Project #1: Command-Line User Interface Shell and Utilities

Outline

- Background
- General Requirements/Assumptions
- Implementation Tools
- Details
- Questions

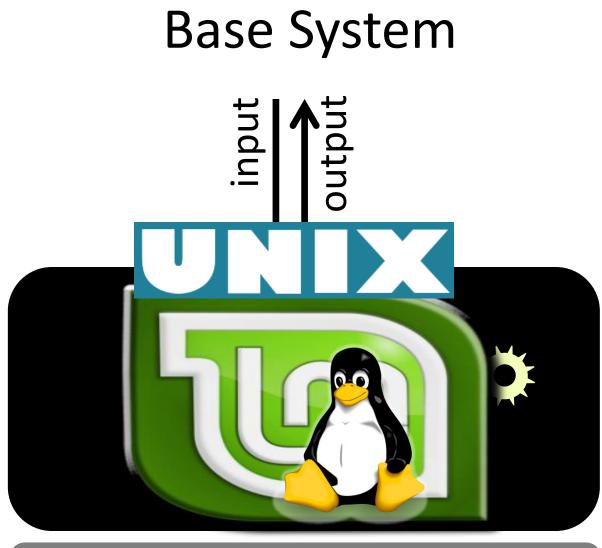
Operating Systems

- Provides resources and services
 - Examples

Project #1

Project #2

- High-level interactions with user
 - Protection mechanisms (e.g., process model)
 - Processor scheduling
 - Synchronization (Serialization) of executing code
- Project #3 Filesystem



HW

Command-Line Shell

- Provides means for user to interact with OS

 View/modify state of the system
- Simple and easy to use
- Considered a component of the OS

Requirements

- User prompt
- "built-in" utilities (Execute utility directly without searching for it)
 - cd
 - ioacct
 - exit
- Start the execution of programs
 - background
- I/O redirection
 - input
 - output
 - pipelining

Assumptions/Requirements

- Program written in C
- Makefile to build program
- No zombie processes
- No memory leaks

IMPLEMENTATION TOOLS

gcc Compiler

- Warnings are your friend and you don't ignore your friends (most of the time)
- Useful gcc options
 - -Wall
 - -Wextra
 - -pedantic
 - -Wconversion
 - -Wshadow
 - -std=c11 or -std=c99

Makefile

- Targets
 - Name of file
 - Name of an action
- Prerequisites
 - File/action that target depends on
 - E.g., Source code files to create executable
- Recipe
 - Actions to create target file or satisfy named action

