

Storage Jamming

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Preview

- Definition of Storage Jamming
- Jamming Characteristics
- Vulnerability to Jamming
- Reducing Vulnerability
- Anti-Jamming
 - Detection Mechanisms
 - Commingled-Object Detection
 - Quarantine Approaches

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Storage Jamming

- malicious modification of stored data to disrupt or degrade an organization's operations
 - aka. attacking, hacking, intruding, etc...
- jammer's goal:
 - to reduce the quality of stored data without being detected

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Assumptions

- exclude user mistakes and software flaws
- easy to stop jamming once it is detected

Definitions

- *bogus values* – values introduced into storage by the jammer
- *authentic values* – values we meant to store

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Jamming Characteristics

- Persistence of Bogus Values
 - changes can be persistent or restored after an arbitrary length of time
 - *repeat-back jamming* – save deleted objects/values and reintroduce them later
- Security Attributes of the Jamming Program
 - jammer may be an authorized or unauthorized program

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Jamming Characteristics (cont.)

- Target System Structure
 - harder to detect jamming in poorly structured system
 - modularity and encapsulation in well-structured system
 - isolate the effects of bogus data to a single part of the system
 - easier to determine that the source of the system error was bogus data

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Jamming Characteristics (cont.)

- Means of Choosing Bogus Values
 - arbitrary
 - random
 - interpolated
 - replayed
 - permuted
 - etc...
- Means of Choosing Target Data Items
 - randomly
 - via some selection criteria
 - by piggybacking on an application program

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Jamming Characteristics (cont.)

- Class of Target Data
 - application data, linkage data, metadata, system data
 - level of abstraction of target data items
 - i.e., units of target data could be data in a relational database or disk blocks in the nodes of a B+ tree
 - size or granularity of target data items
 - sets of data
 - components of a data item

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Jamming Characteristics (cont.)

- Rate of Change in Target Data
 - if there are many updates to the data, then jamming may be easier
- Rate of Jamming
 - jam as fast as possible without being detected
 - run continuously, making changes infrequently

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Jamming Characteristics (cont.)

- Extent of Jamming
 - barrage jamming – jamming widely but slowly
 - spot jamming – jamming by only modifying a critical subset of the stored data
- Adaptability of the Jammer
 - ability to adapt to detection mechanisms

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Jamming Characteristics (cont.)

- Means of Introducing the Jammer
 - via network
 - installed during software development
 - installed separately after an information system is deployed
 - via firmware

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Vulnerability to Jamming

- Interceptibility
 - a measure of the ease with which an enemy can determine the existence, function, and location of a system
- Accessibility
 - a measure of the ease with which an enemy can reach a system with an effective electronic warfare attack
- Susceptibility
 - a measure of system properties that determines the effect of attacks on the system's performance

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Susceptibility

- This paper's primary concern
- Important criteria: detection of jamming
 - if jamming is detected, then we can assume that the jammer will cease to be effective
 - a system that easily detects jamming is not susceptible to the jammer

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Reducing Vulnerability

- Follow certain general system engineering practices
 - reduces vulnerability
 - do not really address the problem
- Adopt specific anti-jamming techniques
 - more effective way to reduce vulnerability

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General Software & System Engineering Practices

- System should be well-designed
- System data should be designed
- System behavior should be specified
- Major state transitions should be transactional

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General Software & System Engineering Practices (cont.)

- Use commercial data management products for data storage
- Use fault tolerance techniques to increase the difficulty of jamming data
- Use computer security techniques to increase the difficulty of jamming data

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Anti-Jamming

- Detection Mechanisms
- Commingled-Object Detection
- Quarantine Approaches

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Detection Mechanisms

- Background systems to detect jamming in a timely fashion
- Strategy:
 - arrange the data storage in such a way that jamming changes are easily detected
- Mechanisms:
 - specialized data integrity constraints
 - multi-process multi-domain transactions
 - detections objects

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Mechanisms

- Specialized data integrity constraints
 - simplify detection due to checking efficiency
 - difficult for jammer to create bogus values that satisfy them
- Multi-process multi-domain transactions
 - structure updates, deletes, etc. such that no single process could determine bogus values
- Detection objects
 - data structures that appear to be part of an application, but are not used

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Detection Objects

- always remains in a predictable state
 - if not, then probably modified by a jammer
- correspond to *protected data items*
 - data items intended to store legitimate data

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Detection Object Properties

- Indistinguishability
 - to the jammer, detection objects are indistinguishable from their corresponding protected data items
- Sensitivity
 - only the jamming detection process is allowed to modify detection objects

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Detection Objects (cont)

- If a detection process inserts enough detection objects into the storage structures of an information system, an active jammer will eventually jam one of the detection objects and be detected.
- Only protect the sets of data to which they correspond

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Commingled-Object Detection

- only the detection process determines if the data item is a detection object
- detection process installs detection objects
 - some attribute is recorded to identify it as a detection object
- detection objects interspersed with protected data items

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Commingled-Object Detection

- Strategy:
 - detection process resets all detection objects to the proper state
 - run the programs to be scanned
 - should set the detection objects to another proper state
 - if detection objects not in expected state, then there may be jamming
- less effective against slow jammers

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Quarantine Approaches

- Three types:
 - Quarantine System
 - Quarantine Subsystem
 - Quarantine Application

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Quarantine System

- most powerful detection mechanism
- a copy of the system to be protected
 - has all the programs that run on the protected system
- will detect slow jammers, random bit-level barrage jammers, spot jammers, programs that jam by changing data outside their own application, and programs that jam by deliberately writing incorrect values

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Quarantine System

- Strategy:
 - not need to distinguish detection objects from protected data items
 - after an update, the detection process will be able to detect any bogus change to any part of each table

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Quarantine Subsystem

- like quarantine system, except it runs on same hardware as the operational system it protects
- advantage: allows each site to have different software installed
- disadvantage: operational system must be able to support it

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Quarantine Application

- like a partial quarantine subsystem
- runs a script against the programs, data definitions, metadata, etc of a single application instead of using all the programs and data definitions of the operational system

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Detection Objects in the System Life Cycle

- detection objects
 - designed and implemented late in a system's life cycle
- background detection process
 - designed and integrated as early as possible in a system's life cycle

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Review

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Question

- Can anti-jamming techniques be used to protect against fraud?

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