minimum Cost Rut

Once a rut grid is available to the robot, the path of minimum cost  $\mathcal{P}^*$  from the start position (i.e., the current location of the robot) to a goal position (i.e., a waypoint or a final destination) is found using the path planning algorithm  $A^*$  (Choset, Lynch, Hutchinson, Kantor, Burgard, et al., 2005; Hart, Nilsson, & Raphael, 1968).

$A^*$  is an algorithm for efficiently finding cost-minimal paths from a start to a goal node in a graph (Koenig & Likhachev, 2006) (e.g., the graph induced by the rut grid). To perform an efficient search on the graph,  $A^*$  utilizes heuristics that hypothesize the cost from a graph node to the goal node. In addition, the path returned by  $A^*$  is optimal when the heuristic is optimistic (i.e., it always returns a value that is less than or equal to the cost of the shortest path from the current node to the goal node (Choset et al., 2005)). The efficiency, optimality, and ability to work on a grid make  $A^*$  a good candidate for the task of finding the optimal rut from the current robot position to the desired goal.

In the current implementation,  $A^*$  employs 16-point connectivity between grid cells and uses the Euclidean distance as a heuristic to estimate the cost from a given grid cell  $\mathbf{n}$  to the goal. In addition, the cost between the current grid cell  $\mathbf{n}_1$  and a neighboring cell  $\mathbf{n}_2$  is given by

$$c(\mathbf{n}_1, \mathbf{n}_2) = d(\mathbf{n}_1, \mathbf{n}_2) + d(\mathbf{n}_1, \mathbf{n}_2) * [\mathcal{G}(\mathbf{n}_1) + \alpha], \quad (3)$$

where  $d(\mathbf{n}_1, \mathbf{n}_2)$  is the Euclidean distance between the cells  $\mathbf{n}_1$  and  $\mathbf{n}_2$ ,  $\mathcal{G}(\mathbf{n}_1)$  is the local cost of the rut grid  $\mathcal{G}$  at cell  $\mathbf{n}_1$ , and  $\alpha$  is a term used to penalize leaving a rut. The path returned by  $A^*$  is optimal with respect to Eq. (3) and consists of a sequence of grid cells from start to goal. Therefore, the optimal path sequence generated by  $A^*$  can be expressed as

$$\mathcal{P}^* = \{\mathbf{n}_0, \mathbf{n}_1, \dots, \mathbf{n}_n\}, \quad (4)$$

where  $\mathbf{n}_0$  is the cell corresponding to the start position and  $\mathbf{n}_n$  is the cell corresponding to the goal.

The effects of the penalty term  $\alpha$  on the solutions returned by the planner are illustrated in Figures 12–14. Figure 12 shows that by using the penalty term  $\alpha$  it is possible to eliminate or minimize situations in which the planner returns solutions that visit isolated outliers. Figure 13 shows that the use of  $\alpha$  causes the planner to prefer ruts with no gaps over broken ruts. Furthermore, Figure 14 shows that  $\alpha$  causes the planner to neglect very short ruts.

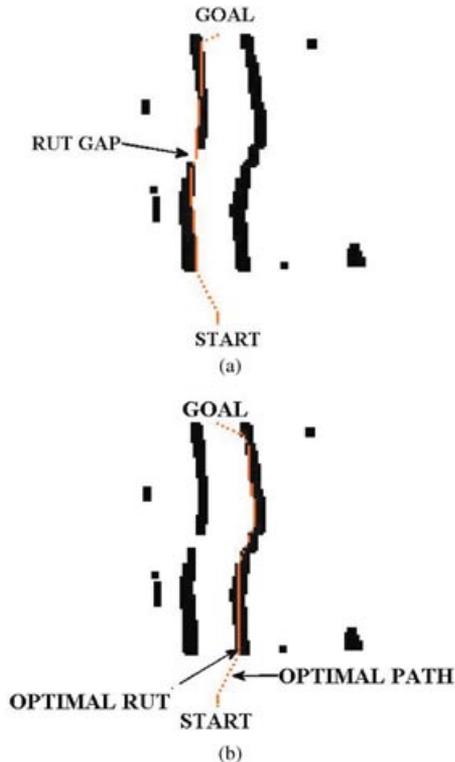
As shown in Figure 13, the optimal rut sequence  $\mathcal{R}^* \subseteq \mathcal{P}^*$ . In particular, referring to Eq. (4),  $\mathcal{R}^*$  is defined such that it maintains all the cells  $\mathbf{n}_i \in \mathcal{P}^*$  that satisfy  $\mathcal{G}(\mathbf{n}_i) = \underline{c}$ .  $\mathcal{R}^*$  is then approximated by  $\bar{\mathcal{R}}^*$  in the least-squares sense using a piecewise cubic spline approximation parameterized in terms of arc length.

### 3.2.3. Evaluation of the Suitability of the Optimal Rut

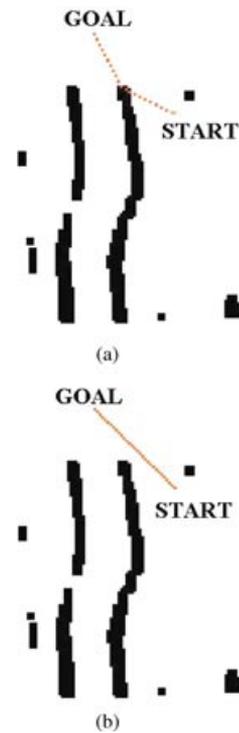
Once the optimal rut has been found and modeled, the algorithm proceeds to evaluate whether the reactive rut following system should be engaged by evaluating the suitability of the optimal rut for inclusion in the vehicle path plan. The optimal rut is considered suitable if the following three criteria are satisfied:



**Figure 12.** (a) Path includes outlier ( $\alpha = 0$ ); (b) path avoids outlier ( $\alpha = 20$ ).



**Figure 13.** (a) Planner selects left rut regardless of gap ( $\alpha = 0$ ); (b) planner selects right rut to avoid gap of left rut ( $\alpha = 20$ ).



**Figure 14.** (a) Path includes short rut ( $\alpha = 0$ ); and (b) planner avoids the short rut ( $\alpha = 20$ ).

- Criterion 1.* The optimal rut has a significant length in comparison to the total path length from start to goal.
- Criterion 2.* There exists a rut that is parallel to the optimal rut, and the distance between the two ruts is such that the vehicle is able to move with all wheels in the two ruts.
- Criterion 3.* The end of the optimal rut points in the general direction of the goal.

Below, we develop quantifications of these three criteria.

At this point, it is assumed that  $\bar{\mathcal{R}}^*$ , the approximation to the optimal rut expressed in inertial coordinates, has been found. However, it is necessary to determine whether  $\bar{\mathcal{R}}^*$  corresponds to a right or a left rut, a problem that the proposed algorithm solves by hypothesizing ideal locations (based on the vehicle width) of possible parallel ruts located to the right and left of  $\bar{\mathcal{R}}^*$ . These ideal ruts are then mapped onto the rut grid and a search for “support cells” (i.e., grid cells with low cost that are in the proximity of the center of the ideal ruts) is conducted along each of the ruts by using a  $(2m + 1) \times (2m + 1)$  squared structuring element  $S^{(m)}(k, \ell)$ , centered at  $(k, \ell)$  and formally defined as

$$S^{(m)}(k, \ell) \triangleq \{(i, j) : i \in \{k - m, k - m + 1, \dots, k + m\}, j \in \{\ell - m, \ell - m + 1, \dots, \ell + m\}\}. \quad (5)$$

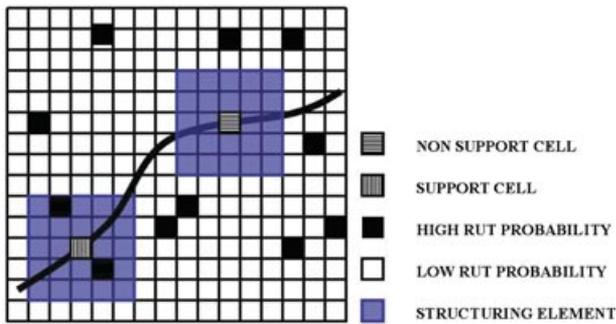


Figure 15. Search for support cells along a potential rut using a 5 × 5 structuring element.

By considering the points  $(k, \ell)$  that are in the center of the ruts,  $S^{(m)}(k, \ell)$  is used to identify support cells. A cell  $\mathbf{n} = (k, \ell)$  is formally defined to be a support cell if there exists  $(i, j) \in S^{(m)}(k, \ell)$  such that  $\mathcal{G}(\mathbf{n}) = \mathcal{C}$ .