target(s) : dependency(ies)
<tab>recipe

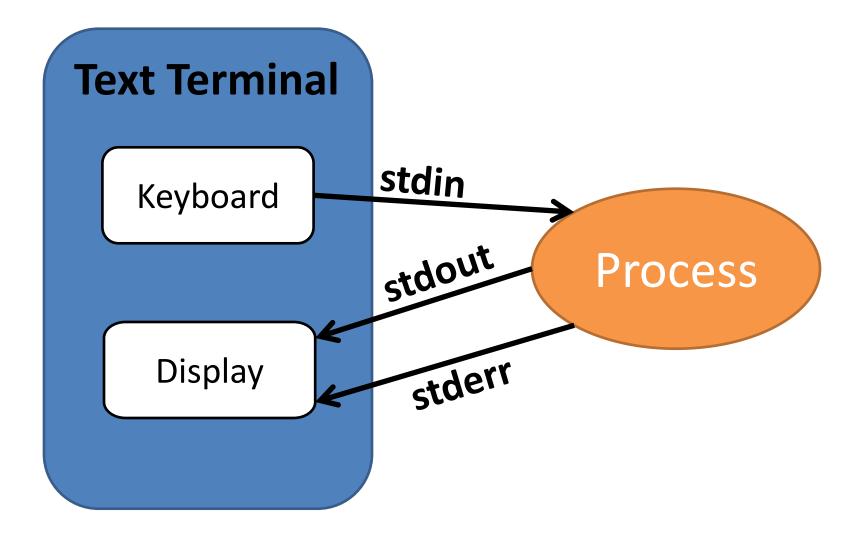
PROJECT DETAILS

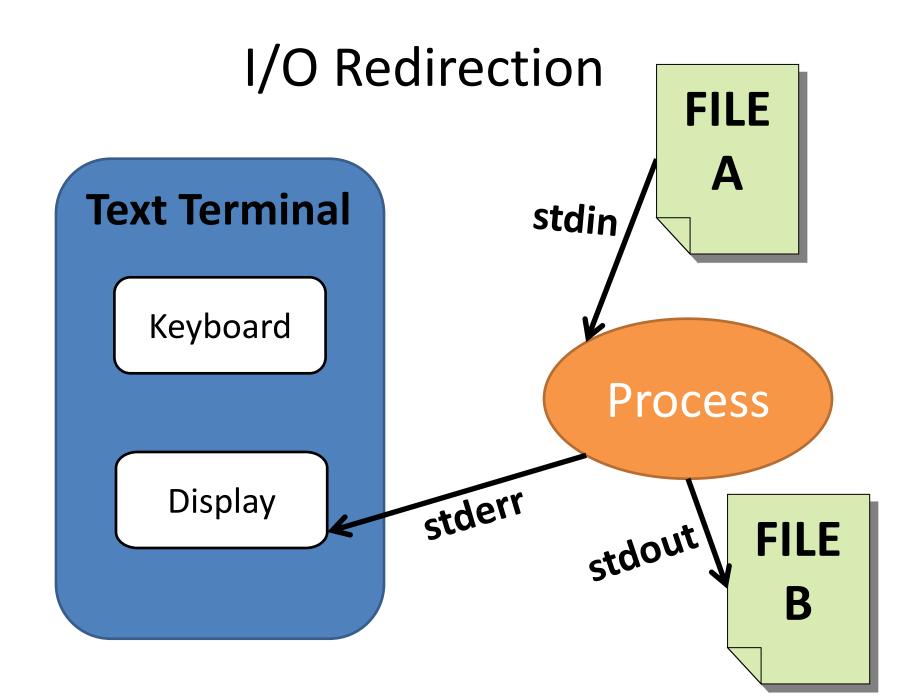
Prompt

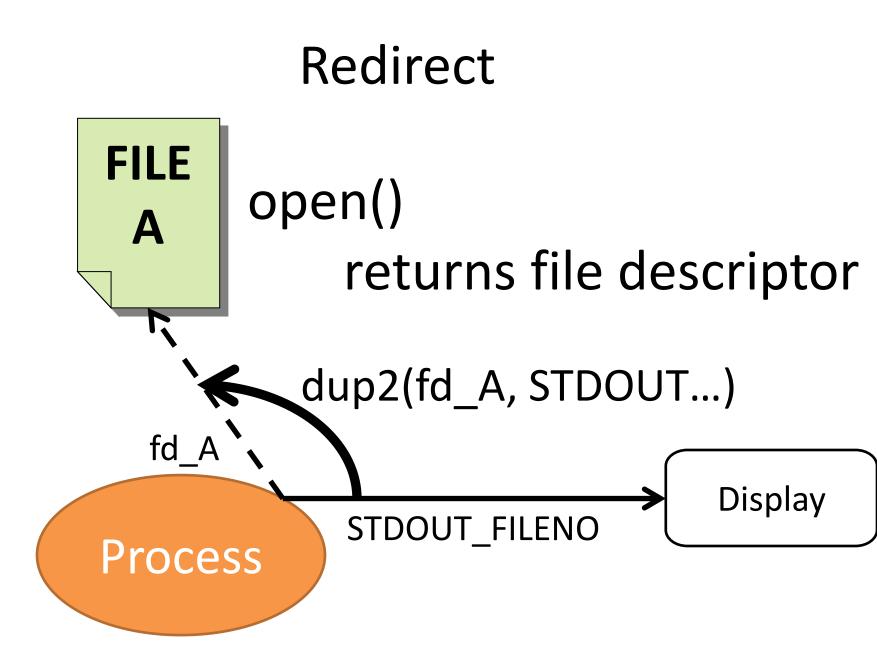
<username>@<hostname>:<working_directory> \$

Example: cop4610t@linprog:/home/grads/cop4610t \$

I/O Redirection







File Descriptors

Kernel

File Descriptor Table (per-process)

ptr to terminal i/p

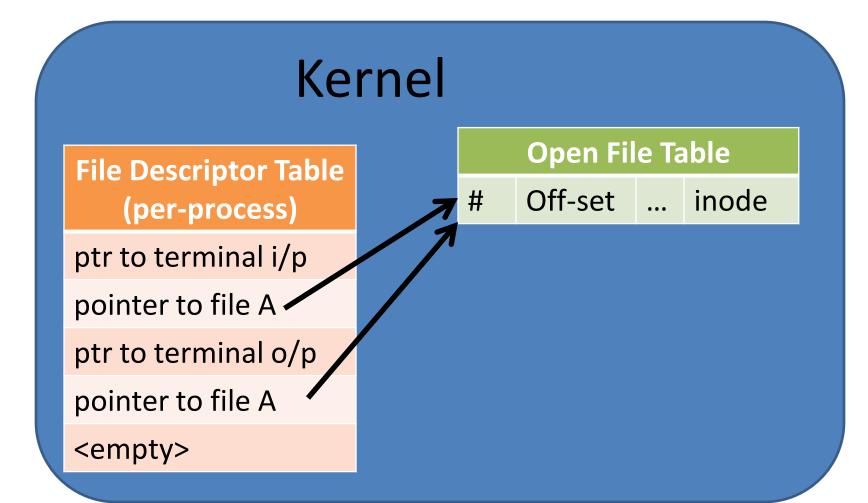
pointer to file A

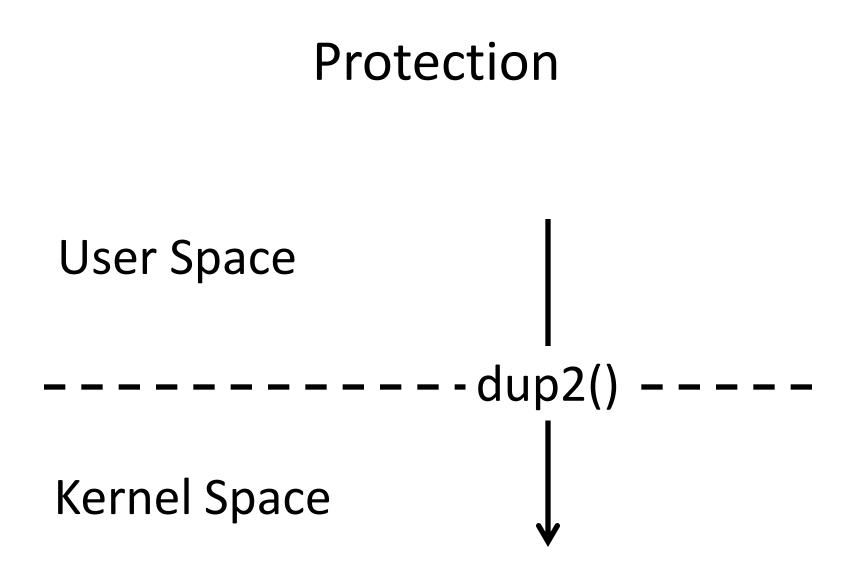
ptr to terminal o/p

pointer to file A

<empty>

File Descriptors





QUESTIONS?