

# Theory of Computation

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# Alphabets and Strings

- ▶ An *alphabet* is a finite nonempty set  $A$  of *symbols*.
- ▶ An  $n$ -tuple of symbols of  $A$  is called a *word* or a *string* on  $A$ . In stead of writing a word as  $(a_1, a_2, \dots, a_n)$  we write simply  $a_1 a_2 \dots a_n$ .
- ▶ If  $u = a_1 a_2 \dots a_n$ , then we say that  $n$  is the length of  $u$  and we write  $|u| = n$ .
- ▶ We allow a unique null word, written  $\epsilon$ , of length  $0$ .
- ▶ The set of all words on the alphabet  $A$  is written as  $A^*$ .
- ▶ Any subset of  $A^*$  is called a *language on  $A$*  or a *language with alphabet  $A$* .

## Alphabets and Strings, More

- ▶ If  $u, v \in A^*$ , then we write  $\widehat{uv}$  for the word obtained by placing the string  $v$  after the string  $u$ . For example, if  $A = \{a, b, c\}$ ,  $u = bab$ , and  $v = caa$ , then  $\widehat{uv} = babcaa$ .
- ▶ Where no confusion can result, we write  $uv$  instead of  $\widehat{uv}$ .
- ▶ It is obvious that, for all  $u$ ,  $u0 = 0u = u$ , and that, for all  $u, v, w$ ,  $u(vw) = (uv)w$ .
- ▶ If  $u$  is a string, and  $n \in N, n > 0$ , we write

$$u^{[n]} = \underbrace{uu \dots u}_n$$

We also write  $n^{[0]} = 0$ .

- ▶ If  $u \in A^*$ , we write  $u^R$  for  $u$  written backward; i.e., if  $u = a_1a_2 \dots a_n$ , then  $u^R = a_n \dots a_2a_1$ . Clearly,  $0^R = 0$ , and  $(uv)^R = v^R u^R$  for  $u, v \in A^*$ .

## The Concept of Finite Automata

- ▶ A finite automaton has a finite number of internal *states* that control its behavior. The states function as memory in the sense that the current state keeps track of the progress of the computation.
- ▶ The automaton begins by reading the leftmost symbol on a finite input tape, in a specific state called the *initial state*.
- ▶ If at a given time, the automaton is in a state  $q_i$ , reading a given symbol  $s_j$  on the input tape, the machine moves one square to the right on the tape and enters a state  $q_k$ .
- ▶ The current state plus the symbol being read from the tape completely determine the automaton's next state.
- ▶ When all symbols have been read, the automaton either stops at an accepting state or a non-accepting state.

## Definition of Finite Automaton

**Definition.** A *finite automaton*  $\mathcal{M}$  consists of

- ▶ an *alphabet*  $A = \{s_1, s_2, \dots, s_n\}$ ,
- ▶ a set of *states*  $Q = \{q_1, q_2, \dots, q_m\}$ ,
- ▶ a *transition function*  $\delta$  that maps each pair  $(q_i, s_j), 1 \leq i \leq m, 1 \leq j \leq n$ , into a state  $q_k$ ,
- ▶ a set  $F \subseteq Q$  of *final* or *accepting* states, and
- ▶ an *initial* state  $q_1 \in Q$ .

We can represent the transition function  $\delta$  using a state versus symbol table.

## What Does This Automaton Do?

The finite automaton  $\mathcal{M}$  has

- ▶ alphabet  $A = \{a, b\}$ ,
- ▶ the set of states  $Q = \{q_1, q_2, q_3, q_4\}$ ,
- ▶ the transition function  $\delta$  defined by the following table:

$\delta$	a	b
$q_1$	$q_2$	$q_4$
$q_2$	$q_2$	$q_3$
$q_3$	$q_4$	$q_3$
$q_4$	$q_4$	$q_4$

- ▶ the set  $F = \{q_3\}$  as the accepting states, and
- ▶  $q_1$  as the initial state.

