



Eidgenössische Technische Hochschule Zürich  
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# Advanced Monte Carlo Methods: Direct Simulation

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# Direct Simulation

- Probabilistic Problem or Model
  - Directly simulate the physical random processes of the original problem
  - Replace complicated “blocks” with randomized outcomes (neutronics)
  - Direct the simulation’s random outcomes with random numbers
- Examples
  - Controlling floodwater and construction of new dams on the Niles
    - The quantity of water in the river varies randomly from season to season
    - Use records of weather, rainfall, and water levels extending over many years
    - Examine what may happen to the water if certain dams are built and certain possible policies of water control are exercised
    - Evaluate artificial lake impact on people, agriculture, transportation, antiquities



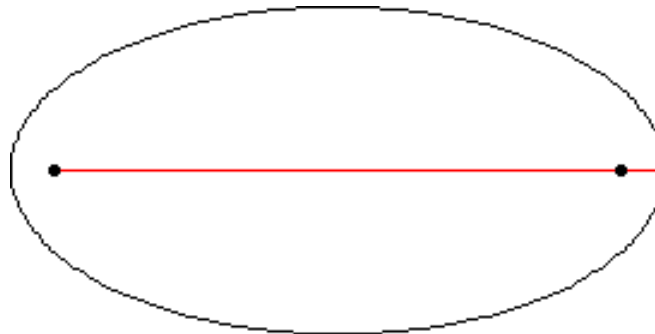
# Direct Simulation (Cont.)

- Examples (Cont.)
  - Telephone networks
  - Computer networks
  - Growth of an insect population on the basis of certain assumed vital statistics of survival and reproduction
  - Service rates (queuing theory)
  - Operations research problems
  - Actuarial simulations
    - Insurance risk from tabulated data (mortality)
    - Risk assessment of investment portfolios
  - Computer games
  - Roadway design simulation
  - War gaming



# Direct Simulation of the Lifetime of Comets

- A Long-period Comet
  - Described as a sequence of elliptic orbits
    - Sun at one focus of the orbit ellipse
    - Energy of a comet is inversely proportional to the length of the semi-major axis of the ellipse





# Direct Simulation of the Lifetime of Comets (Cont.)

- Behavior of the Comet
  - Most of the time
    - Moves at a great distance from the sun
  - A relatively short time (instantaneous)
    - Passes through the immediate vicinity of the sun and the planets
    - At this instant, the gravitational field of the planet perturbs the cometary energy by a random component
    - Successive energy perturbations (in suitable units of energy) may be taken as independent normally distributed random variables  $\eta_1, \eta_2, \eta_3, \dots, \eta_n$
    - $\eta_1, \eta_2, \eta_3, \dots, \eta_n$  can be normalized to, for example, a standard normal distribution,  $N(0,1)$
    - Computing the perturbations exactly is daunting



# Direct Simulation of the Lifetime of Comets (Cont.)

- Comets under perturbation
  - A comet, starting with an energy,  $G = -z_0$ , has subsequent energies
    - $-z_0, -z_1 = -z_0 + \eta_1, -z_2 = -z_1 + \eta_2, \dots$
  - The process continues until the first occasion on which  $z$  changes sign (negative = bound state; positive = free state)
    - Once  $z$  changes sign, the comet departs on a hyperbolic orbit and is lost from the solar system
- Kepler's Third Law
  - the time taken to describe an orbit with energy  $-z$  is  $z^{-3/2}$
  - the total lifetime of the comet is
 
$$G = \sum_{i=0}^{T-1} z_i^{-3/2}$$
    - $z_T$  is the first negative quantity in the sequence of  $z_0, z_1, \dots$



## Direct Simulation of the Lifetime of Comets (Cont.)

- Problem is to determine distribution of  $G$  given  $z_0$ 
  - Very difficult problem in theoretical mechanics
  - Easy to simulate using probabilistic model
- Seek CDF:  $P(G \leq g)$ 
  - **$N$  times:  $p(g) = \text{proportion of } G\text{'s } \leq g$**
  - Standard error of estimate:  $[p(g)(1-p(g))/N]^{1/2}$



## Direct Simulation of the Lifetime of Comets (Cont.)

- Monte Carlo trick: use analytic/deterministic information when it is available
  - Probability of escape in one orbit (available from  $N(0,1)$  tables:

$$F = P(\eta_1 \geq z_0) = \frac{1}{\sqrt{2\pi}} \int_{z_0}^{\infty} e^{-t^2/2} dt$$

