Project 3: Directories

COP 4610 / CGS 5765 Principles of Operating Systems

Outline

- File/Directory Names
- Creating Directories
- Undelete
- Problem of orphaned data
- File removal walkthrough
- Directory removal walkthrough

File/Directory Names

- <main_part (8 bytes)>.<extension (3 bytes)>
 - Each part is padded with trailing spaces
- DIR_Name[0] may not equal 0x20
- There is an implied "." character between the main part of the name and the extension part of the name that is not present in DIR_Name
- Lower case characters are not allowed in DIR_Name (i.e., in the record entry)
- Cannot contain
 - spaces (0x20)
 - □ . (0x2E)
 - …

Creating Directories

- **ATTR_DIRECTORY** bit set
- DIR_FileSize set to 0
- Allocate one cluster
 - Set DIR FstClusLO and DIR FstClusHI
 - EOC mark in FAT
- Create dot and dotdot special entries
 - *dot* points to itself
 - *dotdot* points to starting cluster of parent
 - root directory does not contain *dot* and *dotdot* files as the first two directory entries in the directory



- Find information not overwritten
- Example:
 - Find records marked with 0xE5
 - Cluster number
 - Size
 - Partial file name







- Recover first cluster
- Subsequent clusters
 - Based on file size
 - Return next unallocated clusters
- Allocated clusters are very likely not part of the deleted file







- System state at τ_a
 - File data available
- What is deleted?
 - Assume
 - Cluster data is not deleted
 - FAT entries corresponding to file clusters are marked as free
 - First byte of directory record is overwritten with 0xE5
 - File's data clusters
 - Set of clusters
 - Difference between fat_A and fat_B
 - Cluster order (linked list)
 - Same as allocation

ORPHANS

What is orphaned data?

- Orphaned data data marked as valid but unreached through standard filesystem operations
- How could this ever happen?

Suppose we want to delete a file

It has

- directory entry with a first cluster number
- Data clusters
- FAT entries





- Locating a file's contents begins by reading its directory entry contents
 - What if we start deleting there?

Index

Next Cluster



Dir Entry: First Cluster # 3

Step 1: Read the file's first cluster number into memory.



Index

Next Cluster



Step 2: Delete the file's directory entry.











Step 4: Read the file's next cluster number into memory (4).



Index

Next Cluster







- System crashed requiring a reboot
- Is the data we were deleting reachable through filesystem operations?

Index

Next Cluster



No starting point to reach remaining data of delete operation...





- How can we avoid the chance of orphans from a delete?
- Answer: delete starting with the end of the linked list (backwards)!



Step 1: Read through entire file until we find the last cluster entry for the file in the FAT





Step 2: Mark the last cluster as free. What happens if we crash here?















30



Next Cluster



Step 5: Finally, if all the FAT entries for the file are marked free, delete the directory entry.









Why don't we zero out the file's data?

File Data Leftovers

- Most file systems only update metadata upon deletion and leave old data as it was. Why?
 - Old data will just be overwritten later
 - Not accessible through filesystem operations
 - It can take a significant amount of time to zero over large amounts of file data
 - May cause extra wear on the device

File Data Leftovers

- File recovery utilities leverage this situation
 - Scans the file system for data clusters that are not currently allocated

FILE DELETION

File Deletion : rm

- 1. Check that the file to removed is a file and does exist
 - Cannot use this utility command to delete a directory
- 2. Seek to the last cluster entry in the FAT
- 3. Mark the last cluster entry in the FAT with the free mark of 0x0000000
- Repeat 2 and 3 until there are no more cluster entries in the FAT
- 5. Delete the file's directory entry

Deleting a Directory Entry

- Can just mark the first byte in the directory entry to symbolize deletion
 - If DIR_Name[0] == 0xE5, then the directory entry is free (no file or directory name in this entry)
 - If DIR_Name[0] == 0x00, then the directory entry is free (same as for 0xE5), and there are no allocated directory entries after this one

rm Use Cases

Successful rm

/DIR/] ls

. .. CONST.TXT EMPTY.TXT HELLO.TXT /DIR/] rm HELLO.TXT /DIR/]

• Unsuccessful rm /DIR/] rm NOTHERE.TXT Error: 'NOTHERE.TXT' does not exist /DIR/]

DIRECTORY DELETION

Directory Deletion: rmdir

- 1. Check that directory to be removed is empty and is actually a directory
- 2. Go to step #2 for rm
 - Rest of directions just like deleting a file!

rmdir Use Cases

■ Successful rmdir /DIRS/] rmdir A /DIRS/]

• Unsuccessful rmdir /DIRS/] rmdir B Error: directory not empty /DIRS/]

rmdir Use Cases

• Unsuccessful rmdir /DIR/] cd .. /] rmdir FATINFO.TXT Error: not a directory /]