Project #1: Command-Line User Interface Shell and Utilities

# Outline

- Background
- General Requirements/Assumptions
- Implementation Tools
- Details
- Questions

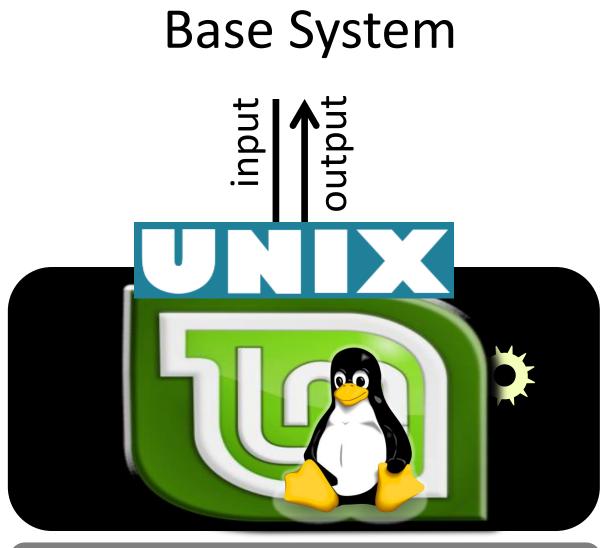
## **Operating Systems**

- Provides resources and services
  - Examples

Project #1

Project #2

- High-level interactions with user
  - Protection mechanisms (e.g., process model)
  - Processor scheduling
  - Synchronization (Serialization) of executing code
- Project #3 Filesystem



# HW

## Command-Line Shell

- Provides means for user to interact with OS

   View/modify state of the system
- Simple and easy to use
- Considered a component of the OS

## Requirements

- User prompt
- "built-in" utilities (Execute utility directly without searching for it)
  - cd
  - ioacct
  - exit
- Start the execution of programs
  - background
- I/O redirection
  - input
  - output
  - pipelining

## Assumptions/Requirements

- Program written in C
- Makefile to build program
- No zombie processes
- No memory leaks

#### **IMPLEMENTATION TOOLS**

# gcc Compiler

- Warnings are your friend and you don't ignore your friends (most of the time)
- Useful gcc options
  - -Wall
  - -Wextra
  - -pedantic
  - -Wconversion
  - -Wshadow
  - -std=c11 or -std=c99

# Makefile

- Targets
  - Name of file
  - Name of an action
- Prerequisites
  - File/action that target depends on
  - E.g., Source code files to create executable
- Recipe
  - Actions to create target file or satisfy named action