Figure 15 illustrates two structuring elements centered at two cells located at the center of a potential rut. Notice that the lower cell location is marked as a support cell because there are grid cells with low cost (solid black) that are contained in the 5 × 5 structuring element, whereas the upper cell is not a support cell. Furthermore, Figure 16 presents the support cells found for the optimal and ideal right and left ruts. Notice that only the left rut contains enough support cells to be considered parallel to the optimal rut. Therefore, at this point it is possible to label the optimal rut as a right rut.

Now, let  $n^*$  be the number of support cells of the optimal rut,  $n_p$  the number of support cells of the rut parallel to the optimal rut,  $l^*$  the path length of  $\mathcal{R}^*$  expressed in number of grid cells, and  $\gamma_2$  and  $\gamma_3$  threshold values. Then criterion 1 and criterion 2 listed at the beginning of this section can be quantified as follows:

$$\text{Criterion 1. } 100 \frac{n^*}{l^*} \geq \gamma_2, \quad (6)$$

$$\text{Criterion 2. } 100 \frac{n_p}{n^*} \geq \gamma_3. \quad (7)$$

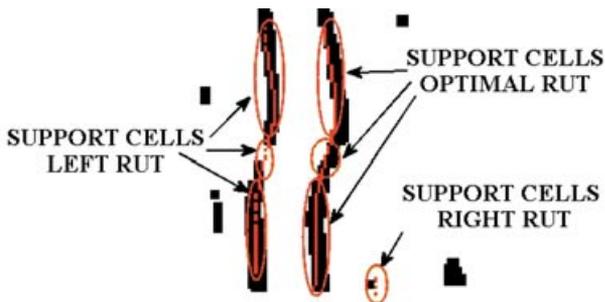


Figure 16. Support cells for optimal and ideal right and left ruts.

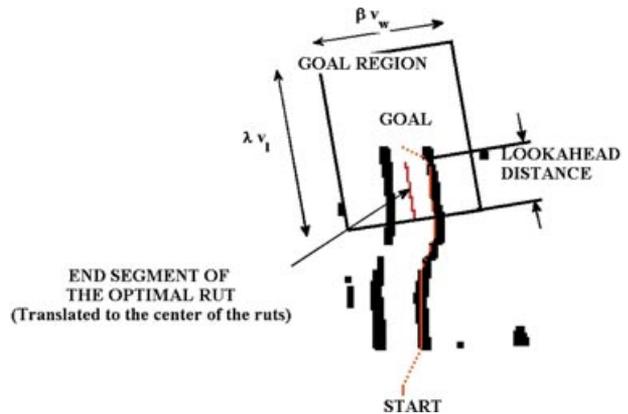
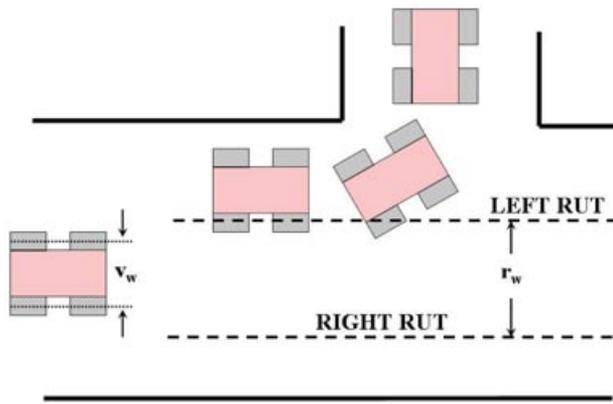


Figure 17. Goal region delimiting the area of possible goals that trigger the reactive rut following system.

Finally, criterion 3 states that the optimal rut should drive the vehicle in the general direction of the goal. To evaluate criterion 3, it is necessary to evaluate whether  $\mathcal{R}^*$  points in the general direction of the goal. As shown in Figure 17, the rut orientation is here estimated by finding the rut’s “end segment” ( $\mathcal{R}_f^*$ ), which is a linear approximation of the portion of the optimal rut that is closest to the goal and covers a path length equivalent to one look-ahead distance. (As explained in Section 4.2.2, in the current implementation, the laser plane intersects the ground plane at a look-ahead distance of 42.82 cm.) The rut end segment is translated to the center of the ruts, and it is then used to construct a rectangular region named the goal region (see Figure 17), which delimits an area of possible goals that will trigger the reactive rut following system (i.e., if the goal is inside the goal region, criterion 3 is satisfied). The dimensions of the goal region are chosen proportional to the vehicle dimensions as  $\beta v_w \times \lambda v_l$ , where  $v_w$  and  $v_l$  are, respectively, the vehicle’s track width and the vehicle’s length.

As described above, in the current implementation, the deliberative system looks for ruts that have a separation similar to the vehicle’s track width. In addition, the current approach aims to place the right-side wheels on the right rut and the left-side wheels on the left rut. However, in many situations in which prior knowledge of the upcoming terrain is available (e.g., a left- or a right-hand turn), off-road drivers purposely place only one set of wheels in the ruts such that they can still benefit from the extra lateral support provided by the ruts and at same time minimize the amount of turning on the rutted area when the vehicle needs to leave the ruts. This situation is clarified in Figure 18, where a vehicle with prior knowledge of a left-hand turn coming ahead in the road purposely chooses to place the right-side wheels on the left rut. It is important to note that by using a single rut instead of a set of ruts, it is possible to eliminate the constraint of using only ruts



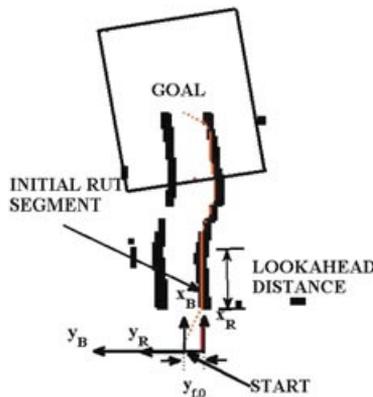
**Figure 18.** A robot using ruts created by a vehicle with a different track width.

created by vehicles of similar track widths. In addition, this minimizes some of the downsides of rut following (e.g., difficulty in altering a path to avoid obstacles or change lanes).

**3.2.4. Initialization of Reactive System for Following Suitable Ruts**

If the solution returned by the path planner meets the three criteria of Section 3.2.3, the algorithm proceeds to initialize and engage the reactive system to follow the detected ruts. As explained in Section 4, the reactive system requires initial values for three state variables: the relative angle between the vehicle and the rut ( $\theta_{vr,0}$ ), the rut curvature  $\kappa_0$ , and the relative offset between the vehicle and the rut ( $y_{f,0}$ ).

To find the initial state  $\mathbf{q}_0 = [\theta_{vr,0}, \kappa_0, y_{f,0}]$ , an approach similar to the one used to find the rut's end segment  $\mathcal{R}_f^*$  is employed. However, in this case, as shown in Figure 19, the initial rut segment ( $\mathcal{R}_0^*$ ) is used and not the rut end segment. Once ( $\mathcal{R}_0^*$ ) has been obtained,  $\mathbf{q}_0$  is com-



**Figure 19.** Reactive system initialization.

puted using

$$\begin{bmatrix} \theta_{vr,0} \\ \kappa_0 \\ y_{f,0} \end{bmatrix} = \begin{bmatrix} \theta_{v,0} - \text{atan}(a_y/a_x) \\ 0 \\ d(\mathbf{p}_v, \mathcal{R}_0^*) \end{bmatrix}, \quad (8)$$

where  $\theta_{v,0}$  is the heading of the vehicle at the current position  $\mathbf{p}_v = (x_v, y_v)$ ,  $A = (a_x, a_y)$  is a vector in the direction of  $\mathcal{R}_0^*$ , and  $d(\mathbf{p}_v, \mathcal{R}_0^*)$  is the Euclidean distance between the robot's current position  $\mathbf{p}_v$  and  $\mathcal{R}_0^*$ . Figure 19 illustrates the initial position and orientation of the vehicle axis ( $x_B, y_B$ ) with respect to the rut axis ( $x_R, y_R$ ).

**4. RUT FOLLOWING FOR THE REACTIVE SYSTEM**

This section presents the rut following approach, which is composed of a rut tracking module that keeps state estimates of the relative position and orientation of the vehicle with respect to the rut and a steering control law that generates control commands for the robot to place the wheels in the ruts.

**4.1. Rut Tracking Module**

In this paper we propose an improvement on the previous approach to rut tracking presented in Ordonez et al. (2009a) by incorporating an EKF that recursively estimates the parameters of the ruts (curvature) and also generates smooth estimates of the vehicle state with respect to the rut (orientation and lateral offset), which is advantageous compared to the approach of Ordonez et al. (2009a) because these states can be used directly for the steering control as shown in Section 4.2. It is important to note that one of the strengths of the reactive system is that it employs only these relative (vehicle-rut) state estimates from the EKF and not the vehicle's global state (with the exception of the vehicle's initial state), which can be difficult to accurately estimate.

