

This test contains 3 questions (10 subquestions) on 2 pages. Each subquestion is worth 10 points.

1. You are given the declarations: `TBinaryTree <int>` `bt;`
`TBinaryTreeInorderIterator <int>` `I;`

a. What loop defines an inorder traversal of `bt`?

Define an *edge move* to be a call to any of the following `TBinaryTree<>::Navigator` operations: `Initialize()`, `++()`, `++(int)`, `--()`, or `--(int)`.

b. For the `bt = tree1` illustrated, show the number of edge moves for each step in an inorder traversal (insert as many rows as necessary to complete the traversal):

<u>step</u>	<u>no. of edge moves</u>	<u>tree1</u>
<code>I.Initialize(tree1);</code>		
<code>++I;</code>		
<code>++I;</code>		

c. What, for a general `bt`, should the sum of all these edge moves be?

d. What does this calculation illustrate about the computational cost of the iterator increment operator `TBinaryTreeInorderIterator<>::++()`?

2. Suppose that you want to save a binary search tree to file and later reconstruct the tree exactly using `TBinarySearchTree::Insert(const T& t)`.
 - a. How would you save the file?
 - b. Why does your method of saving result in correct reconstruction of the tree?
3. An implementation of binary search tree uses a predicate object `LessThan` on elements to structure the tree according to a certain order property.
 - a. *Name* the order property used to define a binary search tree.
 - b. *Define* the order property used to define a binary search tree.
 - c. Given the binary search tree **tree2** illustrated, trace the path of the search for the element 15:
 - d. Given the binary search tree **tree3** illustrated, trace the path of the search for the element 25: