

# CNT4406/5412 Network Security

## Real-time Communication Security

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# Introduction

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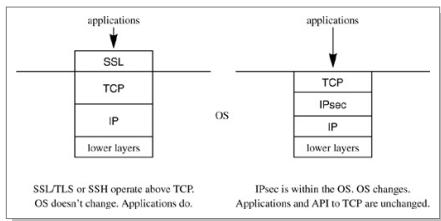
A **real-time protocol** negotiates **interactively** to authenticate each other and establish a session key

⇒ e.g., IPsec, SSL/TLS, and SSH

- What layer?
- Perfect forward secrecy
- Denial-of-service protection
- Endpoint identifier hiding
- Live partner reassurance
- Session resumption
- Plausible deniability

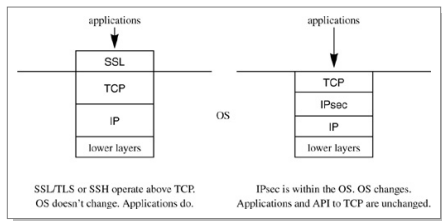
# What Layer?

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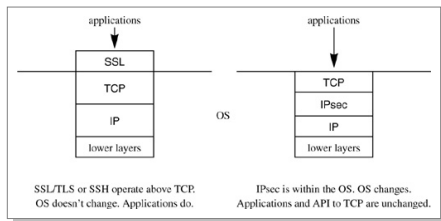
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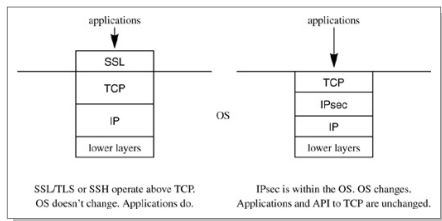
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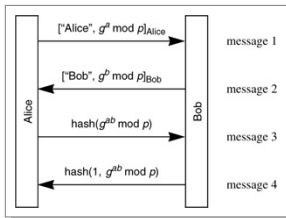
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  - ▣ changes are necessary to take **full** advantage of IPSec e.g., to authenticate a user instead of the IP address





# Perfect Forward Secrecy

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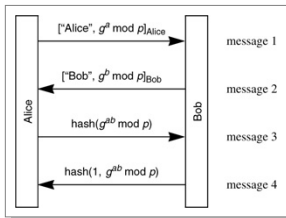


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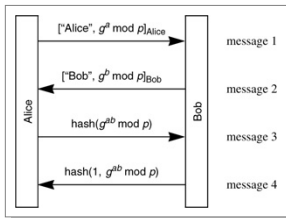


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**Perfect forward secrecy:** it is impossible for Trudy to decrypt a recorded conversation even she subsequently steals **all parties'** long-term secrets

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- Alice picks a session key, encrypts it with Bob's public key, then signs and sends it to Bob

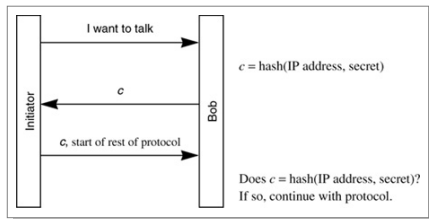
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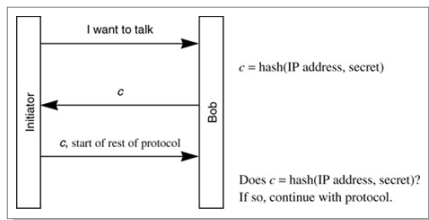


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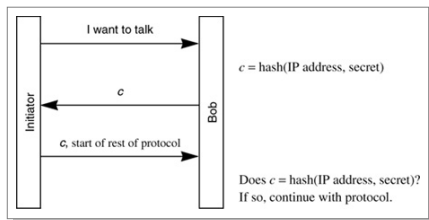


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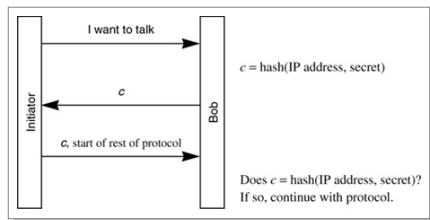


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- Bob verifies the cookie by recomputing it  $\Rightarrow$  no need to save states



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- Problems:
  - difference in the computational powers for the clients
  - not effective against distributed DoS (e.g., botnet)

# Endpoint Identifier Hiding

**Endpoint identifier hiding:** to hide the identities of the communicating parties from [eavesdroppers](#)

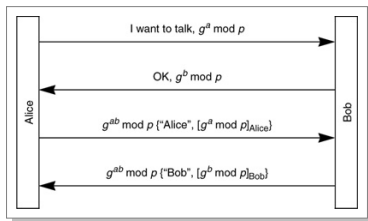


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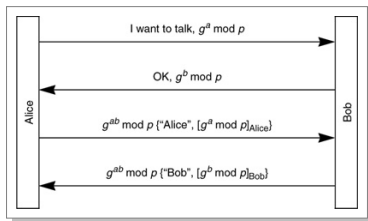


# Endpoint Identifier Hiding

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  - passive attackers cannot learn their identities
  - active attackers doing MITM can learn **one** or both identities

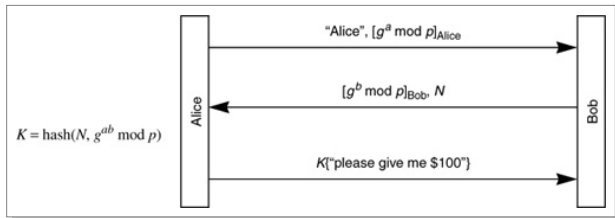


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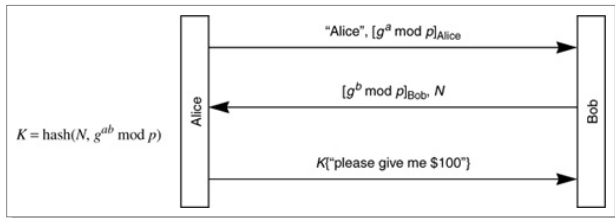
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  - what is the difference from a **cookie**?



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- Alice and Bob authenticate by signing the other's identity?
  - ⇒ **no**, only Alice or Bob can access its signature key

# Summary

- What layer?
- Perfect forward secrecy
- Denial-of-service protection
- Endpoint identifier hiding
- Live partner reassurance
- Session resumption
- Plausible deniability
  
- Next lecture: IPSec