**4.1.1. Local Modeling of the Relative Position and Orientation of the Rut and Vehicle**

Motivated by the work of Cremean and Murray (2006), which models the road centerline using heading and curvature, we model the rut locally as a curve of curvature  $\kappa$  using frame  $R$ , a frame that moves with the vehicle; this is illustrated in Figure 20. To fully describe the rut relative to the vehicle, it is therefore necessary to develop expressions for the rut curvature ( $\kappa$ ) and the relative position ( $y_f$ ) and orientation ( $\theta_{vr}$ ) of the vehicle with respect to the rut.

As shown in Figure 20, the  $x_R$  axis is always tangent to the rut and the  $y_R$  axis passes at each instant through the kinematic center of the vehicle  $B$ . In frame  $R$ , the position of a point  $\mathbf{p}_r$  in the rut as a function of arc length ( $s$ ) is given

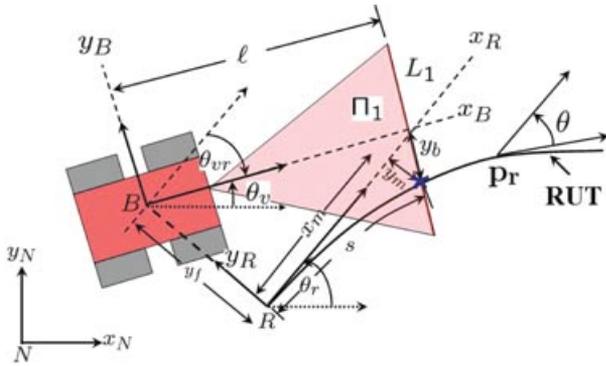


Figure 20. Rut frame coordinates used for rut local modeling.

by

$$x_r(s) = \int_0^s \cos[\theta(\tau)] d\tau, \quad (9)$$

$$y_r(s) = \int_0^s \sin[\theta(\tau)] d\tau, \quad (10)$$

$$\theta(s) = \kappa s, \quad (11)$$

where  $\theta$  is the orientation relative to the  $x_R$  axis of the tangent vector to the curve at point  $\mathbf{p}_r$ . Let us also define  $\theta_r$  as the orientation of the  $x_R$  axis with respect to the  $x_N$  axis,  $\theta_v$  as the orientation of the robot's  $x_B$  axis with respect to the  $x_N$  axis, and  $\theta_{vr}$  as the angle between the  $x_B$  and  $x_R$  axes. As the vehicle moves with linear velocity  $v$ , and angular velocity  $\omega_v = d\theta_v/dt$ , the evolution of  $\theta_r$  can be derived from Eq. (11) and is given by

$$\dot{\theta}_r = \dot{\theta} = \kappa \dot{s} = \kappa v \cos(\theta_{vr}). \quad (12)$$

In a similar way, the evolutions of  $\theta_{vr}$  and  $y_f$  are computed using

$$\dot{\theta}_{vr} = \omega_v - v \sin(\theta_{vr}) \kappa, \quad (13)$$

$$\dot{y}_f = v \sin(\theta_{vr}). \quad (14)$$

Assuming that the evolution of the curvature is driven by white and Gaussian noise, after discretizing Eqs. (13) and (14), using the backward Euler rule and sampling time  $\delta_t$ , the process model can be expressed as

$$\begin{bmatrix} \theta_{vr,k} \\ \kappa_k \\ y_{f,k} \end{bmatrix} = \begin{bmatrix} \theta_{vr,k-1} - \kappa_{k-1} v \cos(\theta_{vr,k-1}) \delta_t \\ \kappa_{k-1} \\ y_{f,k-1} + v \sin(\theta_{vr,k-1}) \delta_t \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \delta\theta_{v,k-1} + \mathbf{w}_{\mathbf{k}-1}, \quad (15)$$

where  $\delta\theta_{v,k-1}$  is the model input (the commanded change in vehicle heading) and  $\mathbf{w}$  represents the process noise,

which is assumed white with normal probability distribution with zero mean, and covariance  $\mathbf{Q}$  [ $p(\mathbf{w}) \sim N(0, \mathbf{Q})$ ].

The measurement model corresponds to the lateral distance  $y_b$  from the vehicle  $x_B$  axis to the rut center, which is located at the intersection of the laser plane  $\Pi_1$  and the rut (see Figure 20). The actual process employed to obtain the sensor measurements  $y_b$  is detailed in Section 4.1.3. Using geometry and small-angle approximations, it is possible to express  $y_b$  as

$$y_{b,k} = -\sin(\theta_{vr,k}) x_m + \frac{1}{2} \kappa x_m^2 \cos(\theta_{vr}) - y_{f,k} \cos(\theta_{vr}) + \mathbf{v}_{\mathbf{k}}, \quad (16)$$

where  $\mathbf{v}$  is white noise with normal probability distribution [ $p(v) \sim N(0, \mathbf{R})$ ]. As shown in Figure 20,  $x_m$  is a function of the state  $\mathbf{q}_{\mathbf{k}} = [\theta_{vr,k}, \kappa_k, y_{f,k}]^T$  and the look-ahead distance  $\ell$  of the laser and satisfies

$$\frac{1}{2} x_m^2 \kappa \sin(\theta_{vr,k}) + \cos(\theta_{vr,k}) x_m - [\ell + y_{f,k} \sin(\theta_{vr,k})] = 0, \quad (17)$$

which is obtained as a result of a coordinate transformation from the rut frame  $R$  to the vehicle frame  $B$ .

#### 4.1.2. Estimation of the Relative Position of the Rut and Vehicle Using an EKF

To incorporate the spatiotemporal coherence between rut measurements, here we propose to use a tracking module based on an EKF that recursively estimates the parameters of the ruts (i.e., tracks the ruts) and then uses these estimates to improve the detection of the ruts for subsequent laser scans. In addition, the Kalman filter generates smooth-state estimates of the relative position and orientation (ego state) of the vehicle with respect to the ruts, which are the inputs to the steering control system used to follow the ruts (see Figure 5).

In compact form, we can rewrite Eqs. (15) and (16) as

$$\mathbf{q}_{\mathbf{k}} = f(\mathbf{q}_{\mathbf{k}-1}, \delta\theta_{v,k-1}) + \mathbf{w}_{\mathbf{k}-1}, \quad (18)$$

$$y_{b,k} = h(\mathbf{q}_{\mathbf{k}}) + \mathbf{v}_{\mathbf{k}}, \quad (19)$$

where  $\mathbf{q}_{\mathbf{k}}$  is the state of the process to be estimated and  $f(\cdot)$  and  $h(\cdot)$  are nonlinear functions of the states and the model input and are given by

$$f(\mathbf{q}_{\mathbf{k}-1}, \delta\theta_{v,k-1}) = [f_1(\mathbf{q}_{\mathbf{k}-1}, \delta\theta_{v,k-1}), f_2(\mathbf{q}_{\mathbf{k}-1}, \delta\theta_{v,k-1}), f_3(\mathbf{q}_{\mathbf{k}-1}, \delta\theta_{v,k-1})]^T, \quad (20)$$

where

$$f_1(\mathbf{q}_{\mathbf{k}-1}, \delta\theta_{v,k-1}) = \theta_{vr,k-1} - \kappa_{k-1} v \cos(\theta_{vr,k-1}) \delta_t + \delta\theta_{v,k-1}, \quad (21)$$

$$f_2(\mathbf{q}_{\mathbf{k}-1}, \delta\theta_{v,k-1}) = \kappa_{k-1}, \quad (22)$$

$$f_3(\mathbf{q}_{\mathbf{k}-1}, \delta\theta_{v,k-1}) = y_{f,k-1} + v \sin(\theta_{vr,k-1}) \delta_t, \quad (23)$$

$$h(\mathbf{q}_k) = -\sin(\theta_{vr,k})x_m + \frac{1}{2}\kappa_k x_m^2 \cos(\theta_{vr,k}) - y_{f,k} \cos(\theta_{vr,k}). \quad (24)$$

In the following discussion, we adopt the notation of Welch and Bishop (2004), where  $\hat{\mathbf{q}}_k^-$  is our a priori state estimate at step  $k$  given knowledge of the process prior to step  $k$ ,  $\mathbf{P}_k^-$  is the a priori estimate error covariance, and  $\mathbf{P}_k$  is the a posteriori estimate error covariance. The time update equations of the EKF are then given by

$$\hat{\mathbf{q}}_k^- = f(\hat{\mathbf{q}}_{k-1}, \delta\theta_{v,k-1}), \quad (25)$$

$$\mathbf{P}_k^- = \mathbf{A}_k \mathbf{P}_{k-1} \mathbf{A}_k^T + \mathbf{Q}. \quad (26)$$

