

Instructions Prototype Presentation

The prototype presentations count in the oral component of your course grade. Therefore, **each** team member must present ONE use case prototype. Your team organizes these assignments, deciding who creates and presents which use cases. The grades are assigned individually.

For distance learning students this is done in the following manner. A presentation tool is used WITH audio. You may use powerpoint and attach audio files. This will mean you will have to record your presentation as a wav or other type of file.

Each presentation will be a min of 5 and max of 10 30 minutes (exclusive of questions and answers) for this presentation. You must use Powerpoint for your visual aids. You must turn in a copy of your visual aids (Powerpoint slides) to the instructor.

Hints for this presentation:

- Do not refer to the prototype as if it was not a working system but communicate the essence of the content and navigation of the prototype.
- Some of the more important items to include:
 - Main menu functions
 - Navigation between menus
 - Essential Data Areas
 - Essential Data Entry or Displays
 - Error Components
 - Help Items
 - Drop downs

This presentation is your chance to market your understanding of how the user interface will work and show unique ideas about the system to the customer. The customer wants to see that you clearly understood what they need in user interfaces and that you have included his/her wants and needs for the proposed system.

Success of this presentation is a direct result of the amount of review and practice of the presentation materials by your team.

Grading Criteria SRS Presentation

Name: _____
 START TIME: _____ END TIME: _____ Grade _____

	Strongly Disagree	Strongly Agree
ORGANIZATION		
Introduction included name of presenter(s).	1 - 2 - 3 - 4 - 5	
Introduction included purpose and brief overview.	1 - 2 - 3 - 4 - 5	
Concluded with definite ending and summarized main points.	1 - 2 - 3 - 4 - 5	
Presentation well prepared and well organized.	1 - 2 - 3 - 4 - 5	
CONTENT		
Essence of presentation clearly conveyed and understood.	1 - 2 - 3 - 4 - 5	
Enough, but not too much, material/detail given.	1 - 2 - 3 - 4 - 5	
Explanations appropriate and understandable.	1 - 2 - 3 - 4 - 5	
Knowledge and understanding of subject matter demonstrated.	1 - 2 - 3 - 4 - 5	
Questions handled well.	1 - 2 - 3 - 4 - 5	
DELIVERY		
Presentation appeared extemporaneous (spoken, not read or memorized).	1 - 2 - 3 - 4 - 5	
Grammatical language used.	1 - 2 - 3 - 4 - 5	
Avoided vocal fillers (Ayou know@, Aahh@, etc.)	1 - 2 - 3 - 4 - 5	
Made good use of visual aids (overheads, chalkboard, computer demo, etc.) to support and enhance presentation.	1 - 2 - 3 - 4 - 5	
Visual aids easy to see; easy to understand.	1 - 2 - 3 - 4 - 5	
OBJECTIVES OF PROTOTYPE PRESENTATION TO CUSTOMER		
Presentation gave customer a clear view of what the product would do when using the user interface	1 - 2 - 3 - 4 - 5	
Navigation was clear and simple.	1 - 2 - 3 - 4 - 5	
All Buttons, clicks appeared to work.	1 - 2 - 3 - 4 - 5	
Interaction between the user interface and customer was appropriate.	1 - 2 - 3 - 4 - 5	
Customer feedback was sought and responded to.	1 - 2 - 3 - 4 - 5	

Area for notes: