Preliminaries (1) Programs and Computable Functions (2)

# **COT 5310: Theory of Automata and Formal Languages**

# Lecture 7



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#### Alphabets and Strings

- An *alphabet* is a finite nonempty set *A* of *symbols*.
- ► An *n*-tuple of symbols of A is called a *word* or a *string* on A. In stead of writing a word as (a<sub>1</sub>, a<sub>2</sub>,..., a<sub>n</sub>) we write simply a<sub>1</sub>a<sub>2</sub>...a<sub>n</sub>.
- If  $u = a_1 a_2 \dots a_n$ , then we say that *n* is the length of *u* and we write |u| = n.
- ▶ We allow a unique null word, written 0, of length 0.
- ▶ The set of all words on the alphabet A is written as A<sup>\*</sup>.
- Any subset of A\* is called a language on A or a language with alphabet A.

#### Alphabets and Strings, More

- If u, v ∈ A\*, then we write uv for the word obtained by placing the string v after the string u. For example, if A = {a, b, c}, u = bab, and v = caa, then uv = babcaa.
- Where no confusion can result, we write uv instead of  $\widehat{uv}$ .
- It is obvious that, for all u, u0 = 0u = u, and that, for all u, v, w, u(vw) = (uv)w.
- If *u* is a string, and  $n \in N$ , n > 0, we write

$$u^{[n]} = \underbrace{uu \dots u}_{n}$$

We also write  $n^{[0]} = 0$ .

 If u ∈ A\*, we write u<sup>R</sup> for u written backward; i.e., if u = a<sub>1</sub>a<sub>2</sub>...a<sub>n</sub>, then u<sup>R</sup> = a<sub>n</sub>...a<sub>2</sub>a<sub>1</sub>. Clearly, 0<sup>R</sup> = 0, and (uv)<sup>R</sup> = v<sup>R</sup>u<sup>R</sup> for u, v ∈ A\*.

#### The Concept of Finite Automata

- A finite automaton has a finite number of internal states that control its behavior. The states function as memory in the sense that the current state keeps track of the progress of the computation.
- The automaton begins by reading the leftmost symbol on a finite input tape, in a specific state called the *initial state*.
- If at a given time, the automaton is in a state q<sub>i</sub>, reading a given symbol s<sub>j</sub> on the input tape, the machine moves one square to the right on the tape and enters a state q<sub>k</sub>.
- The current state plus the symbol being read from the tape completely determine the automaton's next state.
- When all symbols have been read, the automaton either stops at an accepting state or a non-accepting state.

#### Definition of Finite Automaton

Definition. A finite automaton M consists of

- an alphabet  $A = \{s_1, s_2, \ldots, s_n\}$ ,
- a set of states  $Q = \{q_1, q_2, \ldots, q_m\}$ ,
- a transition function  $\delta$  that maps each pair  $(q_i, s_j), 1 \le i \le m, 1 \le j \le n$ , into a state  $q_k$ ,
- a set  $F \subseteq Q$  of *final* or *accepting* states, and
- ▶ an *initial* state  $q_1 \in Q$ .

We can represent the transition function  $\delta$  using a state versus symbol table.

#### What Does This Automaton Do?

The finite automaton  $\mathscr{M}$  has

- alphabet  $A = \{a, b\}$ ,
- the set of *states*  $Q = \{q_1, q_2, q_3, q_4\}$ ,
- the *transition function*  $\delta$  defined by the following table:

δ	а	b
$q_1$	<b>q</b> <sub>2</sub>	$q_4$
<b>q</b> <sub>2</sub>	<b>q</b> 2	<b>q</b> 3
<b>q</b> 3	$q_4$	<b>q</b> 3
$q_4$	$q_4$	$q_4$

• the set  $F = \{q_3\}$  as the accepting states, and

q<sub>1</sub> as the initial state.

#### What Does Automaton *M* Do?

For strings *aabbb*, *baba*, *aaba*, and *abbb*, the finite automaton  $\mathcal{M}$ 

- accepts aabbb as *M* terminates in state q<sub>3</sub>, which is an accepting state;
- rejects baba as *M* terminates in state q<sub>4</sub>, which is not an accepting state;
- rejects aaba as *M* terminates in state q<sub>4</sub>, which is not an accepting state;
- accepts *abbb* as *M* terminates in state q<sub>3</sub>, which is an accepting state.