Equations (25) and (26) project the state and covariance estimates from the previous time step  $k-1$  to the current time step  $k$ ,  $f(\cdot)$  is given by Eq. (20),  $\mathbf{Q}$  is the process noise covariance, and  $\mathbf{A}_k$  is the process Jacobian at step  $k$ , which is computed using

$$\mathbf{A}_{k,[i,j]} = \frac{\partial f_{[i]}}{\partial q_{[j]}}(\hat{\mathbf{q}}_{k-1}, \delta\theta_{v,k-1}). \quad (27)$$

Once a measurement  $y_{b,k}$  is obtained, the state and the covariance estimates are corrected using

$$\mathbf{K}_k = \mathbf{P}_k^- \mathbf{H}_k^T (\mathbf{H}_k \mathbf{P}_k^- \mathbf{H}_k^T + \mathbf{R})^{-1}, \quad (28)$$

$$\hat{\mathbf{q}}_k = \hat{\mathbf{q}}_k^- + \mathbf{K}_k [y_{b,k} - h(\hat{\mathbf{q}}_k^-)], \quad (29)$$

$$\mathbf{P}_k = (\mathbf{I} - \mathbf{K}_k \mathbf{H}_k) \mathbf{P}_k^-, \quad (30)$$

where  $h(\cdot)$  is given by Eq. (24),  $\mathbf{R}$  is the measurement covariance,  $\mathbf{K}_k$  is the Kalman gain, and  $\mathbf{H}_k$  is the measurement Jacobian, which is computed as

$$\mathbf{H}_{k,[i,j]} = \frac{\partial h_{[i]}}{\partial q_{[j]}}(\hat{\mathbf{q}}_k^-). \quad (31)$$

#### 4.1.3. Sensor Measurement and Reduced Search Region for Rut Detection

To improve the efficiency and robustness of the rut detection and tracking algorithm, only a small region of the laser scan is analyzed for ruts. The search region is selected based on the distribution of the measurement prediction, which we assume follows a Gaussian distribution after the linearization process (Negenborn, 2003) and is given by

$$p(y_{b,k}) = N\left[h(\hat{\mathbf{q}}_k^-), \mathbf{H}_k \mathbf{P}_k^- \mathbf{H}_k^T + \mathbf{R}\right]. \quad (32)$$

A confidence interval can then be defined around the predicted rut location  $h(\hat{\mathbf{q}}_k^-)$ . However, in this work, we use a search region of equal size (30 cm) as the rut templates described in Section 3.1 and centered at  $h(\hat{\mathbf{q}}_k^-)$ .

As shown in Figure 21, the search region contains 31 points with coordinates  $(y_{b,i}, P_i)$ , for  $i = 1, 2, \dots, 31$ , where  $y_{b,i}$  correspond to the distance between the  $x_B$  axis of the vehicle and the rut center (see Figure 20) and  $P_i$  is the estimate of  $P(\text{Rut}|y_{b,i})$ , which represents the probability that

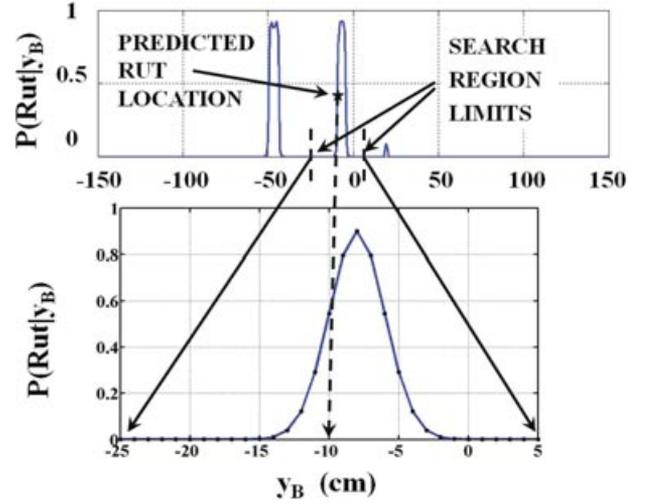


Figure 21. Sensor measurement.

the point at a distance  $y_{b,i}$  from the  $x_B$  axis is the center of the rut. The probability estimates  $P_i$  are computed using the low-level rut detection algorithm explained in Section 3.1. Finally, the reported sensor measurement corresponds to the mean value of the distribution formed by the points within the search region and is obtained using

$$y_b = \sum_{i=1}^{31} y_{b,i} P_i. \quad (33)$$

This sensor measurement is then used to compute the filter innovation (29). If  $P(\text{Rut}|y_{b,i}) \leq \gamma_4$  for  $i \in \{1, 2, \dots, 31\}$ , where  $\gamma_4$  is a predefined threshold, then no measurement is used and the filter uses the prediction without the update step.

## 4.2. Rut Following (Steering Control)

This section details the development and the procedure followed to tune the steering control law that guides the vehicle toward the desired rut.

### 4.2.1. Development of a Control Law for Steering Control

The proposed steering control is an adaptation of the controller proposed in Thrun, Montemerlo, Dahlkamp, Stavens, Aron, et al. (2006). The controller of Thrun et al. (2006) was developed for an Ackerman steered vehicle. Here, we approximate the vehicle kinematics using a differential drive model and include a second speed-varying gain  $k_2$ , which provides flexibility in the tuning of the controller as required for rut following.

As explained in Section 4.1.2, the EKF continuously generates estimates of the lateral offset  $y_f$  and the relative angle between the vehicle and the rut  $\theta_{vr}$ . Here, the

proposed steering controller is in charge of taking  $y_f$  and  $\theta_{vr}$  as inputs and then generates control commands for the robot to follow the ruts. For the robot to follow the ruts,  $\theta_{vr}$  should be driven to zero and the lateral offset  $y_f$  should be driven to a desired offset  $y_d = (v_w + t_w)/2$ , where  $v_w$  is the width of the robot and  $t_w$  is the width of the tire. To achieve this, a desired angle for the vehicle  $\theta_{v,d}$  is computed using the nonlinear steering control law:

$$\theta_{v,d} = \theta_r + \arctan \left[ \frac{k_1(y_d - y_f)}{v_v} \right], \quad (34)$$

where  $\theta_r$  is the angle of the rut with respect to the global frame  $N$ ,  $v_v$  is the robot velocity, and  $k_1$  is a gain that controls the rate of convergence toward the desired offset. Based on Thrun et al. (2006), it is possible to show that if the robot follows the desired angle  $\theta_{v,d}$ , it will converge to the desired offset. To show this, first note that the rate of change of the lateral offset  $\dot{y}_f = dy_f/dt$  is given by

$$\dot{y}_f = v_v \sin(\theta_{vr}). \quad (35)$$

Substituting Eq. (34) into Eq. (35) yields

$$\frac{dy_f}{dt} = v_v \sin \left\{ \arctan \left[ \frac{k_1(y_d - y_f)}{v_v} \right] \right\}, \quad (36)$$

which is equivalent to

$$\frac{dy_f}{dt} = \frac{k_1(y_d - y_f)}{\sqrt{1 + \left[ \frac{k_1(y_d - y_f)}{v_v} \right]^2}}. \quad (37)$$

For small cross-track errors, Eq. (37) can be approximated by

$$\frac{dy_f}{dt} \approx k_1(y_d - y_f). \quad (38)$$

Hence,

$$y_f(t) \approx \eta \exp^{-k_1 t} + y_d, \quad (39)$$

where  $\eta$  is a constant. From relation (39), one can see that the offset converges exponentially to the desired value at a rate controlled by the gain constant  $k_1$ .

In the proposed control approach, the desired angle  $\theta_{v,d}$  is then tracked using the proportional control law:

$$\omega_v = k_2(\theta_{v,d} - \theta_v) = k_2 \left\{ \theta_{vr} - \arctan \left[ \frac{k_1(y_d - y_f)}{v_v} \right] \right\}, \quad (40)$$

where  $\omega_v$  is the desired angular velocity for the robot and  $k_2$  is a speed dependent gain, selected as explained in Section 4.2.2. Notice that Eq. (40) takes as inputs the state estimates generated by the EKF. To avoid abrupt changes in the heading of the vehicle, saturation limits are imposed on Eq. (40), which leads to the final steering control scheme

$$\omega_c = \begin{cases} \omega_v, & -\omega_{v,\max} \leq \omega_v \leq \omega_{v,\max} \\ \omega_{v,\max}, & \omega_v > \omega_{v,\max} \\ -\omega_{v,\max}, & \omega_v < -\omega_{v,\max} \end{cases}, \quad (41)$$

where  $\omega_{v,\max}$  is the maximum angular rate that would be commanded to the vehicle and  $\omega_c$  represents the commanded angular velocity.