target(s) : dependency(ies)
<tab>recipe

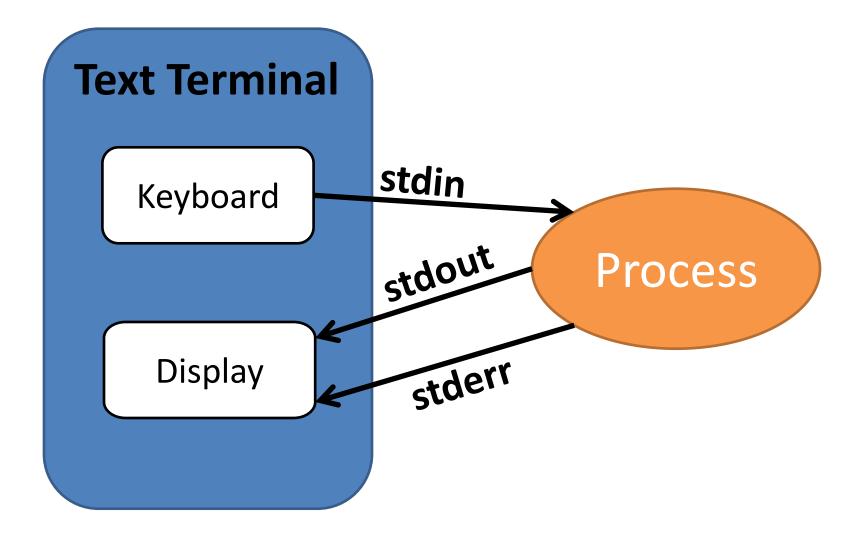
#### **PROJECT DETAILS**

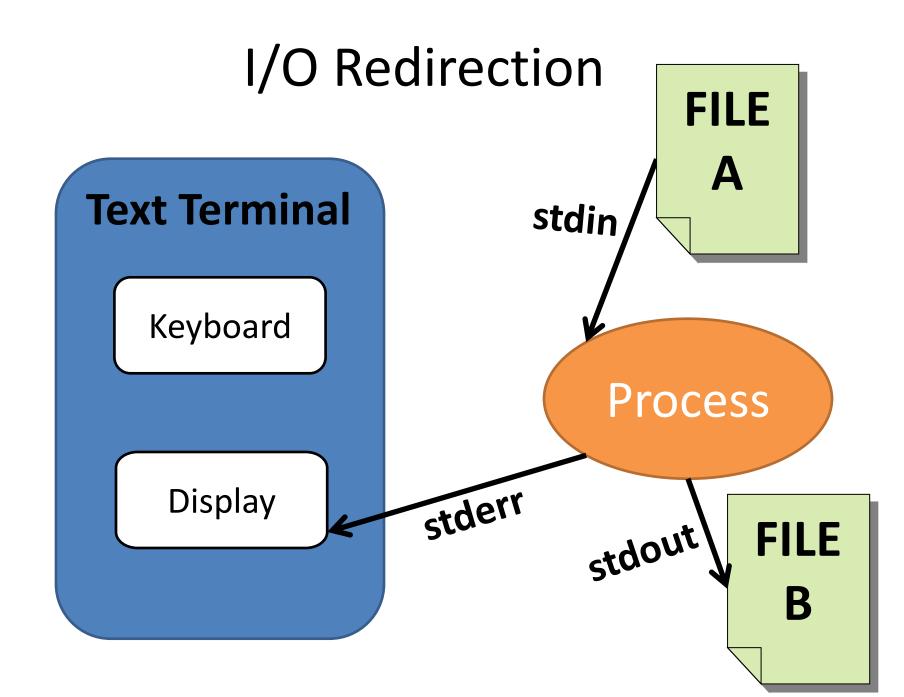
#### Prompt

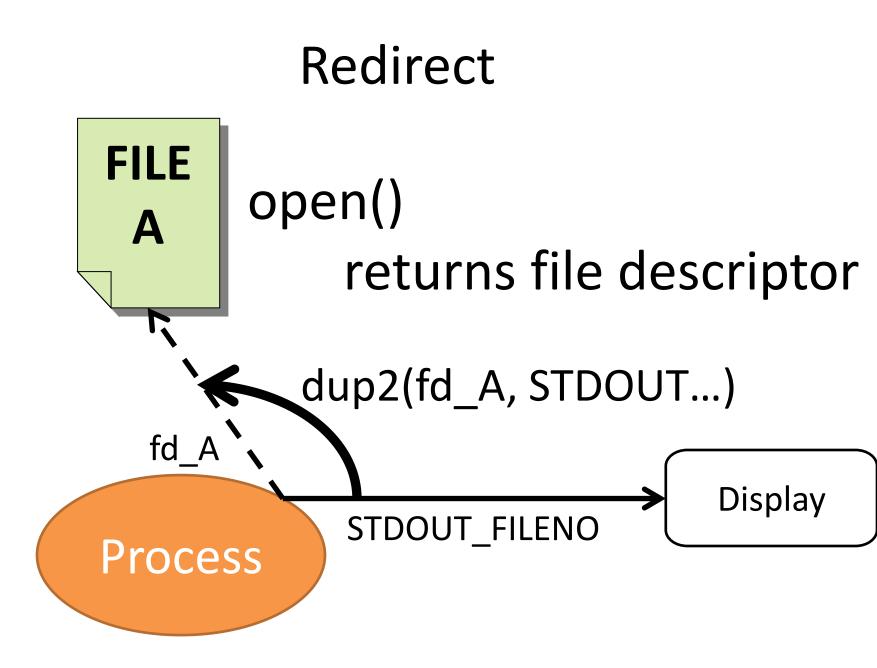
<username>@<hostname>:<working\_directory> \$