Finite Automata (9.1) Nondeterministic Finite Automata (9.2) Additional Examples (9.3) Closure Properties (9.4)

# Function $\delta^*(q_i, u)$

If  $q_i$  is any state of  $\mathscr{M}$  and  $u \in A^*$ , we shall write  $\delta^*(q_i, u)$  for the state which  $\mathscr{M}$  will enter if it begins in state  $q_i$  at the left end of the string u and moves across u until the entire string has been processed.

- $\delta^*(q_1, aabbb) = q_3$ ,
- $\delta^*(q_1, baba) = q_4$ ,
- $\delta^*(q_1, aaba) = q_4$ ,
- $\delta^*(q_1, abbb) = q_3.$

## Definition of Function $\delta^*(q_i, u)$

A formal definition of function  $\delta^*(q_i, u)$  is by the following recursion:

$$\begin{array}{lll} \delta^*(q_i,0) &=& q_i, \\ \delta^*(q_i,us_j) &=& \delta(\delta^*(q_i,u),s_j). \end{array}$$

Obviously,  $\delta^*(q_i, s_j) = \delta(q_i, s_j)$ .

We say that  $\mathscr{M}$  accepts a word u provided that  $\delta^*(q_1, u) \in F$ .  $\mathscr{M}$  rejects a word u means that  $\delta^*(q_1, u) \in Q - F$ .

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# Regular Languages

The language accepted by a finite automaton  $\mathcal{M}$ , written  $L(\mathcal{M})$ , is the set of all  $u \in A^*$  accepted by  $\mathcal{M}$ :

$$L(\mathscr{M}) = \{ u \in A^* \mid \delta^*(q_1, u) \in F \}.$$

A language is called *regular* if there exists a finite automaton that accepts it.

#### What Language Does This Automaton Accept?

The finite automaton  ${\mathscr{M}}$  has

- the alphabet  $A = \{a, b\}$ ,
- the set of states  $Q = \{q_1, q_2, q_3, q_4\}$ ,
- $\blacktriangleright$  the transition function  $\delta$  defined by the following table:

δ	а	b
$q_1$	<b>q</b> <sub>2</sub>	$q_4$
<b>q</b> <sub>2</sub>	<b>q</b> 2	<b>q</b> 3
<b>q</b> 3	$q_4$	<b>q</b> 3
$q_4$	$q_4$	$q_4$

• the set  $F = \{q_3\}$  as the accepting states, and

q<sub>1</sub> as the initial state.

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What Language Does Automaton *M* Accept?

The language it accepts is

 $\{a^{[n]}b^{[m]} \mid n,m>0\}.$ 

As the above language is accepted by a finite automaton, we say it is a regular language.

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### State Transition Diagram

- Another way to represent the transition function δ is to draw a graph in which each state is represented by a *vertex*.
- The fact that  $\delta(q_i, s_j) = q_k$  is represented by drawing an *arrow* from vertex  $q_i$  to vertex  $q_k$  and labeling it  $s_i$ .
- The diagram thus obtained is called the state transition diagram for the given automaton.
- See Fig. 1.1 in the textbook (p. 240) for the state transition diagram for the finite automaton we just showed in the previous two slides.

#### Nondeterministic Finite Automata

- We modify the definition of a finite automaton to permit transitions at each stage to either zero, one, or more than one states.
- That is, we make the the values of the transition function δ be sets of states, i.e., sets of elements of Q (rather than members of Q).
- The devices so obtained are called *nondeterministic finite automata* (ndfa).
- Sometimes the ordinary finite automata are then called deterministic finite automata (dfa).

#### Definition of Nondeterministic Finite Automaton

Definition. A nondeterministic finite automaton M consists of

- an alphabet  $A = \{s_1, s_2, \ldots, s_n\}$ ,
- a set of states  $Q = \{q_1, q_2, \dots, q_m\}$ ,
- ► a transition function  $\delta$  that maps each pair  $(q_i, s_j), 1 \le i \le m, 1 \le j \le n$ , into a subset of states  $Q_k \subseteq Q$ ,
- a set  $F \subseteq Q$  of final or accepting states, and
- an initial state  $q_1 \in Q$ .

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# Definition of Function $\delta^*(q_i, u)$

The formal definition of function  $\delta^*(q_i, u)$  is now by:

$$egin{array}{rcl} \delta^*(q_i,0)&=&\{q_i\},\ \delta^*(q_i,us_j)&=&igcup_{q\in\delta^*(q_i,u)}\delta(q,s_j). \end{array}$$

- ► A ndfa  $\mathscr{M}$  with initial state  $q_1$  accepts  $u \in A^*$  if  $\delta^*(q_1, u) \cap F \neq \emptyset$ .
- ► That is, at least one of the states at which *M* ultimately arrives belongs to *F*.