As shown in Section 5, the proposed proportional control law yielded good experimental tracking results. However, for more aggressive driving maneuvers, especially in soft terrains, good tracking may require the use of derivative and integral terms in the control law.

#### 4.2.2. Tuning of the Control Law

Tuning of the controller begins by determining the expected speeds of operation for the Pioneer 3-AT. For rut following, according to Blevins (2007), the recommended speeds of operation for a Landrover LR3 vehicle are in the range of 1–10 mph, which corresponds to speeds in the range of 0.2–1.54 body lengths/s and maps to speeds in the range of 0.10–0.77 m/s for the Pioneer 3-AT.

In the current configuration, the laser plane intersects the ground plane at a look-ahead distance of 42.82 cm. In addition, as explained in Section 4.1.1, small-angle approximations are assumed while deriving the measurement model used for the Kalman filter. Therefore, for the ruts that the system is designed to follow, it is assumed that the maximum orientation change in a look-ahead distance  $\ell$  is  $\Delta\theta_r \approx 15$  deg. Thus, the robot should be able to achieve a turn radius of  $r_c = \ell/\Delta\theta_r = 163.52$  cm at any given speed in the range 0.10–0.77 cm/s. This critical turn radius and the maximum speed  $v_{v,\max} = 77$  cm/s are used to set the saturation limits ( $\omega_{v,\max} = 0.47$  rad/s) in control law (41).

In our implementation, the controller gain  $k_1$  was set to  $0.2 \text{ s}^{-1}$  and  $k_2$  was designed as a function of speed as follows. As discussed before, the maximum expected change in the orientation of the rut in one look-ahead distance is  $\Delta\theta_r = 15$  deg. Therefore,  $k_2$  should satisfy

$$\omega_v = k_2 \Delta\theta_r = \frac{v_{v,\max}}{r_c}, \quad (42)$$

where  $v_{v,\max} = 77$  cm/s. Therefore, at maximum speed

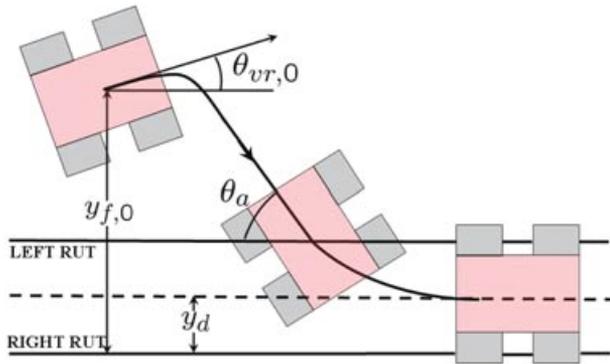
$$k_2 = v_{v,\max} \left( \frac{180}{r_c 15\pi} \right) = 77 \left( \frac{180}{163.5215\pi} \right) = 1.79 \text{ s}^{-1}. \quad (43)$$

Experimentally a gain  $k_2 = 0.5 \text{ s}^{-1}$  was found to produce good results for a vehicle speed of 0.1 m/s. From this result and Eq. (43), the gain  $k_2$  was chosen as

$$k_2 = 0.0193(v_v - 10) + 0.5, \quad (44)$$

where  $v_v$  is in centimeters per second.

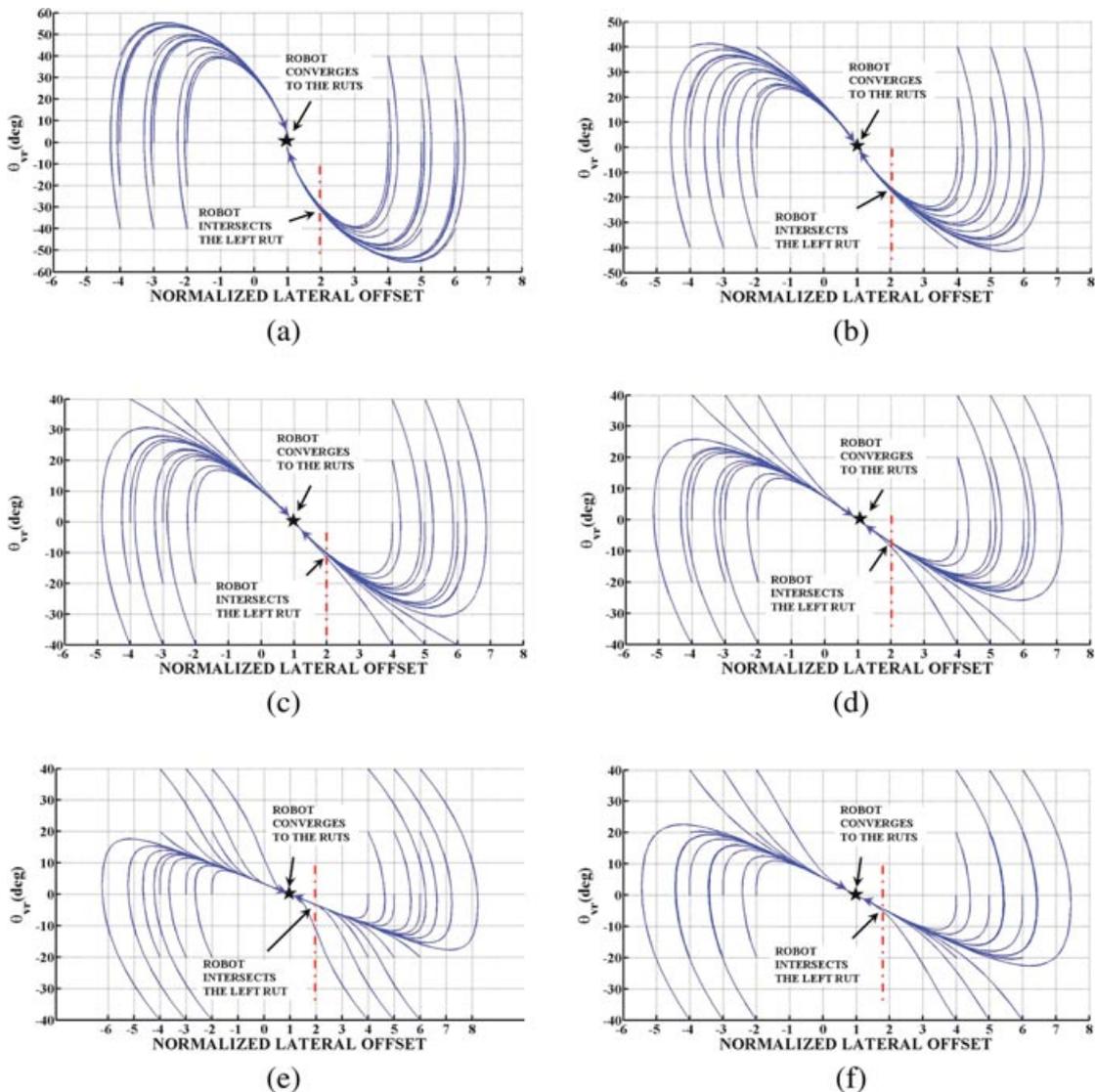
In the likely event that there is an initial lateral offset and a nonzero relative orientation between the vehicle and the rut, it is desirable to have an algorithm that will result in the robot approaching the ruts at small approach angles. By doing this, it is possible to avoid overshooting the ruts and to minimize the amount of turning in the rutted area. A general scenario is illustrated in Figure 22, where the robot has an initial offset  $y_{f,0}$  and an initial orientation relative to



**Figure 22.** Robot converging to a set of ruts from initial nonzero lateral offset and relative orientation, robot-rut.

the rut  $\theta_{vr,0}$ . Figure 22 also shows the approach angle to the ruts  $\theta_a$  and the desired offset  $y_d$ .

In the following discussion, the approach angles generated by the proposed steering controller are analyzed for different initial conditions and the speed range of operation. Figure 23 shows a set of phase portraits ( $\theta_{vr}$  vs.  $y_f/y_d$ ) for robot velocities  $v_v \in \{0.1, 0.2, 0.3, 0.4, 0.5, 0.77\}$  m/s and initial robot conditions that correspond to normalized (by  $y_d$ ) lateral offsets  $y_{f,0} \in \{-4, -3, -2, 4, 5, 6\}$  and relative orientations  $\theta_{vr,0} \in \{-40, -20, 0, 20, 40\}$  deg}. As shown in Figure 23, the robot converges to the desired state ( $\theta_{vr} = 0, y_f/y_d = 1$ ) for all initial conditions and for all velocities. In addition, as seen from the phase portraits, the proposed controller with the selected values of gains  $k_1$  and  $k_2$



**Figure 23.** Phase portraits for different velocities:  $v_v =$  (a) 0.1 m/s, (b) 0.2 m/s, (c) 0.3 m/s, (d) 0.4 m/s, (e) 0.5 m/s, and (f) 0.77 m/s.

leads to small approach angles ( $<32$  deg) and there is no overshoot of the ruts. It is important to note that the results presented in Figure 23 constitute only forward simulations of the vehicle's path using the proposed steering controller assuming perfect sensor measurements and initial conditions in the expected range of operation for the actual vehicle. However, if the initial conditions are chosen outside the range of operation (e.g., a very large lateral offset), the actual vehicle may diverge from the desired state because the ruts would not be visible for a prolonged amount of time, which could cause the Kalman filter to diverge.