## What Does Automaton $\mathcal{M}$ Do?

For strings *aabbb*, *baba*, *aaba*, and *abbb*, the finite automaton  $\mathcal{M}$

- ▶ accepts *aabbb* as  $\mathcal{M}$  terminates in state  $q_3$ , which is an accepting state;
- ▶ rejects *baba* as  $\mathcal{M}$  terminates in state  $q_4$ , which is not an accepting state;
- ▶ rejects *aaba* as  $\mathcal{M}$  terminates in state  $q_4$ , which is not an accepting state;
- ▶ accepts *abbb* as  $\mathcal{M}$  terminates in state  $q_3$ , which is an accepting state.

## Function $\delta^*(q_i, u)$

If  $q_i$  is any state of  $\mathcal{M}$  and  $u \in A^*$ , we shall write  $\delta^*(q_i, u)$  for the state which  $\mathcal{M}$  will enter if it begins in state  $q_i$  at the left end of the string  $u$  and moves across  $u$  until the entire string has been processed.

- ▶  $\delta^*(q_1, aabbb) = q_3,$
- ▶  $\delta^*(q_1, baba) = q_4,$
- ▶  $\delta^*(q_1, aaba) = q_4,$
- ▶  $\delta^*(q_1, abbb) = q_3.$



## Definition of Function $\delta^*(q_i, u)$

A formal definition of function  $\delta^*(q_i, u)$  is by the following recursion:

$$\begin{aligned}\delta^*(q_i, 0) &= q_i, \\ \delta^*(q_i, us_j) &= \delta(\delta^*(q_i, u), s_j).\end{aligned}$$

Obviously,  $\delta^*(q_i, s_j) = \delta(q_i, s_j)$ .

We say that  $\mathcal{M}$  *accepts* a word  $u$  provided that  $\delta^*(q_1, u) \in F$ .  
 $\mathcal{M}$  *rejects* a word  $u$  means that  $\delta^*(q_1, u) \in Q - F$ .

# Regular Languages

The language accepted by a finite automaton  $\mathcal{M}$ , written  $L(\mathcal{M})$ , is the set of all  $u \in A^*$  accepted by  $\mathcal{M}$ :

$$L(\mathcal{M}) = \{u \in A^* \mid \delta^*(q_1, u) \in F\}.$$

A language is called *regular* if there exists a finite automaton that accepts it.

# What Language Does This Automaton Accept?

The finite automaton  $\mathcal{M}$  has

- ▶ the alphabet  $A = \{a, b\}$ ,
- ▶ the set of states  $Q = \{q_1, q_2, q_3, q_4\}$ ,
- ▶ the transition function  $\delta$  defined by the following table:

$\delta$	a	b
$q_1$	$q_2$	$q_4$
$q_2$	$q_2$	$q_3$
$q_3$	$q_4$	$q_3$
$q_4$	$q_4$	$q_4$

- ▶ the set  $F = \{q_3\}$  as the accepting states, and
- ▶  $q_1$  as the initial state.

## What Language Does Automaton $\mathcal{M}$ Accept?

The language it accepts is

$$\{a^{[n]}b^{[m]} \mid n, m > 0\}.$$

As the above language is accepted by a finite automaton, we say it is a regular language.

## State Transition Diagram

- ▶ Another way to represent the transition function  $\delta$  is to draw a graph in which each state is represented by a *vertex*.
- ▶ The fact that  $\delta(q_i, s_j) = q_k$  is represented by drawing an *arrow* from vertex  $q_i$  to vertex  $q_k$  and labeling it  $s_j$ .
- ▶ The diagram thus obtained is called the *state transition diagram* for the given automaton.
- ▶ See Fig. 1.1 in the textbook (p. 240) for the state transition diagram for the finite automaton we just showed in the previous two slides.

