

Mobile Agent Security

8 October 2002

John Marshall (marshall@cs.fsu.edu)

1

Quote of the Day

“Always acknowledge a fault. This will throw those in authority off their guard and give you an opportunity to commit more.”

-Mark Twain

8 October 2002

John Marshall (marshall@cs.fsu.edu)

2

Topics of Discussion

- Ad hoc networks
- Application of mobile agents
- Protecting agents

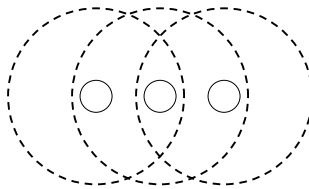
8 October 2002

John Marshall (marshall@cs.fsu.edu)

3

Mobile Ad Hoc NETWORKS

- MANET – “infrastructure-less”
- Transmission range
- Group coordination – routing



8 October 2002

John Marshall (marshall@cs.fsu.edu)

4

Issues

- Group connectivity
- Routing
- Secure communication

8 October 2002

John Marshall (marshall@cs.fsu.edu)

5

Possible Solution

Mobile Agents

- autonomous
- work on someone's behalf
- well-defined mission
- self-propagating

Trade-offs with security

8 October 2002

John Marshall (marshall@cs.fsu.edu)

6

Taxonomy of Mobile Agent Security

- Protecting agent platform
- Protecting agent

NIST Special Publication 800-19 (August 1999)

Wayne Jansen & Tom Karygiannis

<http://csrc.nist.gov/mobileagents/publication/sp800-19.pdf>

8 October 2002

John Marshall (marshall@cs.fsu.edu)

7

Protecting Agents

“Cryptographic Traces for Mobile Agents”

Giovanni Vigna

Mobile Agents and Security

Lecture Notes in Computer Science

Springer-Verlag, June 1998

8 October 2002

John Marshall (marshall@cs.fsu.edu)

8

Reasons for Agent Protection

- Mobile code
- Agent decides when & where to go
- Untrusted computing base
- Liability issues

8 October 2002

John Marshall (marshall@cs.fsu.edu)

9

Agent Model

- Code segment p – static
- Execution state S^i – dynamic

Execution environment *must* access both

8 October 2002

John Marshall (marshall@cs.fsu.edu)

10

Potential Consequences

- Data & code disclosure
- Data & code tampering
- Incorrect execution

Types of Agent Protection

- Prevention – “hard” to modify
- Detection – flag illegal modification
mostly for static use (i.e. code)

Traces

- Detection mechanism
- Data collected during execution
- “Post-mortem” analysis of code, execution state, and execution flow

8 October 2002

John Marshall (marshall@cs.fsu.edu)

13

Assumptions^(for Alec to refute)

- PKI by means of certificates
- Interpreter implementation certified correct (i.e. “won’t say one thing and do another”)
- Single-threaded agents
- No memory sharing between agents

8 October 2002

John Marshall (marshall@cs.fsu.edu)

14

Notation

X_p : public key of X X_s : secret key of X
 i_X : message identifier t_X : timestamp
 $H(x)$: hash of x $K_A(x)$: encryption
under secret key K_A

Trace T^p of program p with

$$T^p = \langle n, s \rangle$$

for statement identifier n and statement
signature s

Remote Execution Protocol

1. $A \rightarrow B : A_S(A, B, i_A, t_A, K_A(p), TTP)$
2. $B \rightarrow A : B_S(B, A, i_A, H(m_1), M)$
3. $A \rightarrow B : A_S(A, B, i_A, B_p(K_A))$
4. $B \rightarrow A : B_S(B, A, i_A, H(m_3))$
5. $B \rightarrow A : B_S(B, A, i_A, K_B(S_B), H(T^p_B), t_B)$
6. $A \rightarrow B : A_S(A, B, i_A, H(m_5))$
7. $B \rightarrow A : B_S(B, A, i_A, A_p(K_B))$

Validation

- Performed at code owner's will
- Owner requests full T^p from B
(already possesses $H(T^p)$)
- Owner validates T^p by **re-executing** p
- Statement-by-statement comparison