## 5. EXPERIMENTAL PLATFORM AND EXPERIMENTAL RESULTS

In the following experimental evaluation of the proposed approach, we start by evaluating the rut tracking module of the reactive algorithm and the steering controller under different conditions including S-shape ruts, broken ruts, shallow ruts, and ruts that are not directly in front of the vehicle. Finally, we perform an experiment that requires the use of both the reactive and deliberative systems.

All experiments were conducted on a Pioneer 3-AT robotic platform equipped with laser range finder URG-04LX (Okubo, Ye, & Borenstein, 2009), which has an angular resolution of 0.36 deg, a scanning angle of 240 deg, and a detection range of 0.02–4 m. The laser readings are taken at 5 Hz, and the laser is mounted on a custom-built tilt platform, which allows the robot to collect the midrange data required by the deliberative system. To obtain ground truth data during the experiments, an external positioning system was designed based on a SICK laser (Ye & Borenstein, 2002) that tracks the position of a cylindrical shape mounted on top of the robot with an accuracy of  $\pm 1.13$  cm. Figure 24 shows a picture of the Pioneer 3-AT, the tilt platform, and the external positioning system.

The experimental evaluation was performed on soft dirt. It is important to note that the ruts created in this terrain type are structured similarly to the ruts typically encountered in off-road trails, as illustrated in Figure 1. The evaluation of the algorithm on less-structured ruts and different terrains will be considered in the future. To create the ruts used in this experimental evaluation, the following procedure was used. In each case the terrain was wetted and the robot was teleoperated for two or more runs following the same path. This procedure was enough to create the shallow ruts used in the scenarios described in Sections 5.1.4 and 5.2.1. For the rest of the experimental scenarios, which contain deeper ruts similar to those typically created on terrains with high moisture content such as mud or snow, the final ruts were created using a single wheel attached to a shaft, which was rolled and pressed manually against the terrain for two or more passes.

### 5.1. Evaluation of Reactive System

In experiments 1–4, the initial state (curvature of the rut  $\kappa_0$ , initial lateral offset  $y_{f,0}$ , and relative orientation of the vehicle with respect to the rut  $\theta_{vr,0}$ ) is assumed to be known. These experiments are used to evaluate the rut tracking performance of the proposed approach. It is important to note that the experiments involved ruts of low curvature, which enabled verification that the wheels were in the ruts (i.e., the orientation of the robot was adequate) by using the video footage from the experiments and also visually observing the tread marks left by the robot as a result of its traversal.

The performance of the proposed algorithm is measured using the rms value of the normalized cross-track error  $e_{xt}$ , which in these experiments is computed using the data obtained by the ground truth system. The cross-track error is normalized by the tire width  $t_w$  and is computed as

$$e_{xt}(x_i) = \frac{1}{nt_w} \sqrt{\sum_{i=0}^n [y_{v,d}(x_i) - y_v(x_i)]^2}, \quad (45)$$

where  $y_{v,d}(x_i)$  is the desired  $y$  value of the kinematic center of the vehicle at  $x_i$  and  $y_v(x_i)$  is the actual  $y$  value of the kinematic center of the vehicle at  $x_i$  as obtained by the ground truth system. The cross-track error is computed at equally spaced increments of  $x$  (every 1 cm).

#### 5.1.1. S-Shape Rut with Outliers

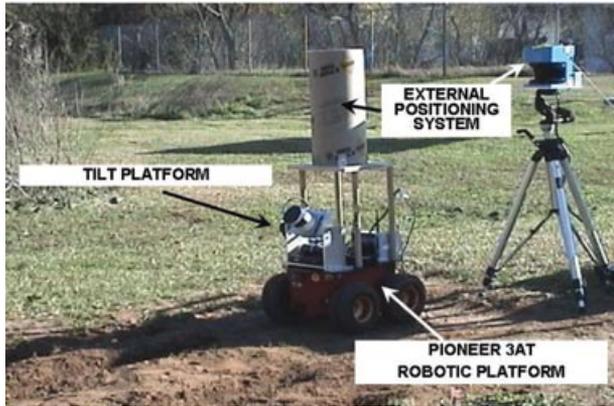
This scenario is used to show the robustness of the proposed approach against outliers. In particular, the scenario contains three ruts that are considered outliers. The rut length is 400 cm, the rut depth is 6 cm, and the minimum turn radius is 71 cm. Figure 25 shows a set of snapshots obtained from the actual robot run, and Figure 26 shows the desired and actual paths for the robot kinematic center along with the outliers and a summary of the cross-track errors.

#### 5.1.2. Scenario with Broken Ruts

This scenario shows the ability of the system to handle scenarios with broken ruts. Figure 27 shows a set of snapshots from the actual run. In this scenario, the rut length is 365 cm, the rut depth is 5–8 cm, and the left and right ruts disappear for a length of 64 cm, which is equivalent to 1.28 times the body length of the vehicle. Figure 28 shows the desired and actual paths for the robot kinematic center obtained from the external positioning system and summarizes the cross-track errors.

#### 5.1.3. Scenarios with Initial Position, Heading Offsets, and Different Speeds

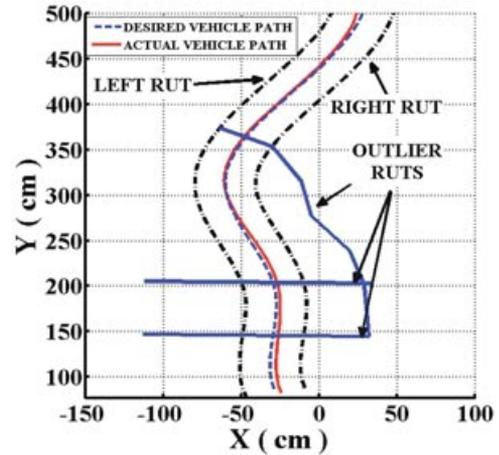
These scenarios serve two purposes. First, they are used to show that the robot is capable of following a set of ruts



**Figure 24.** Experimental platform: Pioneer 3-AT, tilt platform, and external positioning system.

despite initial lateral and heading offsets with respect to the ruts. In addition, these experiments are used to verify the correct tuning of the steering controller.

In the first experiment, the robot starts with a normalized lateral offset  $y_{f,0} = 4$ . The lateral offset was normalized by the desired offset  $y_d$ , which is measured from the right rut. The vehicle speed was set to 0.2 m/s, and the orientation between the vehicle and the rut was set to 0 deg. Figure 29 shows a set of snapshots from the actual run on the robot, and Figure 30 shows a comparison of the simulated and experimental phase portraits. Notice that as expected, there are some differences between the two due to unmodeled effects in the simulation such as tire-ground interactions. However, in both cases the robot converges to the desired state with no overshoot and at similar angles of approach. The simulated angle of approach  $\theta_s$  was



**Figure 26.** Scenario with rut outliers: desired and actual paths followed by the kinematic center of the robot (cross-track errors: min = 0.003, avg = 0.23, max = 0.41).

–15.55 deg, and the experimental angle of approach  $\theta_x$  was –17.32 deg. The simulated time of convergence ( $t_s$ ) to  $y_d$  with a tolerance band of 2% was 11.8 s, and the experimental time of convergence  $t_x$  was 14 s.

In the second experiment, the robot starts with a normalized lateral offset  $y_{f,0} = 4.6$  and an initial relative orientation  $\theta_{vr,0} = 40$  deg. The vehicle speed was set to 0.3 m/s. Figure 31 shows a set of snapshots from the actual run of the robot, and Figure 32 shows a comparison of the simulated and experimental phase portraits. In this scenario,  $\theta_s = -10.25$  deg and  $\theta_x = -11.23$  deg. The convergence times are  $t_s = 14.8$  s and  $t_x = 16$  s. Please see a video demonstration in the online version of this article.