# Nondeterministic Finite Automata

- ▶ We modify the definition of a finite automaton to permit transitions at each stage to either zero, one, or more than one states.
- ▶ That is, we make the values of the transition function  $\delta$  be *sets of states*, i.e., *sets of elements of  $Q$*  (rather than members of  $Q$ ).
- ▶ The devices so obtained are called *nondeterministic finite automata* (ndfa).
- ▶ Sometimes the ordinary finite automata are then called *deterministic finite automata* (dfa).

## Definition of Nondeterministic Finite Automaton

**Definition.** A *nondeterministic finite automaton*  $\mathcal{M}$  consists of

- ▶ an alphabet  $A = \{s_1, s_2, \dots, s_n\}$ ,
- ▶ a set of states  $Q = \{q_1, q_2, \dots, q_m\}$ ,
- ▶ a transition function  $\delta$  that maps each pair  $(q_i, s_j), 1 \leq i \leq m, 1 \leq j \leq n$ , into a subset of states  $Q_k \subseteq Q$ ,
- ▶ a set  $F \subseteq Q$  of final or accepting states, and
- ▶ an initial state  $q_1 \in Q$ .

## Definition of Function $\delta^*(q_i, u)$

The formal definition of function  $\delta^*(q_i, u)$  is now by:

$$\begin{aligned}\delta^*(q_i, 0) &= \{q_i\}, \\ \delta^*(q_i, us_j) &= \bigcup_{q \in \delta^*(q_i, u)} \delta(q, s_j).\end{aligned}$$

- ▶ A ndfa  $\mathcal{M}$  with initial state  $q_1$  *accepts*  $u \in A^*$  if  $\delta^*(q_1, u) \cap F \neq \emptyset$ .
- ▶ That is, at least one of the states at which  $\mathcal{M}$  ultimately arrives belongs to  $F$ .
- ▶  $L(\mathcal{M})$ , the *language accepted by  $\mathcal{M}$* , is the set of all strings accepted by  $\mathcal{M}$ .



## What Does This Automaton Do?

The nondeterministic finite automaton  $\mathcal{M}$  has

- ▶ the alphabet  $A = \{a, b\}$ ,
- ▶ the set of states  $Q = \{q_1, q_2, q_3, q_4\}$ ,
- ▶ the transition function  $\delta$  defined by the following table:

$\delta$	a	b
$q_1$	$\{q_1, q_2\}$	$\{q_1, q_3\}$
$q_2$	$\{q_4\}$	$\emptyset$
$q_3$	$\emptyset$	$\{q_4\}$
$q_4$	$\{q_4\}$	$\{q_4\}$

- ▶ the set  $F = \{q_4\}$  as the accepting states, and
- ▶  $q_1$  as the initial state.
- ▶ For the state transition diagram of  $\mathcal{M}$ , see Fig. 2.1 in the textbook (p. 243).

## What Strings Does Automaton $\mathcal{M}$ Accept?

$\mathcal{M}$  accepts a string on the alphabet  $\{a, b\}$  just in case at least one of the symbols has two successive occurrence in the string.

Why?

## Viewing dfa as ndfa

- Strictly speaking, a dfa is *not* just a special kind of ndfa.
- This is because for a dfa,  $\delta(q, s)$  is a state, where for a ndfa it is a set of states.
- But it is natural to identify a dfa  $\mathcal{M}$  with transition function  $\delta$ , with the closely related ndfa  $\bar{\mathcal{M}}$  whose transition function  $\bar{\delta}$  is given by

$$\bar{\delta}(q, s) = \{\delta(q, s)\},$$

and which has the same final states as  $\mathcal{M}$ .

- It is obviously that  $L(\mathcal{M}) = L(\bar{\mathcal{M}})$ .

## dfa is as expressive as ndfa

**Theorem 2.1.** A language is accepted by a ndfa if and only if it is regular. Equivalently, a language is accepted by an ndfa if and only if it is accepted by a dfa.

*Proof Outline.* As we have seen, a language accepted by a dfa is also accepted by an ndfa.

