Project 1 Wrap Up

Changing Directory

- #include <unistd.h>
 - int chdir(const char *path)
 - Changes working directory to passed in path
 - Returns 0 on success, -1 on failure
- Need to copy contents to \$PWD to keep things consistent

cd path

- Convert relative path to absolute path
- Call chdir on absolute path
- Check return value
 - Print error message and exit if invalid
- Update \$PWD using setenv
 - Need to use same absolute path as used in chdir

Getting the Time

- #include <sys/time.h>
 - int gettimeofday(struct timeval *tv, struct timezone *tz);
 - Stores current time into tv, current timezone in tz
 - Returns 0 on success, -1 on failure
- struct timeval
 - time_t tv_sec
 - suseconds_t tv_usec

etime cmd

- Record time1 with gettimeofday
- Fork child to execute cmd
- Waitpid on child to finish
- Record time2 with gettimeofday
- Output time2-time1
 - time2.tv_sec time1.tv_sec
 - time2.tv_usec time2.tv_usec
 - If negative, need to borrow from tv_sec

Sample README

```
Member 1: Exam Ple
Member 2: Rea D. Me
p1-Ple-Me.tar contents:
 README
 report.txt
          // main implementation
 main.c
 main.h
           // interface to impl., macros, etc.
           // utility functions
 util.c
 util.h
 Makefile
```

Sample README

Completed using: linprog
(alternatively)
Completed using: Ubuntu Linux 3.16.0-46-generic
(can use output of command 'uname -vr' here.)

To build:
\$> make

To clean:

To run test suite:

\$> make clean

\$> make test

Sample README

Known bugs:

- 1. Hangs whenever my_parse is called.
- 2. Crashes whenever user doesn't input anything.
- 3. Crashes when it finishes running.
- 4. Does not catch zombies

To do:

1. Still need to do piping

Additional comments:

We used a static two dimensional array for the command sized at 100 elements with 256 bytes per element.

Problem statement:

(Either paraphrase the assignment goal or copy/paste the assignment problem statement here.)
Implement a shell program.

Steps taken to solve problem

- 1. Experimented with existing shell.
- 2. Took notes on how it handled certain commands.
- 3. Wrote a few test programs to understand directory searching.
- 4. Implemented user-input routine.
- 5. Implemented input-parsing routine.
- 6. Implemented input redirection.
- 7. Implemented background process.
- 8. Experimented with our shell to make sure above were correct.
- 9. Implemented zombie-termination.
- 10. Implemented forking new process.
- 11. Completed.

Assumptions No more than 255 characters would be used for input Redirection and piping would not be mixed within a single command System calls read() - Get user input. stdio.h - output, printf, etc. stdlib.h - fork(), execv(), ...

. . .

- execv didn't seem to work as expected.
- Path searching was tricky.
- Weren't sure how much memory to allocate.
- Computer crashed once- lost some progress.

Known Bugs

(Just copy the details from the README.)

______ Division of Labor ______ Exam Ple - user-input - input-parsing - process forking Rea D. Me - path-searching - input redirection - zombie termination _____ Slack Days Used ______ 3 days for Exam Ple 2 days for Rea D. Me

_____ Log

11/26/05

- project completed

11/25/05

- bug fixed: user-input > 120 characters crashes program

- speed up: path-searching improved.

11/24/05

- completed: input redirection

11/4/05

- design: some areas unclear.
- started implementation.

11/3/05

- researched existing shells.
- started designing.

11/2/05

- project assigned.

1. Is it safe to try to open a file that does not exist?

It can be unsafe if the program does not pay attention to the return value from the call to open(). If the program assumes that it has a pointer to a file that, and that file does not exist, it is possible that the program will crash before long, most likely with a segmentation fault.

Simple text auto-complete:

Pressing <Tab> will auto-complete the rest of the command argument to the first match. For commands, it completes to the first item in the \$PATH. For arguments, it completes to first matching filename.