**Figure 25.** Snapshots of the robot following the S-shaped rut in the presence of outliers.

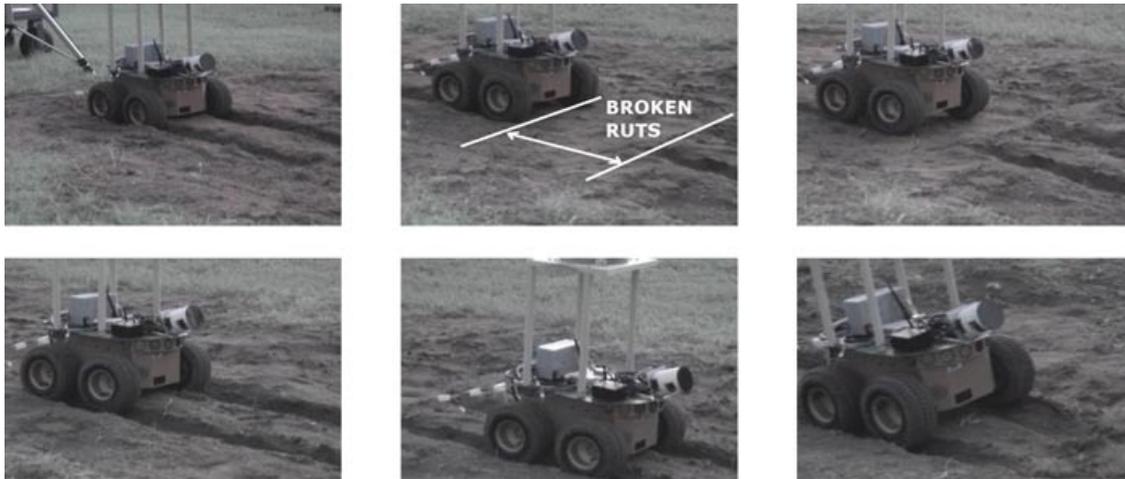


Figure 27. Snapshots of the robot following a broken rut.

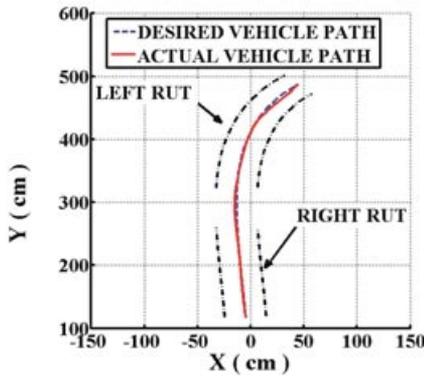


Figure 28. Scenario with broken ruts: desired and actual paths followed by the kinematic center of the robot (cross-track errors: min = 0.002, avg = 0.094, max = 0.495).

#### 5.1.4. Scenario with Shallow Ruts

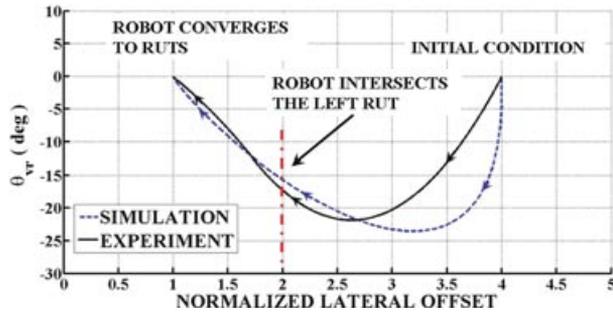
This scenario is used to show that the proposed system is able to track shallow ruts; the scenario corresponds to an S-shaped rut with a length of 240 cm, minimum turn radius of 61 cm, and depth of 3 cm. Figure 33 shows both the desired and actual paths of the robot kinematic center and summarizes the cross-track errors.

## 5.2. Evaluation of Deliberative System

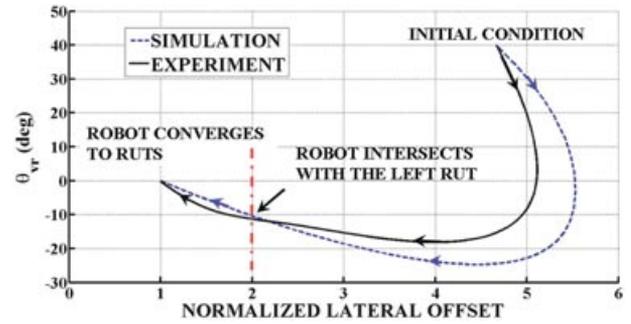
Contrary to experiments 1–4, which assumed known values for the initial conditions of the EKF, in these scenarios the high-level rut detection system described in Section 3.2 is used to automatically generate initial conditions for the filter. The first scenario shows the ability of the deliberative system to estimate the robot's initial position and



Figure 29. Snapshots of the robot approaching the ruts from a lateral offset of  $4y_d$  and an orientation of 0 deg.



**Figure 30.** Phase portrait from a lateral offset of  $4y_d$  and an orientation of 0 deg.



**Figure 32.** Phase portrait from a lateral offset of  $4.6y_d$  and an orientation of 40 deg.

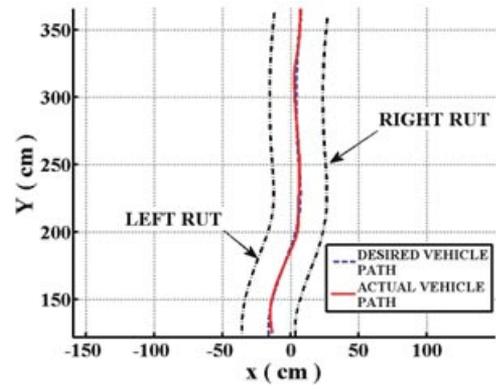
orientation relative to the rut. In the second scenario, the complete rut detection and following approach is tested using a scenario with multiple ruts.

5.2.1. Estimation of Initial Conditions

This scenario corresponds to the same S-shaped shallow ruts used to evaluate the tracking performance in Section 5.1.4. However, the robot has an initial orientation relative to the rut  $\theta_{vr,0} = 25$  deg and an initial lateral offset  $y_{f,0} = -8.5$  cm. In this experiment, as shown in Figure 34, the deliberative system was able to identify the optimal rut and determined that it pointed in the general direction of the goal. In addition, it estimated the initial conditions as  $\theta_{vr,0} = 24.58$  deg and  $y_{f,0} = -7.3$  cm.

5.2.2. Determination of the Optimal, Suitable Rut

In this scenario, as shown in the snapshots from the actual experiment (Figure 35) and in the rut grid of Figure 36, the robot is faced with multiple sets of ruts. However, the de-



**Figure 33.** Scenario with shallow ruts: desired and actual paths followed by the kinematic center of the robot (cross-track errors: min = 0.001, avg = 0.066, max = 0.262).

liberative system is able to compute the optimal rut and determine that it points in the general direction of the goal. Figure 36 presents the optimal rut as found by the planner and the estimate of the initial lateral offset  $y_{f,0}$ . Finally,



**Figure 31.** Snapshots of the robot approaching the ruts from a lateral offset of  $4.6y_d$  and an orientation of 40 deg.

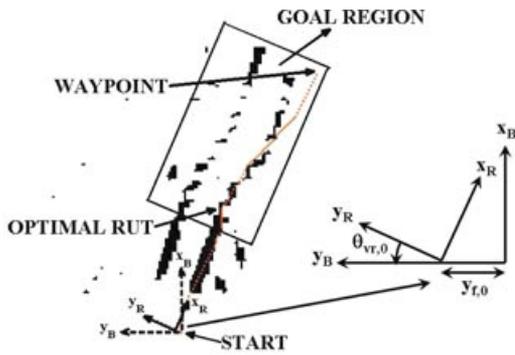


Figure 34. Rut grid used by deliberative system to estimate  $\theta_{vr,0}$  and  $y_{f,0}$ .



Figure 36. Rut grid with multiple ruts.

Figure 37 shows the vehicle path and summarizes the cross-track errors. Please see a video demonstration in the online version of this article.

### 6. CONCLUSIONS AND FUTURE WORK

The main contributions of the paper are the inclusion of a new rut detection method based on a path planner and the experimental validation of the proposed rut detection and following approach on diverse scenarios. The paper presents and evaluates algorithms that employ a laser range finder to detect, model, and use the ruts in the terrain to guide the vehicle to a desired goal. In addition, the paper presents a set of motivational experiments on different robotic platforms (a large- and a small-scale robot) and terrains, which show that the power consumption of the robot can be minimized and the traction increased by following existing ruts.

