

make

My description of the program make is that it

- ☞ takes a set of rules describing dependencies and
- ☞ describing creation of new files

in order to satisfy the requirements for the “creation” of some target.



make

Another description from Chapter 1 of the Gnu Make manual:

The make utility automatically determines which pieces of a large program need to be recompiled, and issues commands to recompile them.



Invoking make

There are several options that are generally useful with make:

<code>-f MAKEFILE</code>	<code># specify an alternative makefile to the defaults of # 'GNUmakefile', 'Makefile', or 'makefile'</code>
<code>-k</code>	<code># continue for other targets even after an error</code>
<code>-i</code>	<code># completely ignore errors</code>
<code>-d</code>	<code># print debugging information</code>
<code>-j [N]</code>	<code># fork off children to handle tasks. If N is # specified, create no more than N children</code>



```
-C DIR      # change directory to DIR before starting the make process  
  
-s          # silent mode, don't echo commands
```



Makefiles

Makefiles use rules to determine their actions. The rules look like:

```
target: [ prerequisites ]  
    -TAB- action  
    -TAB- action  
    -TAB- ...
```



Targets

Targets usually either specify a file that is to be made via this rule or just identify the rules for execution (often called a “phony” target.)

Targets may also be implicit.



Prerequisites

These generally define the files that the target depends on, and the general idea is that if any of those have a modified (or creation) time later than the target, then actions for the rule will be executed to create a new version of the target (which you should try to make sure has a new modified or created time.)



Actions

These generally define the actions that are needed to create the target from the prerequisites. These actions are largely executions of discrete programs such as `gcc`, `make` (yes, recursion is quite common), `ld`, `bison`, `flex`, and so on. Rules must consist of consecutive lines that start with a TAB character. Since these are usually interpreted as shell commands, you can do things such as multi-lines (but use the backslash to make sure that the “single-linedness” of your construction is clear):




```
for name in dir1 dir2 dir3 \  
do ; \  
    ${MAKE} $name ; \  
done
```



Actions

There are also actual make conditionals which are interpreted by make and not by the shell; these look like



```
ifeq (ARG1,ARG2)
```

```
...
```

```
endif
```

```
ifdef (ARG1)
```

```
...
```

```
endif
```



Setting ordinary variables

You can use “=” and “?” to set ordinary variables:

```
CFLAGS ?= -g -O3          # conditionally set ${CFLAGS} to
                           # ‘-g -O3’ iff it is not
                           # already defined

CC = /usr/bin/gcc ${CFLAGS} # unconditionally set ${CC} to
                           # ‘/usr/bin/cc’
```



Pattern rules

One of the nice things that you can do with make is create “pattern rules”.

These are rules that let you abstract a pattern from a set of similar rules, and use that pattern in lieu of explicitly naming all of those rules.

For instance,



```
%.o : %.c
    cc -c $< -o $@    # $@ refers to the
                        # target, $< refers to
                        # the *first* (and only)
                        # prerequisite
```



Automatic variables

`$@` # the target of the rule

`$<` # the first prerequisite

`$^` # all of the prerequisites

`$?` # all of the prerequisites that are newer than the target file

`$*` # the ‘‘stem’’ only; essentially, this is the complement of the static portion
of the target definition... see Makefile-auto



Example Makefiles

```
targets: 01-introduction-out.pdf 02-processes-out.pdf \  
03-shells1-out.pdf 03-shells2-out.pdf 04-shells3-out.pdf \  
05-shells4-out.pdf 06-environment-out.pdf 07-perl01-out.pdf \  
08-perl02-out.pdf 09-perl03-out.pdf 10-perl04-out.pdf \  
11-perl05-out.pdf 12-perl06-out.pdf 13-perl07-out.pdf \  
14-programdevel-out.pdf 15-programdevel02-out.pdf \  
16-programdevel03-out.pdf 17-programdevel04-out.pdf \  
18-programdevel05-out.pdf 19-programdevel06-out.pdf \  
20-programdevel07-out.pdf structure-out.pdf
```

```
%-out.pdf: %.tex  
    pdflatex $\  
    gij -jar pp4p.jar $*.pdf $*-out.pdf
```



Example Makefiles

```
%.c:  
    echo $*
```