L(M), the language accepted by M, is the set of all strings accepted by M.

#### What Does This Automaton Do?

The nondeterministic finite automaton  ${\mathscr M}$  has

- the alphabet  $A = \{a, b\}$ ,
- the set of states  $Q = \{q_1, q_2, q_3, q_4\}$ ,
- $\blacktriangleright$  the transition function  $\delta$  defined by the following table:

δ	а	b
$q_1$	$\{q_1, q_2\}$	$\{q_1, q_3\}$
$q_2$	${q_4}$	Ø
<b>q</b> 3	Ø	$\{q_4\}$
$q_4$	$\{q_4\}$	$\{q_4\}$

• the set  $F = \{q_4\}$  as the accepting states, and

- q<sub>1</sub> as the initial state.
- ► For the state transition diagram of *M*, see Fig. 2.1 in the textbook (p. 243).

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What Strings Does Automaton *M* Accept?

*M* accepts a string on the alphabet  $\{a, b\}$  just in case at least one of the symbols has two successive occurrence in the string.

Why?

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# Viewing dfa as ndfa

- Strictly speaking, a dfa is not just a special kind of ndfa.
- This is because for a dfa, δ(q, s) is a state, where for a ndfa it is a set of states.
- But it is natural to identify a dfa  $\mathscr{M}$  with transition function  $\delta$ , with the closely related ndfa  $\mathscr{\overline{M}}$  whose transition function  $\overline{\delta}$  is given by

$$\bar{\delta}(q,s) = \{\delta(q,s)\},\$$

and which has the same final states as  $\mathcal{M}$ .

• It is obviously that  $L(\mathcal{M}) = L(\bar{\mathcal{M}})$ .

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#### dfa is as expressive as ndfa

**Theorem 2.1.** A language is accepted by a ndfa if and only if it is regular. Equivalently, a language is accepted by an ndfa if and only if it is accepted by a dfa.

*Proof Outline.* As we have seen, a language accepted by a dfa is also accepted by an ndfa.

Conversely, let  $L = L(\mathcal{M})$ , where  $\mathcal{M}$  is an ndfa with transition function  $\delta$ , set of states  $Q = \{q_1, \ldots, q_m\}$ , and set of final states F. We will construct a dfa  $\tilde{\mathcal{M}}$  such that  $L(\tilde{\mathcal{M}}) = L(\mathcal{M}) = L$ .

The idea of the construction is that the individual states of  $\tilde{\mathscr{M}}$  will be sets of states of  $\mathscr{M}$ .

# Constructing $\tilde{\mathscr{M}}$

#### The dfa $\mathscr{\tilde{M}}$ consists of

- ▶ the same alphabet  $A = \{s_1, s_2, \dots, s_n\}$  of the ndfa  $\mathcal{M}$ ,
- ► the set of states Q̃ = {Q<sub>1</sub>, Q<sub>2</sub>,..., Q<sub>2<sup>m</sup></sub>} which consists of all the 2<sup>m</sup> subsets of the set of states of the ndfa *M*,
- $\blacktriangleright$  the transition function  $\tilde{\delta}$  defined by

$$ilde{\delta}({\mathcal Q}_i,s) = igcup_{q\in {\mathcal Q}_i} \delta(q,s),$$

the set *F* of final states given by

 $\mathscr{F} = \{ Q_i \mid Q_i \cap F \neq \emptyset \},\$ 

• the initial state  $Q_1 = \{q_1\}$ , where  $q_1$  is the initial state of  $\mathcal{M}$ .

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**Lemma 1.** Let  $R \subseteq \tilde{Q}$ . Then

$$ilde{\delta}(igcup_{Q_i\in R}Q_i,\ s)=igcup_{Q_i\in R}\ ilde{\delta}(Q_i,s).$$

*Proof.* Let  $\bigcup_{Q_i \in R} Q_i = Q$ . Then by definition,

$$egin{array}{rll} ilde{\delta}(Q,s)&=&igcup_{q\in Q}\delta(q,s)\ &=&igcup_{Q_i\in R}igcup_{q\in Q_i}\delta(q,s)\ &=&igcup_{Q_i\in R} ilde{\delta}(Q_i,s). \end{array}$$

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Lemma 2. For any string *u*,

$$\tilde{\delta}^*(Q_i, u) = \bigcup_{q \in Q_i} \delta^*(q, u).$$

*Proof.* The proof is by induction on |u|. If |u| = 0, then u = 0 and

$$ilde{\delta}^*(\mathcal{Q}_i,0)=\mathcal{Q}_i=igcup_{q\in\mathcal{Q}_i}\ \{q\}=igcup_{q\in\mathcal{Q}_i}\ \delta^*(q,0)$$