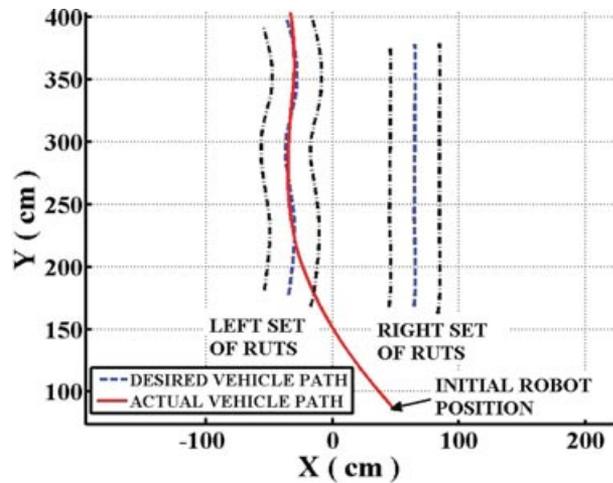


Figure 37. Scenario with multiple ruts: desired and actual paths followed by the kinematic center of the robot (cross-track errors: min = 0.008, avg = 0.162, max = 0.337).



Figure 35. Snapshots of the robot following a chosen set of ruts among different candidates.

The proposed  $A^*$ -based path planning algorithm is used to select the optimal rut to follow among several possible candidates and to initialize a reactive system that employs an EKF to recursively estimate the parameters of a local model of the rut being followed. Experimental results were conducted on a Pioneer 3-AT robot and showed that the proposed system was able to handle scenarios with S-shaped ruts, broken ruts, shallow ruts, ruts that are not directly in front of the vehicle, and multiple ruts.

Future work will involve the incorporation of replanning strategies [e.g.,  $D^*$  (Stentz, 1994)], which would enable the vehicle to switch from one rut to another in the middle of a mission and could also help in situations in which the EKF might diverge. This will require the ability to obtain accurate vehicle state estimates (global position and orientation). It is also important to develop more-advanced motion planners to simultaneously consider mission-critical components such as the reduced energy cost of driving in a rut, vehicle safety, obstacle avoidance, and fuel optimality.

In addition, as explained in Section 3.2.3, we would like to expand the current system to handle scenarios in which the vehicle can make use of single ruts instead of sets of ruts. It is also important to investigate a vision-based approach to rut detection because it would provide long-range information to complement the current local information obtained with the laser range finder and would open the possibility of detecting ruts based on textural differences.

Finally, it would be beneficial to evaluate the performance of the proposed algorithm in vehicles with steered wheels because a self-aligning torque, due to the ruts, is generated on the wheels and therefore the steering control algorithm should be designed to take advantage of these natural dynamics.

## 7. NOMENCLATURE

$A$	process Jacobian
$\mathbf{a}$	vector in the direction of initial rut segment, $(a_x, a_y)$
$B$	body fixed frame
$B'$	rut detection frame
$b_c$	body clearance, cm
$c(\mathbf{n}_1, \mathbf{n}_2)$	cost between grid cells $\mathbf{n}_1$ and $\mathbf{n}_2$
$\underline{c}$	minimum grid cost value
$d(\mathbf{n}_1, \mathbf{n}_2)$	Euclidean distance between grid cells $\mathbf{n}_1$ and $\mathbf{n}_2$ , cm
$d(\mathbf{p}_v, \mathcal{R}_0^*)$	Euclidean distance between the robot's current position $\mathbf{p}_v$ and the rut's initial segment $\mathcal{R}_0^*$ , cm
$e_i^2$	sum of the squared error, $\text{cm}^2$
$e_{\min}^2$	minimum squared error, $\text{cm}^2$
$e_v$	velocity error, m/s
$e_{xt}$	normalized cross-track error

$f_r$	rolling resistance, N
$G$	rut grid reference frame
$\mathcal{G}$	rut grid
$\mathcal{G}(\mathbf{n})$	value of grid cell $\mathbf{n}$
$\bar{\mathcal{G}}$	filtered rut grid
$g_w$	grid width, cm
$\mathbf{H}$	measurement Jacobian
$\mathbf{K}$	Kalman gain
$k_1$	steering control gain, $\text{s}^{-1}$
$k_2$	steering control gain, $\text{s}^{-1}$
$l^*$	path length of optimal rut, grid cells
$\ell$	laser look-ahead distance, cm
$N$	inertial frame
$\mathbf{n}$	grid cell with coordinates $(i, j)$
$n_p$	number of support cells of rut parallel to the optimal rut
$n^*$	number of support cells of optimal rut
$\mathbf{P}$	error covariance
$\mathbf{P}_k$	a posteriori estimate error covariance
$\mathbf{P}_k^-$	a priori estimate error covariance
$\mathcal{P}^*$	path of minimum cost
$P(\cdot)$	probability
$p(\cdot)$	probability density function
$p_c$	power consumption, $\mathbf{W}$
$\mathbf{p}_r$	a point with coordinates $(x_r, y_r)$ in the rut being followed expressed in the rut frame $R$
$\mathbf{p}_v$	the robot's position $(x_v, y_v)$ in the inertial frame $N$
$\mathbf{Q}$	process noise covariance
$\mathbf{q}$	process state vector
$\hat{\mathbf{q}}_k^-$	a priori state estimate
$\mathbf{q}_0$	initial state vector
$\mathbf{R}$	measurement noise covariance
$R$	rut frame
$\mathcal{R}^*$	optimal rut
$\bar{\mathcal{R}}^*$	piecewise approximation of the optimal rut
$\mathcal{R}_f^*$	end segment of the optimal rut
$\mathcal{R}_0^*$	initial segment of the optimal rut
$r$	grid resolution, cm
$r_c$	critical turn radius, cm
$r_w$	distance between left and right ruts, cm
$S$	sensor frame
$S^{(m)}(k, \ell)$	structuring element of size $(2m + 1) \times (2m + 1)$ centered at $(k, \ell)$
$\mathcal{S}$	rut detection output set
$\mathcal{S}_r$	search region for ruts
$\mathcal{S}_{\text{test}}$	rut detection testing set
$\mathcal{S}_{\text{train}}$	rut detection training set
$\mathcal{S}_1$	set of positive rut samples
$\mathcal{S}_2$	set of negative rut samples
$s$	arc length, cm
$\bar{\mathbb{T}}_i$	average rut template of quadrant $i$
$t_s$	simulated time of convergence, s
$t_w$	tire width, cm

$t_x$	experimental time of convergence, s
$v$	measurement noise
$v_c$	robot commanded speed, cm/s
$v_l$	vehicle length, cm
$v_v$	robot speed, cm/s
$v_{v,\max}$	maximum robot speed, cm/s
$v_w$	vehicle track width, cm
$w$	process noise
$w_j$	pattern class
$x_m$	intermediate variable [Eq. (17)], cm
$y_b$	lateral distance from vehicle axis $x_B$ to the rut center, cm
$y_d$	desired lateral offset, cm
$y_f$	lateral offset between the vehicle and the rut, cm
$y_{f,0}$	initial lateral offset between the vehicle and the rut, cm
$y_{v,d}$	desired $y$ value of the vehicle's kinematic center in frame $N$ , cm
$\alpha$	penalty term (3)
$\beta$	constant
$\gamma_1$	probability threshold (Algorithm 1)
$\gamma_2$	threshold value [Eq. (6)], %
$\gamma_3$	threshold value [Eq. (7)], %
$\gamma_4$	probability threshold value
$\delta_t$	sampling time, s
$\delta\theta_v$	commanded change in vehicle heading, rad
$\eta$	constant [Eq. (39)]
$\theta$	orientation of the tangent vector to the rut at point $\mathbf{p}_r$ , rad
$\theta_a$	approach angle, rad
$\theta_r$	orientation of the rut frame with respect to the inertial frame, rad
$\theta_s$	simulated angle of approach angle, rad
$\theta_v$	heading angle of the vehicle with respect to the $x_N$ axis, rad
$\theta_{v,d}$	desired heading angle of the vehicle, rad
$\theta_{v,0}$	initial heading angle of the vehicle with respect to the $x_N$ axis, rad
$\theta_{vr}$	angle between the vehicle and the rut, rad
$\theta_{vr,0}$	initial angle between the vehicle and the rut, rad
$\theta_x$	experimental angle of approach angle, rad
$\kappa$	curvature of the rut, $\text{cm}^{-1}$
$\kappa_0$	initial curvature of the rut, $\text{cm}^{-1}$
$\lambda$	constant
$\mu_\rho$	coefficient of rolling resistance
$\Pi_1$	laser plane
$\sigma$	standard deviation
$\omega_c$	commanded angular velocity, rad/s
$\omega_v$	desired angular velocity of the robot, rad/s
$\omega_{v,\max}$	maximum angular velocity, rad/s

## APPENDIX: INDEX TO MULTIMEDIA EXTENSIONS

The videos are available as Supporting Information in the online version of this article.

Extension	Media type	Description
1	Video	Scenario with initial position and heading offset
2	Video	Scenario with multiple ruts

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