Phase two of the project

1. Emulation of packet loss: 5 points
2. TCP connection management
3. TCP congestion management
   1. Slow start, congestion avoidance, TCP Tahoe or Reno
4. TCP retransmission (go back N or selective repeat)
5. FTP application

Second phase (Cont’d)

- OSPF learning neighbors: 5 points
- OSPF exchanging connectivity
- OSPF flooding
- OSPF computing shortest path to all routers
- OSPF computing shortest path to all subnets

- Code readability: 5 points
- Report: 5 points