Conversely, let  $L = L(\mathcal{M})$ , where  $\mathcal{M}$  is an ndfa with transition function  $\delta$ , set of states  $Q = \{q_1, \dots, q_m\}$ , and set of final states  $F$ . We will construct a dfa  $\tilde{\mathcal{M}}$  such that  $L(\tilde{\mathcal{M}}) = L(\mathcal{M}) = L$ .

The idea of the construction is that the individual states of  $\tilde{\mathcal{M}}$  will be sets of states of  $\mathcal{M}$ .

## Constructing $\tilde{\mathcal{M}}$

The dfa  $\tilde{\mathcal{M}}$  consists of

- ▶ the same alphabet  $A = \{s_1, s_2, \dots, s_n\}$  of the ndfa  $\mathcal{M}$ ,
- ▶ the set of states  $\tilde{Q} = \{Q_1, Q_2, \dots, Q_{2^m}\}$  which consists of all the  $2^m$  subsets of the set of states of the ndfa  $\mathcal{M}$ ,
- ▶ the transition function  $\tilde{\delta}$  defined by

$$\tilde{\delta}(Q_i, s) = \bigcup_{q \in Q_i} \delta(q, s),$$

- ▶ the set  $\mathcal{F}$  of final states given by

$$\mathcal{F} = \{Q_i \mid Q_i \cap F \neq \emptyset\},$$

- ▶ the initial state  $Q_1 = \{q_1\}$ , where  $q_1$  is the initial state of  $\mathcal{M}$ .

**Lemma 1.** Let  $R \subseteq \tilde{Q}$ . Then

$$\tilde{\delta}\left(\bigcup_{Q_i \in R} Q_i, s\right) = \bigcup_{Q_i \in R} \tilde{\delta}(Q_i, s).$$

*Proof.* Let  $\bigcup_{Q_i \in R} Q_i = Q$ . Then by definition,

$$\begin{aligned}\tilde{\delta}(Q, s) &= \bigcup_{q \in Q} \delta(q, s) \\ &= \bigcup_{Q_i \in R} \bigcup_{q \in Q_i} \delta(q, s) \\ &= \bigcup_{Q_i \in R} \tilde{\delta}(Q_i, s).\end{aligned}$$

□

**Lemma 2.** For any string  $u$ ,

$$\tilde{\delta}^*(Q_i, u) = \bigcup_{q \in Q_i} \delta^*(q, u).$$

*Proof.* The proof is by induction on  $|u|$ . If  $|u| = 0$ , then  $u = 0$  and

$$\tilde{\delta}^*(Q_i, 0) = Q_i = \bigcup_{q \in Q_i} \{q\} = \bigcup_{q \in Q_i} \delta^*(q, 0)$$

*Proof. (Continued)* If  $|u| = l + 1$  and the result is known for  $|u| = l$ , we write  $u = vs$ , where  $|v| = l$ , and observe that, using Lemma 1 and the induction hypothesis,

$$\begin{aligned}\tilde{\delta}^*(Q_i, u) = \tilde{\delta}^*(Q_i, vs) &= \tilde{\delta}(\tilde{\delta}^*(Q_i, v), s) \\ &= \tilde{\delta}\left(\bigcup_{q \in Q_i} \delta^*(q, v), s\right) \\ &= \bigcup_{q \in Q_i} \tilde{\delta}(\delta^*(q, v), s) \\ &= \bigcup_{q \in Q_i} \bigcup_{r \in \delta^*(q, v)} \delta(r, s) \\ &= \bigcup_{q \in Q_i} \delta^*(q, vs) = \bigcup_{q \in Q_i} \delta^*(q, u).\end{aligned}$$

