

COP 5405: Advanced Algorithms

Fall 2006

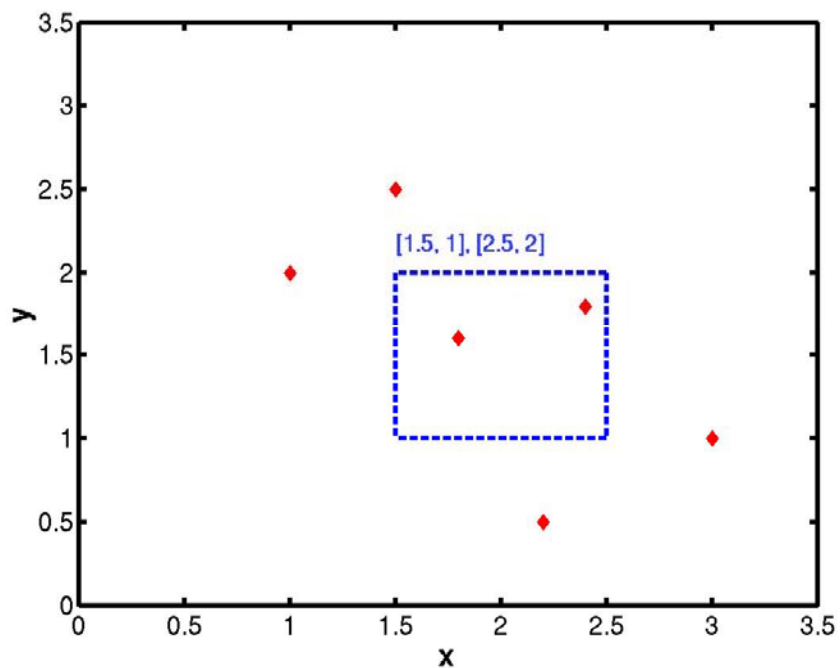
Lecture 18

Orthogonal Range Search using Range trees

Data: A set P of n points in d -dimensional space. Assume that no two points have identical values for the same coordinate.

Query: $[x_1, x_2, \dots, x_d], [x'_1, x'_2, \dots, x'_d]$.

Output: All points in P that fall within the d -dimensional rectangle $[x_1, x_2, \dots, x_d] \times [x'_1, x'_2, \dots, x'_d]$.



1-Dimensional range search

- Organize the data as a balanced binary search tree with all points at the leaves.
- The internal nodes contain the value of the largest element in the left subtree.
- This can be done in $O(n \log n)$ time.

FindSplitNode(T, x, x'), $x \leq x'$	1-D RangeQuery(T, x, x')
$v \leftarrow \text{root}(T)$ while v is not a leaf and $(x' \leq x_v \text{ or } x > x_v)$ if $x' \leq x_v$ then $v \leftarrow \text{leftchild}(v)$ else $v \leftarrow \text{rightchild}(v)$ return v	$v_{split} \leftarrow \text{FindSplitNode}(T, x, x')$ if v_{split} is a leaf check if v_{split} is in the range, and report it if it is else $v \leftarrow \text{leftchild}(v_{split})$ /* search left subtree */ while v is not a leaf if $x \leq x_v$ then ReportSubtree(rightchild(v)) $v \leftarrow \text{leftchild}(v)$ else $v \leftarrow \text{rightchild}(v)$ Report v if it is in the range /* Similar search in the right subtree */

Lemma 5.1: The above algorithm reports exactly those points that lie in the query region.

Lemma 5.2: P can be stored in a balanced BST taking $O(n)$ storage and $O(n \log n)$ time to construct, such that the points in the query range can be reported in $O(\log n + k)$ time, where k is the number of points in the range. Note that the time complexity is output sensitive.

Range trees in 2-D

- The main tree is a balanced BST on the x coordinates, built as in the 1-D case. The points are stored in the leaves.
- The interior nodes contain an additional pointer to another balanced BST, which contains $P(v)$ in its leaves, where $P(v)$ is the set of points in the leaves of the subtree rooted at v . This associated structure of v is built on the y coordinates of $P(v)$.
- This can be constructed in $O(n \log n)$ time and uses $O(n \log n)$ storage.

2-D RangeQuery(T, x, x', y, y')
$v_{split} \leftarrow \text{FindSplitNode}(T, x, x')$ if v_{split} is a leaf check if v_{split} is in the range, and report it if it is else $v \leftarrow \text{leftchild}(v_{split})$ /* search left subtree */ while v is not a leaf if $x \leq x_v$ then 1-D RangeQuery($T_{associated}(\text{rightchild}(v)), y, y'$) $v \leftarrow \text{leftchild}(v)$ else $v \leftarrow \text{rightchild}(v)$ Report v if it is in the range /* Similar search in the right subtree */

Lemma 5.7: Time complexity of the search is $O(\log^2 n + k)$ time to report k points.

Proof: Time spent in each 1-D RangeQuery call is $O(\log n + k_v)$, if there are k_v points reported under v . Total time = $\sum_v \text{in } 1\text{-D calls } O(\log n + k_v)$. Since there are $O(\log n)$ vs, with points in them being distinct, the total time is $O(\log^2 n + k)$.