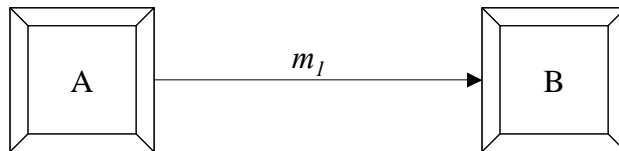
Mobile Agent Protocol

- Extension of remote execution protocol
- Naturally, more than two parties involved
- More interaction between them

Mobile Agent Protocol

$$m_1 = A_S(A, B, K_A(p, S_A), A_S(A, i_A, t_A, H(p), TTP))$$

$$A_S(A, i_A, t_A, H(p), TTP) = \text{agent}_A$$



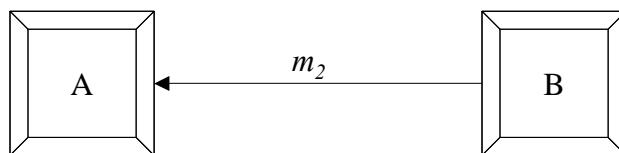
8 October 2002

John Marshall (marshall@cs.fsu.edu)

19

Mobile Agent Protocol

$$m_2 = B_S(B, A, i_A, H(m_1), M)$$



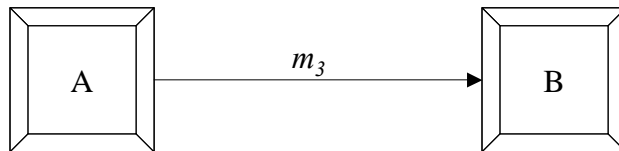
8 October 2002

John Marshall (marshall@cs.fsu.edu)

20

Mobile Agent Protocol

$$m_3 = A_S(A, B, i_A, B_p(K_A))$$



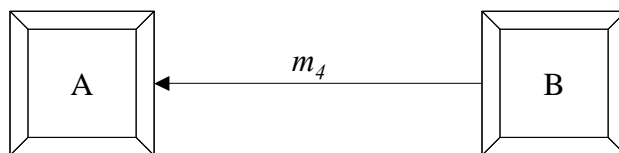
8 October 2002

John Marshall (marshall@cs.fsu.edu)

21

Mobile Agent Protocol

$$m_4 = B_S(B, A, i_A, H(m_3))$$



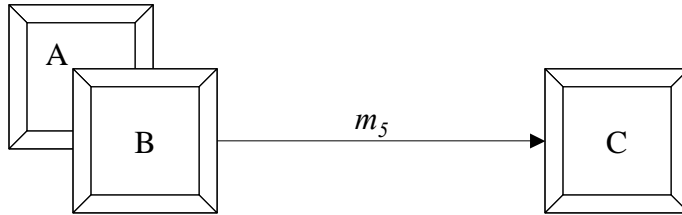
8 October 2002

John Marshall (marshall@cs.fsu.edu)

22

Mobile Agent Protocol

$$m_5 = B_S(B, C, agent_A, H(T^p_B), H(S_B), t_B)$$



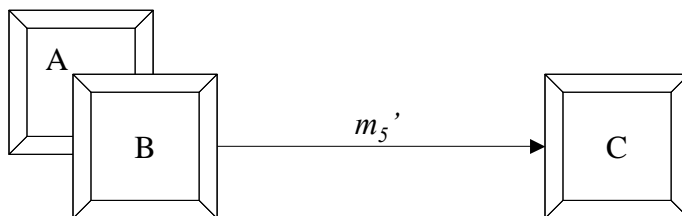
8 October 2002

John Marshall (marshall@cs.fsu.edu)

23

Mobile Agent Protocol

$$m_5' = B_S(K_B(p, S_B), H(m_5))$$



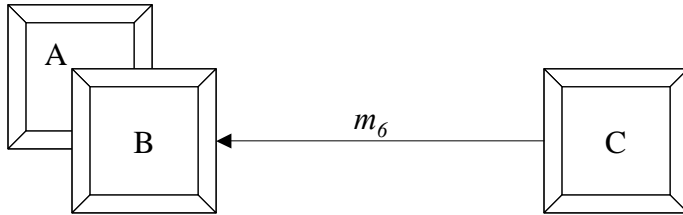
8 October 2002

John Marshall (marshall@cs.fsu.edu)