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*Proof.* (Continued) If |u| = l + 1 and the result is known for |u| = l, we write u = vs, where |v| = l, and observe that, using Lemma 1 and the induction hypothesis,

$$\begin{split} \tilde{\delta}^*(Q_i, u) &= \tilde{\delta}^*(Q_i, vs) &= \tilde{\delta}(\tilde{\delta}^*(Q_i, v), s) \\ &= \tilde{\delta}(\bigcup_{q \in Q_i} \delta^*(q, v), s) \\ &= \bigcup_{q \in Q_i} \tilde{\delta}(\delta^*(q, v), s) \\ &= \bigcup_{q \in Q_i} \bigcup_{r \in \delta^*(q, v)} \delta(r, s) \\ &= \bigcup_{q \in Q_i} \delta^*(q, vs) = \bigcup_{q \in Q_i} \delta^*(q, u). \end{split}$$

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Lemma 3.  $L(\mathcal{M}) = L(\tilde{\mathcal{M}}).$ 

Proof.  $u \in L(\tilde{\mathscr{M}})$  if and only if  $\tilde{\delta}^*(Q_1, u) \in \mathscr{F}$ . But, by Lemma 2,  $\tilde{\delta}^*(Q_1, u) = \tilde{\delta}^*(\{q_1\}, u) = \delta^*(q_1, u).$ 

Hence,

$$u \in L(\tilde{\mathscr{M}})$$
 if and only if  $\delta^*(q_1, u) \in \mathscr{F}$   
if and only if  $\delta^*(q_1, u) \cap F \neq \emptyset$   
if and only if  $u \in L(\mathscr{M})$ 

Note that Theorem 2.1 is an immediate consequence of Lemma 3.

### Additional Examples

Construct a dfa that accepts the language:

 $\{(11)^{[n]} \mid n \ge 0\}$ 

- ▶ The vendor machine example. (Fig. 3.2 in textbook, p. 248)
- Construct an ndfa that accepts all and only strings which end in *bab* or *aaba*.
- Construct an ndfa that accepts the language:

 $\{a^{[n_1]}b^{[m_1]}\dots a^{[n_k]}b^{[m_k]} \mid n_1, m_1, \dots, n_k, m_k > 0\}.$ 

#### Closure properties

- To show that the class of regular languages is closed under a large number of operations.
- To use deterministic or nondeterministic finite automata whenever necessary, as the two classes of automata are equivalent in expressiveness (Theorem 2.1).

#### Nonrestarting dfa

**Definition.** A dfa is called *nonrestarting* if there is no pair q, s for which

 $\delta(q,s)=q_1$ 

where  $q_1$  is the initial state.

**Theorem 4.1.** There is an algorithm that will transform a given dfa  $\mathscr{M}$  into a nonrestarting dfa  $\widetilde{\mathscr{M}}$  such that  $L(\widetilde{\mathscr{M}}) = L(\mathscr{M})$ .

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#### Constructing a nonrestarting dfa from a dfa

Proof of Theorem 4.1. From a dfa  $\mathscr{M}$ , we can construct an equivalent nonrestarting dfa  $\widetilde{\mathscr{M}}$  by adding a new "returning initial" state  $q_{n+1}$ , and by redefining the transition function accordingly. That is, for  $\widetilde{\mathscr{M}}$ , we define

• the set of states  $\tilde{Q} = Q \cup \{q_{n+1}\}$ 

• the transition function  $\tilde{\delta}$  by

$$egin{array}{rcl} ilde{\delta}(q,s) &=& \left\{egin{array}{ll} \delta(q,s) & ext{if} & q \in Q ext{ and } \delta(q,s) 
eq q_1 \ q_{n+1} & ext{if} & q \in Q ext{ and } \delta(q,s) = q_1 \ ilde{\delta}(q_{n+1},s) &=& ilde{\delta}(q_1,s) \end{array}
ight.$$

► the set of final states  $\tilde{F} = \begin{cases} F & \text{if } q_1 \notin F \\ F \cup \{q_{n+1}\} & \text{if } q_1 \in F \end{cases}$ 

To see that  $L(\mathcal{M}) = L(\tilde{\mathcal{M}})$  we observe that  $\tilde{\mathcal{M}}$  follows the same transitions as  $\mathcal{M}$  except whenever  $\mathcal{M}$  reenters  $q_1$ ,  $\tilde{\mathcal{M}}$  enters  $q_{n+1}$ .