□



**Lemma 3.**  $L(\mathcal{M}) = L(\tilde{\mathcal{M}})$ .

*Proof.*  $u \in L(\tilde{\mathcal{M}})$  if and only if  $\tilde{\delta}^*(Q_1, u) \in \mathcal{F}$ . But, by Lemma 2,

$$\tilde{\delta}^*(Q_1, u) = \tilde{\delta}^*({q_1}, u) = \delta^*(q_1, u).$$

Hence,

$$\begin{aligned} u \in L(\tilde{\mathcal{M}}) & \text{ if and only if } \delta^*(q_1, u) \in \mathcal{F} \\ & \text{ if and only if } \delta^*(q_1, u) \cap F \neq \emptyset \\ & \text{ if and only if } u \in L(\mathcal{M}) \end{aligned}$$

□

Note that Theorem 2.1 is an immediate consequence of Lemma 3.

## Additional Examples

- Construct a dfa that accepts the language:

$$\{(11)^{[n]} \mid n \geq 0\}$$

- The vendor machine example. (Fig. 3.2 in textbook, p. 248)
- Construct an ndfa that accepts all and only strings which end in *bab* or *aaba*.
- Construct an ndfa that accepts the language:

$$\{a^{[n_1]}b^{[m_1]} \dots a^{[n_k]}b^{[m_k]} \mid n_1, m_1, \dots, n_k, m_k > 0\}.$$

## Closure properties

- ▶ To show that the class of regular languages is closed under a large number of operations.
- ▶ To use deterministic or nondeterministic finite automata whenever necessary, as the two classes of automata are equivalent in expressiveness (Theorem 2.1).

## Nonrestarting dfa

**Definition.** A dfa is called *nonrestarting* if there is no pair  $q, s$  for which

$$\delta(q, s) = q_1$$

where  $q_1$  is the initial state.

**Theorem 4.1.** There is an algorithm that will transform a given dfa  $\mathcal{M}$  into a nonrestarting dfa  $\tilde{\mathcal{M}}$  such that  $L(\tilde{\mathcal{M}}) = L(\mathcal{M})$ .

## Constructing a nonrestarting dfa from a dfa

*Proof of Theorem 4.1.* From a dfa  $\mathcal{M}$ , we can construct an equivalent nonrestarting dfa  $\tilde{\mathcal{M}}$  by adding a new “returning initial” state  $q_{n+1}$ , and by redefining the transition function accordingly. That is, for  $\tilde{\mathcal{M}}$ , we define

- ▶ the set of states  $\tilde{Q} = Q \cup \{q_{n+1}\}$
- ▶ the transition function  $\tilde{\delta}$  by

$$\begin{aligned}\tilde{\delta}(q, s) &= \begin{cases} \delta(q, s) & \text{if } q \in Q \text{ and } \delta(q, s) \neq q_1 \\ q_{n+1} & \text{if } q \in Q \text{ and } \delta(q, s) = q_1 \end{cases} \\ \tilde{\delta}(q_{n+1}, s) &= \tilde{\delta}(q_1, s)\end{aligned}$$

- ▶ the set of final states  $\tilde{F} = \begin{cases} F & \text{if } q_1 \notin F \\ F \cup \{q_{n+1}\} & \text{if } q_1 \in F \end{cases}$

To see that  $L(\mathcal{M}) = L(\tilde{\mathcal{M}})$  we observe that  $\tilde{\mathcal{M}}$  follows the same transitions as  $\mathcal{M}$  except whenever  $\mathcal{M}$  reenters  $q_1$ ,  $\tilde{\mathcal{M}}$  enters  $q_{n+1}$ .

