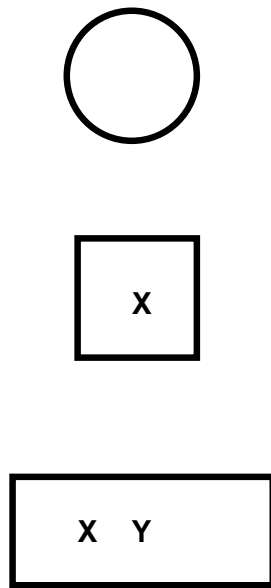
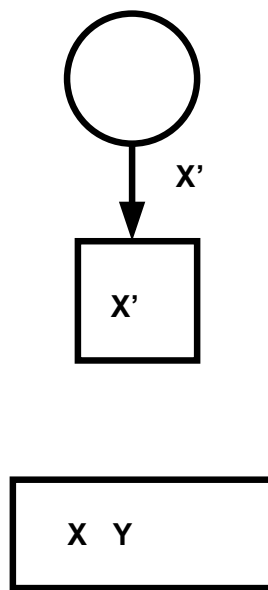


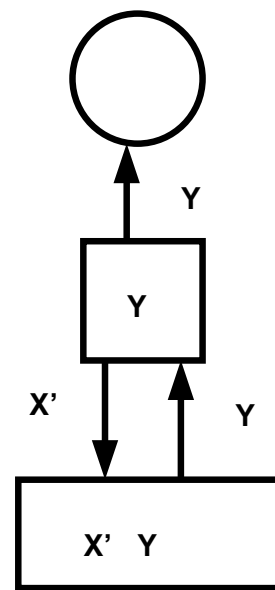
WRITE BACK for WRITE HITS



after read X

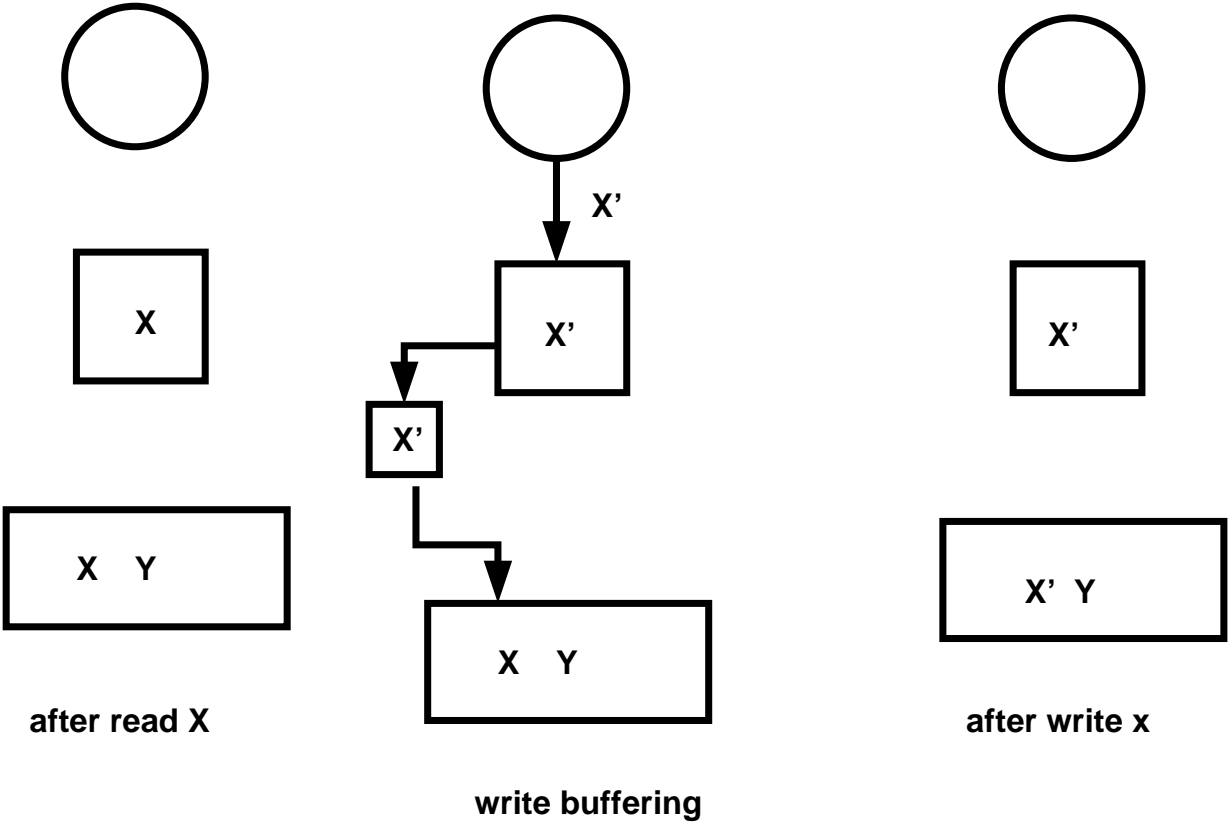


after write x

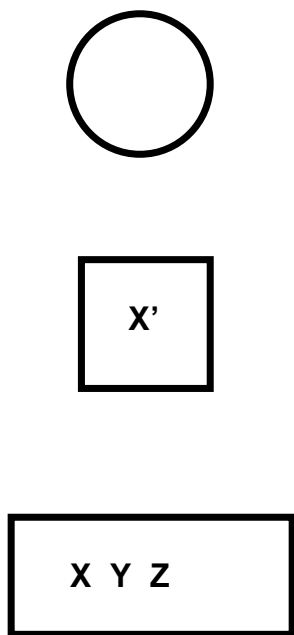


after displacement of x

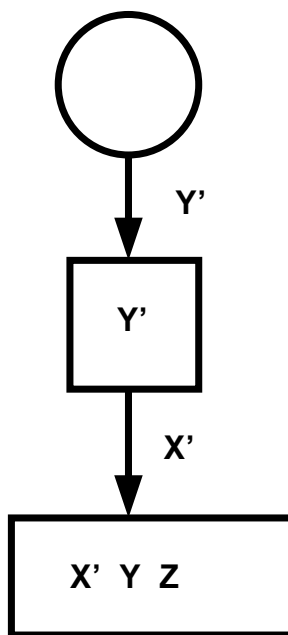
WRITE THROUGH for WRITE HITS



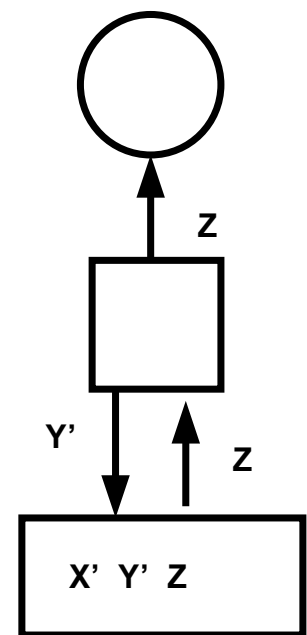
WRITE BACK WITH WRITE ALLOCATE ON MISS



dirty line



wb X'
fetch y
write Y
mark Y dirty



wb Y'

WRITE THROUGH NO WRITE ALLOCATE ON MISS