Example: cop4610t@linprog:/home/grads/cop4610t \$

## I/O Redirection







#### **File Descriptors**

#### Kernel

File Descriptor Table (per-process)

ptr to terminal i/p

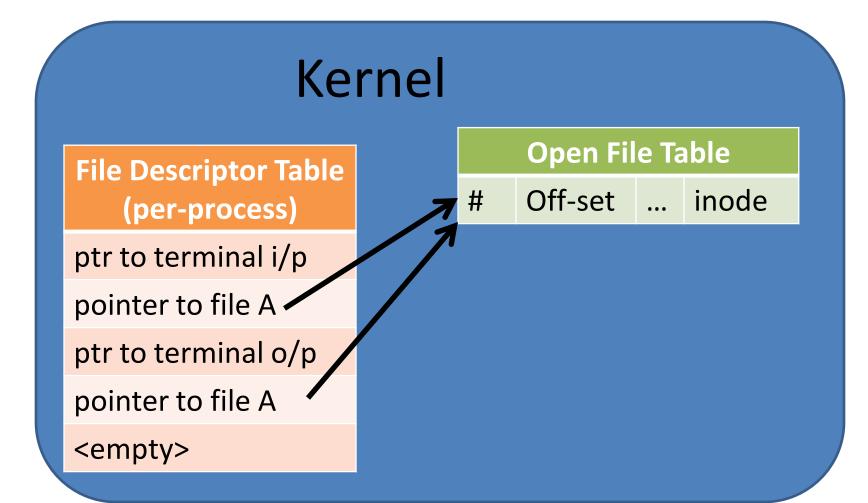
pointer to file A

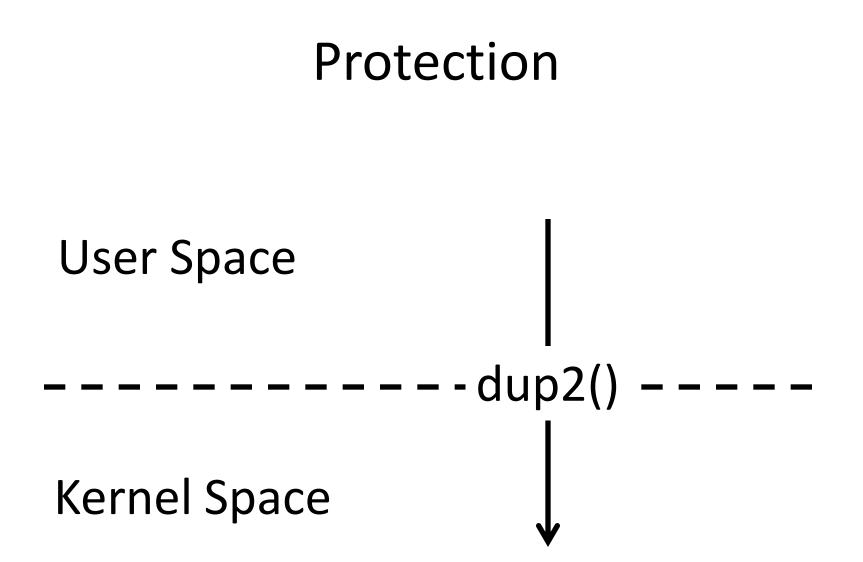
ptr to terminal o/p

pointer to file A

<empty>

#### **File Descriptors**





#### **QUESTIONS?**