□

$L \cup \tilde{L}$ 

**Theorem 4.2.** If  $L$  and  $\tilde{L}$  are regular languages, then so is  $L \cup \tilde{L}$ .

*Proof.* Let  $\mathcal{M}$  and  $\tilde{\mathcal{M}}$  be nonrestarting dfas that accept  $L$  and  $\tilde{L}$  respectively. We now construct a ndfa  $\check{\mathcal{M}}$  by “merging”  $\mathcal{M}$  and  $\tilde{\mathcal{M}}$  but with a new initial state  $\check{q}_1$ . That is, we define  $\check{\mathcal{M}}$  by

- ▶ the set of states  $\check{Q} = Q \cup \tilde{Q} \cup \{\check{q}_1\} - \{q_1, \tilde{q}_1\}$
- ▶ the transition function  $\check{\delta}$  by

$$\check{\delta}(q, s) = \begin{cases} \{\delta(q, s)\} & \text{if } q \in Q - \{q_1\} \\ \{\tilde{\delta}(q, s)\} & \text{if } q \in \tilde{Q} - \{\tilde{q}_1\} \end{cases}$$

$$\check{\delta}(\check{q}_1, s) = \{\delta(q_1, s)\} \cup \{\tilde{\delta}(\tilde{q}_1, s)\}$$

- ▶ the set of final states

$$\check{F} = \begin{cases} F \cup \tilde{F} \cup \{\check{q}_1\} - \{q_1, \tilde{q}_1\} & \text{if } q_1 \in F \text{ or } \tilde{q}_1 \in \tilde{F} \\ F \cup \tilde{F} & \text{otherwise} \end{cases}$$

Note that once a first transition has been selected,  $\check{\mathcal{M}}$  is locked into either  $\mathcal{M}$  or  $\tilde{\mathcal{M}}$ . Hence  $L(\check{\mathcal{M}}) = L \cup \tilde{L}$ . □

$A^* - L$

**Theorem 4.3.** Let  $L \subseteq A^*$  be a regular language. Then  $A^* - L$  is regular.

*Proof.* Let  $\mathcal{M}$  be a dfa that accept  $L$ . Let dfa  $\bar{\mathcal{M}}$  be exactly like  $\mathcal{M}$  except that it accepts precisely when  $\mathcal{M}$  rejects. That is, the set of accepting states of  $\bar{\mathcal{M}}$  is  $Q - F$ . Then  $L(\bar{\mathcal{M}}) = A^* - L$ .  $\square$

$$L_1 \cap L_2$$

**Theorem 4.4.** If  $L_1$  and  $L_2$  are regular languages, then so is  $L_1 \cap L_2$ .

*Proof.* Let  $L_1, L_2 \subseteq A^*$ . Then, by the De Morgan identity, we have

$$L_1 \cap L_2 = A^* - ((A^* - L_1) \cup (A^* - L_2))$$

Theorem 4.2 and 4.3 then give the result. □



## $\emptyset$ and $\{0\}$

**Theorem 4.5.**  $\emptyset$  and  $\{0\}$  are regular languages.

*Proof.*  $\emptyset$  is clearly the language accepted by any automaton whose set of accepting states is empty.

For  $\{0\}$ , we can construct a two-state dfa such that  $F = \{q_1\}$  and  $\delta(q_1, a) = \delta(q_2, a) = q_2$  for every symbol  $a \in A$ , the alphabet. Clearly this dfa accepts  $\{0\}$ . □

## Every finite subset of $A^*$ is regular

**Theorem 4.5.** Let  $u \in A^*$ . Then  $\{u\}$  is a regular language.

*Proof.* Theorem 4.4 proves the case for  $u = 0$ . For the other case, let  $u = a_1 a_2 \dots a_l$  where  $l \geq 1$ ,  $a_1, a_2, \dots, a_l \in A$ . We now construct a  $(l + 1)$ -state ndfa  $\mathcal{M}$  with initial state  $q_1$ , accepting state  $q_{l+1}$ , and the transition function  $\delta$  given by

$$\begin{aligned}\delta(q_i, a_i) &= \{q_{i+1}\}, \quad i = 1, \dots, l \\ \delta(q_i, a) &= \emptyset \quad \text{for } a \in A - \{a_i\}, \quad i = 1, \dots, l\end{aligned}$$

Clearly  $L(\mathcal{M}) = \{u\}$ . □

**Corollary 4.7.** Every finite subset of  $A^*$  is regular. □