- Know also:

$$1 - P(G \leq g) = \begin{cases} 1 & \text{if } g < z_0^{-3/2} \\ F & \text{if } g = z_0^{-3/2} \end{cases}$$





## Direct Simulation of the Lifetime of Comets (Cont.)

- Now we need to estimate:

$$P(G > g) = 1 - P(G \leq g) \text{ for } g > z_0^{-3/2}$$

- When  $g > z_0^{-3/2}$ , we know  $T > 1$
- $N^*$  samples (subsample) out of  $N$  have  $T > 1$
- Let  $1-p^*(g)$  be the proportion of values in the subsample with  $G > g$



## Direct Simulation of the Lifetime of Comets (Cont.)

- Using conditional probability we have:

Estimator of  $P(G > g)$  is  $[1 - p^*(g)]F$  with std. error  $[p^*(g)\{1 - p^*(g)\}/N^*]^{1/2}F$ , and is smaller than original std. error by the factor (approx.)

$$\left[ 1 - \frac{(1 - F)\{1 - p(g)\}}{Fp(g)} \right]^{1/2}$$



# A Robotics Problem

- Take symmetric, concentric objects,  $O_1$  and  $O_2$  in random orientations: what is the distribution of the smallest angle needed to rotate one into coincidence with the other?
- There is an analytic solution, but for simulation need to generate random orientations via random  $3 \times 3$  orthogonal matrices



## A Robotics Problem (Cont.)

- Let  $\mathbf{Q}_o = [\mathbf{x}; \mathbf{y}; \mathbf{z}]$  where the vectors  $\mathbf{x}, \mathbf{y}, \mathbf{z}$  are uniformly distributed on  $S_2$
- $\mathbf{x} = (x_1, x_2, x_3) |\mathbf{x}|^{-1}$  is uniform on  $S_2$  when  $x_1, x_2, x_3$  are i.i.d.  $N(0,1)$  random variables
- Similarly define  $\mathbf{y}^* = (y_1^*, y_2^*, y_3^*) |\mathbf{y}^*|^{-1}$
- Take  $\mathbf{y} = (\mathbf{y}^* - P\mathbf{x}) / (1 - P^2)^{1/2}$  where  $P = \mathbf{x} \cdot \mathbf{y}^*$  (Gram-Schmidt procedure)



## A Robotics Problem (Cont.)

- Finally, let  $\mathbf{z} = \mathbf{x} \times \mathbf{y}$  which is orthogonal to the others
- Alternatively, let  $x_0, x_1, x_2, x_3$  be normalized i.i.d.  $N(0, 1)$ , then

$$\begin{pmatrix} 1 - 2x_2^2 - 2x_3^2 & 2x_1x_2 + 2x_0x_3 & 2x_3x_1 - 2x_0x_2 \\ 2x_1x_2 - 2x_0x_3 & 1 - 2x_1^2 - 2x_3^2 & 2x_2x_3 + 2x_0x_1 \\ 2x_3x_1 + 2x_0x_2 & 2x_2x_3 - 2x_0x_1 & 1 - 2x_1^2 - 2x_2^2 \end{pmatrix}$$

is a random orthogonal matrix



# Dimensional Analysis

- Consider the “Traveling Salesman” problem: given  $n$  towns to visit, no order, minimize the Hamiltonian path through the Euclidean weighted complete graph
- Let
  - $l$  be the length of the shortest path
  - $A$  total area of region containing cities
  - $n/A$  is the density of cities



# Dimensional Analysis (Cont.)

- Assume  $l = A^a(n/A)^b = n^b A^{(a-b)}$
- Units
  - $l$  – length
  - $n$  – dimensionless (number)
  - $A$  – (length)<sup>2</sup>
- Implies  $a-b = 1/2$



## Dimensional Analysis (Cont.)

- Multiply the area by  $f$  while keeping the density constant,  $l$  is also multiplied by  $f$ 
  - $fA$  replaces  $A$
  - $fn$  replaces  $n$
  - $fl$  replaces  $l$
- $l = n^b A^{1/2}$  implies  $fl = f^b n^b f^{1/2} A^{1/2}$  so  $b = 1/2$
- $l = k (nA)^{1/2}$  strictly via dimensional analysis