24

Mobile Agent Protocol

$$m_6 = C_S(C, B, i_A, H(m_5, m_5'), M)$$



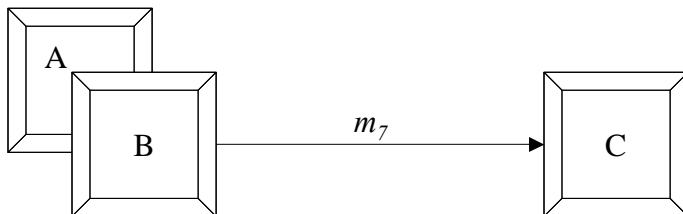
8 October 2002

John Marshall (marshall@cs.fsu.edu)

25

Mobile Agent Protocol

$$m_7 = B_S(B, C, i_A, C_p(K_B))$$



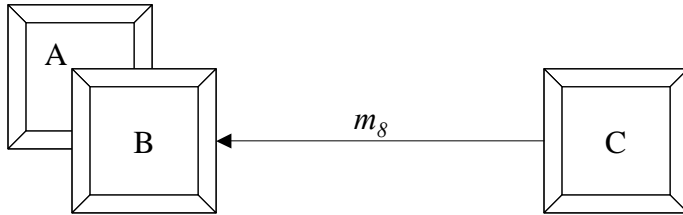
8 October 2002

John Marshall (marshall@cs.fsu.edu)

26

Mobile Agent Protocol

$$m_8 = C_S(C, B, i_A, H(m_7))$$

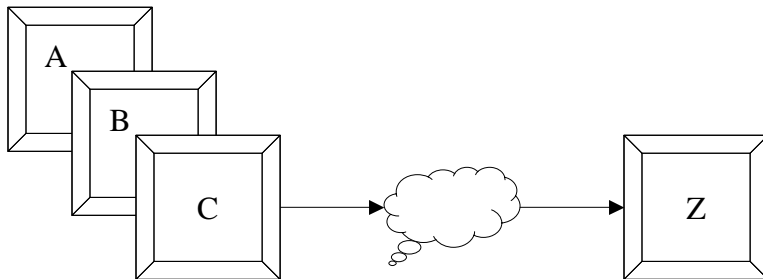


8 October 2002

John Marshall (marshall@cs.fsu.edu)

27

Mobile Agent Protocol



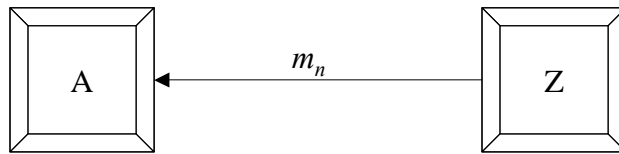
8 October 2002

John Marshall (marshall@cs.fsu.edu)

28

Mobile Agent Protocol

$$m_n = Z_S(Z, A, agent_A, H(T^p_Z), K_Z(S_Z), t_Z)$$



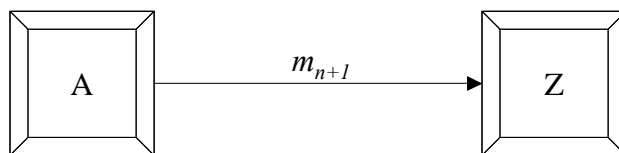
8 October 2002

John Marshall (marshall@cs.fsu.edu)

29

Mobile Agent Protocol

$$M_{n+1} = A_S(A, Z, i_A, H(m_n))$$



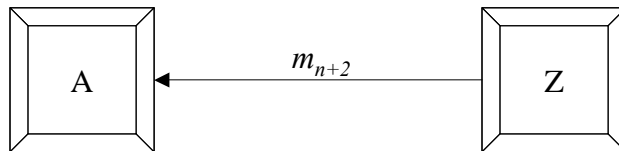
8 October 2002

John Marshall (marshall@cs.fsu.edu)

30

Mobile Agent Protocol

$$M_{n+2} = Z_S(Z, A, i_A, Ap(K_Z), H(m_{n+1}))$$



8 October 2002

John Marshall (marshall@cs.fsu.edu)

31

Validation

- Similar to remote execution
- Reference handout

8 October 2002

John Marshall (marshall@cs.fsu.edu)

32

Trace Limitations

- PK crypto & validation EXPENSIVE
- Detection only *after* agent execution
- No means of knowing *a priori* if tampering occurred – must perform validation
- Code & state disclosure