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# $L \cup \tilde{L}$

**Theorem 4.2.** If L and  $\tilde{L}$  are regular languages, then so is  $L \cup \tilde{L}$ . *Proof.* Let  $\mathscr{M}$  and  $\mathscr{\tilde{M}}$  be nonrestarting dfas that accept L and  $\tilde{L}$ respectively. We now construct a ndfa  $\mathscr{\tilde{M}}$  by "merging"  $\mathscr{M}$  and  $\mathscr{\tilde{M}}$  but with a new initial state  $\check{q}_1$ . That is, we define  $\mathscr{\tilde{M}}$  by

• the set of states  $\check{Q} = Q \cup \tilde{Q} \cup \{\check{q}_1\} - \{q_1, \tilde{q}_1\}$ 

 $\blacktriangleright$  the transition function  $\check{\delta}$  by

$$\check{\delta}(q,s) = egin{cases} \{\delta(q,s)\} & ext{if} \quad q \in Q - \{q_1\} \ \{ ilde{\delta}(q,s)\} & ext{if} \quad q \in ilde{Q} - \{ ilde{q}_1\} \ ilde{\delta}( ilde{q}_1,s)\} & = \ \{\delta(q_1,s)\} \cup \{ ilde{\delta}( ilde{q}_1,s)\} \end{cases}$$

the set of final states

 $\check{F} = \begin{cases} F \cup \tilde{F} \cup \{\check{q}_1\} - \{q_1, \tilde{q}_1\} & \text{if } q_1 \in F \text{ or } \tilde{q}_1 \in \tilde{F} \\ F \cup \tilde{F} & \text{otherwise} \end{cases}$ Note that once a first transition has been selected,  $\check{\mathcal{M}}$  is locked into either  $\mathscr{M}$  or  $\tilde{\mathscr{M}}$ . Hence  $L(\check{\mathcal{M}}) = L \cup \tilde{L}$ . Preliminaries (1)Finite Automata (9.1)Preliminaries (1)Nondeterministic Finite Automata (9.2)Regular Languages (9)Additional Examples (9.3)Closure Properties (9.4)

#### $A^* - L$

**Theorem 4.3.** Let  $L \subseteq A^*$  be a regular language. Then  $A^* - L$  is regular.

*Proof.* Let  $\mathscr{M}$  be a dfa that accept L. Let dfa  $\widetilde{\mathscr{M}}$  be exactly like  $\mathscr{M}$  except that it accepts precisely when  $\mathscr{M}$  rejects. That is, the set of accepting states of  $\widetilde{\mathscr{M}}$  is Q - F. Then  $L(\widetilde{\mathscr{M}}) = A^* - L$ .  $\Box$ 

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## $L_1 \cap L_2$

**Theorem 4.4.** If  $L_1$  and  $L_2$  are regular languages, then so is  $L_1 \cap L_2$ .

*Proof.* Let  $L_1, L_2 \subseteq A^*$ . Then, by the De Morgan identity, we have

$$L_1 \cap L_2 = A^* - ((A^* - L_1) \cup (A^* - L_2))$$

Theorem 4.2 and 4.3 then give the result.

# $\emptyset$ and $\{0\}$

**Theorem 4.5.**  $\emptyset$  and  $\{0\}$  are regular languages.

*Proof.*  $\emptyset$  is clearly the language accepted by any automaton whose set of accepting states is empty.

For  $\{0\}$ , we can construct a two-state dfa such that  $F = \{q_1\}$  and  $\delta(q_1, a) = \delta(q_2, a) = q_2$  for every symbol  $a \in A$ , the alphabet. Clearly this dfa accepts  $\{0\}$ .

#### Every finite subset of $A^*$ is regular

**Theorem 4.5.** Let  $u \in A^*$ . Then  $\{u\}$  is a regular language.

*Proof.* Theorem 4.4 proves the case for u = 0. For the other case, let  $u = a_1 a_2 \dots a_l$  where  $l \ge 1, a_1, a_2, \dots a_l \in A$ . We now construct a (l+1)-state ndfa  $\mathscr{M}$  with initial state  $q_1$ , accepting state  $q_{l+1}$ , and the transition function  $\delta$  given by

$$\begin{array}{lll} \delta(q_i,a_i) &=& \{q_{i+1}\}, \quad i=1,\ldots,l \\ \delta(q_i,a) &=& \emptyset \quad \text{for } a \in A - \{a_i\}, \quad i=1,\ldots,l \end{array}$$

Clearly  $L(\mathcal{M}) = \{u\}.$ 

**Corollary 4.7.** Every finite subset of  $A^*$  is regular.